



# THE SPORTS TIMING EXPERTS

Catalog

### ALGE-TIMING

Rotkreuzstrasse 39 6890 Lustenau, Austria

Tel.: +43 5577 859 66 Fax: +43 5577 859 66-4 office@alge-timing.com www.alge-timing.com

Printing errors, mistakes, and modifications reserved. All rights reserved.

## **COMPANY PROFILE**

Years of experience, continuous research and development have made ALGE-TIMING an internationally successful company in the field of electronic sports timing.

Founded in 1946, the family business is run by a third generation and has specialized in sports timing since the 1970s. Today, ALGE-TIMING employs around 20 people, six of whom are constantly involved in the development of new products.

ALGE-TIMING covers the complete range of time measuring products and display systems. From the small association, to municipalities, to stadium designers or timing professionals, all customers receive competent advice and the entire product range from a single source.

ALGE-TIMING is now represented in over 40 countries, where the timing systems are distributed through an international network of independent sales partners.







## TABLE OF CONTENTS

***	Company Profile	3	Track Cycling – Cycle Start Track Cycling – Start Machine ST-BSM1	74 76
শ	Timing Devices	6	Mountain Bike – Downhill	78
O	Timy 3	6	Mountain Bike – Cross County	79
	WTN-Training Set	8	Mountain Bike – Speed	79
	Mobile Timing MT1	10	*\(\triangle\)	,,
	Mobile Hilling MITT	10	Equestrian	80
200	Start Devices	14	Simple Show Jumping Timing System	81
J	Start Devices Startclock ASC3	14	Advanced Show Jumping Timing System	82
	Startbeep STB1	15	Professional Show Jumping Timing System	83
	Electronic Start System BANG2	16	Software for Show Jumping and Carriage Driving	
	Electronic Start Gystern BANG2  Electronic Start Gun e-Start and e-Start W	19	Endurance	85
	Start Microphone SM8	20	Elidulatice	63
	·	21	Horse Racing	96
	Startgate STSn Start Door SSD1	21	_	<b>86</b> 87
	Start D001 33D1	22	Horse Racing Timing System Accessories	
$\circ$	Immulae Davisee	24		88
ŏ	Impulse Devices	24	Display Boards	89
Т	Photocell PR1a and PR1aW Photocell RLS3c	24	Swimming	00
		26		90
	Photocell Accessories	27	Semi-Automatic Timing System	92
	Accessories	28	Semi-Automatic Timing System with Radio	93
<u> </u>			Automatic Timing System	94
U	Cables & Adapters	30	Swim Time with Time Manager TM-SWIM	95
			SWIM Terminal SWT2	96
3	Radio Devices	32	Protocol Printer P5-8	96
	Teledata TED400	32	Automatic Timing Swim Components	98
	Wireless Timing Network WTN	35	Touchpad TP2400C / TP1890C	100
_			Starting Block	102
0	Photo Finish	37	Training	103
	OPTIc3 and OPTIc3-PRO	37	Display Boards	104
	Photo Finish Accessory	43	OPTIc3 Video Backup	106
	Monitoring of the Finish Line	44	Open Water	107
	IDCam	44	₹ .	
			Artistic Swimming	108
8:88:88	Display Board	46		
	7-Segment Display Board GAZ5	46	Diving	109
	7-Segment LED Display Board D-LINE	48		
	LED Matrix Display Board D-RTNM	40	Water Polo	110
	Video Wall	52	Water Polo - Scoreboards	110
	Lap Counter D-LC	56	Water Polo – Shot Clock	111
	Time Temperature Display Board D-SAT	57		
	, , ,		Rowing	112
术	Athletics	58	Simple Timing System	112
-1	Stadium Cabling	59	Professional Timing System	113
	Simple Timing System	60	<i>5 1</i>	
	Complete System for Athletics Events	61	Motor Sport	114
	Start Judge SJ2	62	Car Slalom / Mountain Racing	115
	Windspeed WS2	66	Dragster	116
	Distance Measuring Device DMD-Arc5	66	Rally	117
	Display Systems	67	,	
	2.55.61 51555115	0,	Speed Climbing	120
<b>~</b>	Cycling	68	Speca ciminania	120
ďĊ	Road - Races Road	70	Alpine Skiing	122
	Road - Races Time Trail	70 71	Simple Timing Solution	124
	Track Cycling – General	71	Timing Solution  Timing System for FIS Level 1	125
	Track Cycling – General  Track Cycling – Timing System	72 73	Training System with MT1 (Live Timing at Intern	
	Hack Cycling Hilling System	, ,	Training System with ivit I (Live Illilling at Illelli	, 120

## TABLE OF CONTENTS



Training System with Radio TED	127	D-M4SH2	170
Speedy	128	D-M4SV2	171
Selftimer SF3	129	D-M5S	172
		D-M6S	173
Cross-Country Skiing	132	D-M6SP	174
Individual Start / Sprint Qualification	133	D-M6SPP	175
Pursuit / Gundersen Start	134	D-M6SPFP	176
Relay and Mass Start Competitions	135	D-M6SBHV	177
Sprint Finale	136	D-L1S	178
False Start System "SS False Start"	137	D-L3S	179
		D-L3SP	180
Ski Jumping	138	D-L4SH2	181
Start Display D-SDA1-S	138	D-L4SV2	182
Installation	139	D-L5S	183
Judge Terminals and Speed Measurement	140	D-L6S	184
System Overview	141	D-L6SP	185
Anemometer (Wind Speed Indicator)	141	D-L6SPP	186
		D-L6SPFP	187
Speed Skating	142	D-LS-BHV-H	188
		D-LS-BHV-V	189
Short Track – Inline Skating	144	D-LS-FIBA	190
Bob / Luge / Skeleton	145	BHBBB Shot Clock D-SC	191
Soccer / Football	146	Basketball System	192
		End-of-Period Light D-EPL2	192
Ball Sport – Ball Speed BS-R	154	End of Shot Time Light D-EST-Y	192
Tennis	156	lce Hockey	193
		D-M4SH2H and D-M5SH2H	193
Multisport Scoreboards	158	D-L4SH2H and D-L5SH2H	194
General Information	159	Accessories	195
Customized Scoreboards	162	₽ <del>-10-1</del>	
Tabletop Scoreboards	163	<b> ▼</b> Weightlifting	196
D-S1S	164	על	
D-S3S	165	Judo	197
D-S5S	166	•	
D-M1S	167	Karate	198
D-M3S	168	i.	
D-M3SP	169	* Taekwondo	199
	Speedy Selftimer SF3  Cross-Country Skiing Individual Start / Sprint Qualification Pursuit / Gundersen Start Relay and Mass Start Competitions Sprint Finale False Start System "SS False Start"  Ski Jumping Start Display D-SDA1-S Installation Judge Terminals and Speed Measurement System Overview Anemometer (Wind Speed Indicator)  Speed Skating  Short Track – Inline Skating  Bob / Luge / Skeleton  Soccer / Football  Ball Sport – Ball Speed BS-R  Tennis  Multisport Scoreboards General Information Customized Scoreboards Tabletop Scoreboards D-S1S D-S3S D-S5S D-M1S D-M3S	Speedy       128         Selftimer SF3       129         Cross-Country Skiing       132         Individual Start / Sprint Qualification       133         Pursuit / Gundersen Start       134         Relay and Mass Start Competitions       135         Sprint Finale       136         False Start System "SS False Start"       137         Ski Jumping       138         Start Display D-SDA1-S       138         Installation       139         Judge Terminals and Speed Measurement       140         System Overview       141         Anemometer (Wind Speed Indicator)       141         Speed Skating       142         Short Track – Inline Skating       144         Bob / Luge / Skeleton       145         Soccer / Football       146         Ball Sport – Ball Speed BS-R       154         Tennis       156         Multisport Scoreboards       158         General Information       159         Customized Scoreboards       162         Tabletop Scoreboards       163         D-S1S       164         D-S3S       165         D-S4SS       166         D-M1S       167	Speedy         128         D-M4SV2           Selftimer SF3         129         D-M5S           Cross-Country Skiing         132         D-M6SPP           Individual Start / Sprint Qualification         133         D-M6SPP           Pursuit / Gundersen Start         134         D-M6SPPP           Relay and Mass Start Competitions         135         D-M6SBHV           Sprint Finale         136         D-L1S           False Start System "SS False Start"         137         D-L3S           Ski Jumping         138         D-L4SH2           Start Display D-SDA1-S         138         D-L4SH2           Installation         139         D-L6S           Judge Terminals and Speed Measurement         140         D-L6S           System Overview         141         D-L6SP           Anemometer (Wind Speed Indicator)         141         D-L6SPP           D-L6SPFP         D-L6SPFP           Speed Skating         142         D-L5-FIBA           Short Track – Inline Skating         144         D-L5-FIBA           Bob / Luge / Skeleton         145         Basketball System End-of-Period Light D-EST-Y           Tennis         156         Indice Hockey D-M4SH2H and D-M5SH2H D-L4SH2H and D-L4SH2H And D-L4SH2H And D-L4SH2H And



### Timy3

The ALGE-TIMING Timy3 is a compact ti ming device with unique high-quality technology. The Timy3 impresses with an ergonomic design and absolute reliability, thanks to its robust design.

Despite its handy dimensions, the Timy3 has a large and easy-to-use silicone keypad, which can be used in any weather conditions, even with gloves on. The printer is integrated into the Timy3 WP and logs times of the entire competition. The Timy3 has an internal wireless modem of the WTN Wireless Timing Network series.

The Timy3 can be connected via radio to all devices of the WTN series, and, for example, can receive start impulses, intermediate times and finish impulses, control a display board and send data to a PC with result soft ware. The low power consumption allows it to be used even in cold weather with internal batteries independent from mains.

The Timy3 is equipped with all necessary interfaces for communication with external devices, a USB interface, an interface for display board, an RS232 and an RS485 interface.



### Display

The Timy3 has a monochrome LCD graphic display with 128 x 64 pixels and backlight. With this, displaying up to 8 lines of text is possible. Different character sizes, and also graphic symbols for easier operation, can be displayed. The display has an extended temperature range for use in extreme weather conditions (up to-20°C).

### Keyad

Despite its compact dimensions, the Timy3 has a large and easy-to-use silicone keypad, with 26 keys. Even with gloves on, an easy use is ensured.

### Accuracy

The Timy3 works on a time of day basis and records it with an accuracy of 1/10,000 seconds. That means that calculated net times of a precision of 1/1,000 seconds are exactly calculated. Highest accuracy at any temperature is guaranteed by a temperature-compensated quartz.

### Printe

The Timy3 WP has an integrated thermal printer. This quiet and extremely fast printer allows easy and simple paper change. The transport roller is connected to the paper cover and saves the tedious threading of the paper.

### Memory

Approximately 30,000 times can be stored with the corresponding bib and timing channels. The soft ware is stored in a flash memory. Updates of the software are available free of charge, via the Internet.

### Casing

Particular emphasis was placed on ergonomics and stability. The aim of the development was to bring a timer with all the advantages of modern technology into a handy and shock-proof casing. The Timy3 is suitable both as a handheld timing device and as a table device.

### Connections

Regarding the wide range of possible connections with external devices, the Timy3 offers unequalled opportunities in its class and size. For example it is possible to connect several devices by the RS485 interface to work as a network.

### Radio Network - Wireless Timing Network WTN

An integrated WTN module allows to communicate with all devices of the WTN series (WTN wireless radio, WTN-PB wireless push butt on, PR1aW photocell, WTN-DB and Windspeed WTN-WS scoreboard).

### Software

There is a great number of programs for the Timy3. The device is able to cover the entire spectrum for time measurement starting from a hand timer up to the main timer at major events.

### Timy3



### **Timy3 Software**

Backup: timing device to measure time of day (e.g. backup or reference timer

Stopwatch: universal timing program which is able to time more than one run

(net time/total time)

TrackTimer: timing for events which have lanes (e.g. athletics and swimming)

LapTimer: timing program with split and sequential time PC-Timer: professional timer (time of day) to work with a PC

Timeout: timing program with timeout function (e.g. show jumping) **Dual Timer:** timing program with two courses, either with simultaneous or

separate start

Parallel-Diff: timing program for parallel slalom

TV Timer: simple timing program to control a display board or TV time insert

Speed Climbing: timing program for speed climbing

Training Light: universal training software with intermediate times and one racer

Training REF: training software with intermediate times and more than one

racer on course

Swim Trainer: training program for swimming

Speed: speed measurement in km/h, m/s, or mph Commander: terminal to control ALGE-TIMING display boards

Terminal: terminals for judges (e.g. ski jumping, figure skating, diving, artistic

swimming)

CycleStart: start control, lap counting and backup timing for pursuit cycling

Track & Field: to measure the windspeed for athletics with a connected

anemometer WS2 and to control a concentration clock

Jumping: training program for jumping exercises

to control the ASC3 for cross country and Nordic combination Start-Liner:

Voting: judge terminal for artistic swimming and diving



Timy3 W timing device without printer





### Connections:

1-1 x USB

2-1 x power supply 8-22 VDC

4-1 x pair of banana sockets-scoreboard

9 time measuring channels RS232 (PC connection)

display board

RS485 (network)

power supply (8- 24 VDC in/out)

5- 1 x pair of banana sockets- start input

6-1 x pair of banana sockets-finish input

7-1 x DIN socket for photocell

### **Technical Data**

Time resolution:

Crystal frequency: TCXO, +/-1 ppm

(+/-0.00036 s/h)1/10,000 s

Timing: 9 timing channels, external

extension possible

flash memory with 16 Mbit Program memory:

RAM with 4 Mbit Data memory:

(about 30,000 times)

Display: monochrome LCD graphic

display with backlight, 128 x 64 pixels, extended temperature range

Radio module WTN:

Keypad:

silicone keypad, 26 keys built-in 2.4 GHz radio, 15 adjustable frequencies and

power output from 10 to 100 mW, 5 timing channels, for distances up to 350 m

Power supply: internal: NiMH power pack

7.2 V/2 Ah or 6 x AA alkaline

(only for Timy3 W) external: power supply PS12A, 12 V battery or

8-22 VDC

without printer Power consumption:

about 100 hours

with printer about 47 hours

max. 5 lines per second

approx. 14 hours graphic thermal printer,

Temperature range: -20°C to +60°C

Measurements: Timy3 W: 204 x 91 x 50 mm

Timy3 WP: 307 x 91 x 65 mm

Weight (no battery): Timy3 W: 450 g

Timy3 WP: 650 g

(without battery & paper)

7 www.alge-timing.com

Charging time:

Printer:



### **WTN-Training Set**

The WTN-Training set combines the highest precision with reliability and ease of use. The system for timing in training includes a timer, two photocells with reflectors including four tripods. In the robust plastic case, the WTN-Training set can be safely and comfortably transported to the next workout.

The wireless WTN-Training set communicates via the Wireless

Timing Network (the time-measuring radio network developed by ALGE-TIMING), which ensures reliable radio transmission of impulses and data. It guarantees the highest possible timing accuracy. In case of a radio interference it can transmit the data delayed by using a special technology and can transmit the data later in the event of radio interference. The timing device then corrects the time to that of the original impulse.







**Advantages of the WTN-Training Set** 

- · new, intuitive system that works with radio
- · simple, easy and fast setup of the complete system
- · compact measurements proven ALGE-TIMING robustness
- · simple systems operation
- $\cdot$  timing device Timy3 has a lot of software applications
- highest timing precision by temperature compensated quartz (measuring of 1/10,000 seconds)
- $\cdot$  fully featured timing device that can be used for the timing of races as well
- · measuring of speed in km/h, m/s or mph possible
- $\cdot$  timing device has an USB-interface for easy transfer of training data to a PC

- · photocell with integrated radio
- $\cdot$  up to 5 different timing channels are adjustable at photocell
- · possibility to add additional photocells or other impulse devices
- · complete system is battery powered and works about 35 hours
- · 15 different radio channels are adjustable
- $\cdot$  system is made to be used outdoor
- $\cdot$  stable case with foam insert for easy and safe transport

### **WTN-Training Set**



### Two different sets are available

The main difference between the two sets is that the WTN-Set 1 has no printer integrated in the timing device. The WTN-Set 2 has a timing device with integrated printer.

### WTN-Set 1 includes

1 x timing device Timy3 W including alkaline battery

2 x photocell PR1aW

2 x reflector Ref-L

4 x tripod TRI-S5

1 x case for complete set

### WTN-Set 2 includes

 $1\ x$  timing device Timy3 WP including rechargeable battery set and charger

2 x photocell PR1aW

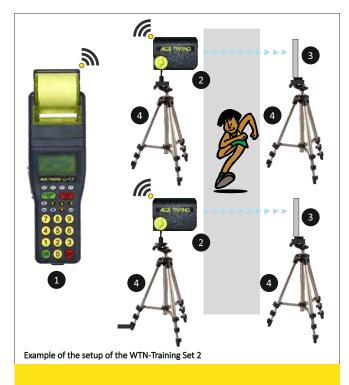
2 x reflector Ref-L

4 x tripod TRI-S5

1 x case for complete set







- 1 Timy3 WP
- 2 Photocell PR1aW
- 3 Reflector Ref-L
- 4 Tripod TRI-S5



case KL-WTN-SET to transport and store the entrire system, including tripods



### **Mobile Timing MT1**

The future of timekeeping has begun with the Mobile Time MT1 timing device. The limits are being redefined!

Forget kilometer-long cables and problems with the range of the radio system. With the MT1, the measuring points can be as far apart as you want.

The accuracy of the GPS synchronization enables multiple MT1 timing devices to be used for timing at different locations (e.g. one MT1 for the start and one MT1 for the finish). That means a time measurement without annoying cable connections. Large distances between start and finish are possible without any effort.

The MT1 has an internal cellular data modem with ab built in SIM card. This SIM card supports practically every provider around the world. No matter if you make an event or training in another country. You can manage it!

The server is configured by the timekeeper before the race or training and thus the track position is assigned to each MT1. The incoming times are processed in the server and the results are displayed live on the Internet. This means that anyone with internet access can follow the race or training on their mobile phone, tablet or PC.

Up to two pulse devices can be used on the MT1 to be connected (e.g. startgates, photocells, manual buttons, etc.).

An internal GPS module ensures the precise synchronization of the time of day. The temperature-compensated quartz is automatically adjusted during operation. This balances out temperature changes and aging of the quartz.

It is also possible to synchronize other timing devices through an impulse. The MT1 can also be used offline. The times can then be transmitted to the PC via the USB interface.

### alge-results.com Plattform

The timing data are transferred from the MT1 to the <u>alge-results.com</u> server and saved there. The spectators can



follow the results live at any time. The timekeeper can check the results on the same website and make any necessary corrections and settings.

Extensive settings are possible. For example, a race cannot be held publicly. The displayed participant data can also be configured. It is also possible to upload special evaluations as a document. The data is stored in a European data center in accordance with GDPR.



### Advantages of the Mobile Timing MT1

- Highly accurate, temperature-compensated crystal oscillator with additional constant recalibration via GPS
- · Integrated GPS receiver for high-precision synchronization
- $\cdot$  Integrated cellular data modem with built in SIM card
- . Data transfer with worldwide roaming
- . No commitment to a specific cellular provider. Any available cellular network can be used
- . Two timing channels (e.g. for speed measurement)
- $\cdot$  USB socket for data transfer to a PC or for charging the MT1
- $\cdot$  Keyboard for entering the start number
- $\cdot$  Memo function for entering the start number at a later date when the finish line is tight
- · Storage space for up to 7000 times
- · Built-in Li-lon battery guarantees operation for up to 24 hours
- · Identification by adjustable name
- . Super light, small and handy
- . High-precision synchronization output for other timing devices

### **Mobile Timing MT1**



### The MT1 timing system

You can register as a timekeeper for free on the <u>alge-results.com</u> platform. There you can create competitions, manage participants and their devices. Timekeeping is also managed here.

When creating a competition, you decide whether the participants register online for their competition on <u>alge-results.com</u> or whether the registration is carried out by the timer.

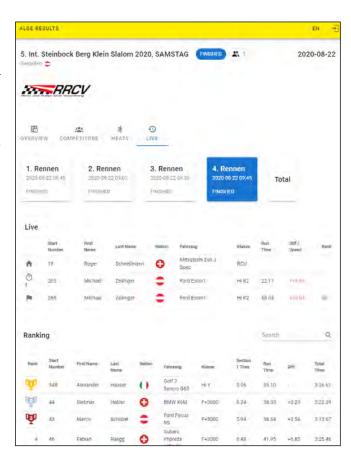
The timing setup can be adjusted for each competition. There you assign the corresponding function to the respective device and timing channel.

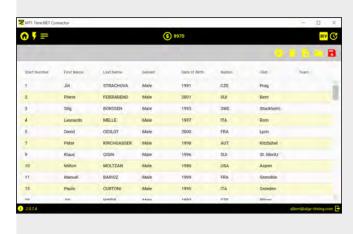
With the help of a PC program (Time.NET Connector), the participant data and times can be transferred to the PC and imported into the evaluation software.

So-called "timing points (TP)" are necessary for data transfer and the creation of competitions. 2000 such timing points are included with the purchase of each device.

### **Timing Points Packages**

Timing Points Package Bronze: 5,000 TP
Timing Points Package Silver: 10,000 TP
Timing Points Package Gold: 20,000 TP





### MT1 Time.NET Connector

The PC software "MT1 Time.NET Connector" enables competitor lists (e.g. from Excel) to be loaded onto the server. The timing impulses can be taken over directly into the ALGE-TIMING evaluation program TimeNET2 or other evaluation software.

The times can also be downloaded afterwards from the time alge-results-server. An export of the data to an Excel sheet is also possible.

### Which Mobile Network is Used?

Conventional solutions are tied to a specific cellular provider. External cellular networks are therefore not available. However, if this network is not available, no data can be transmitted. This can be particularly problematic in border regions. The SIM card built into the MT1 is not dependent on a specific cellular network. This uses worldwide roaming. Consequently every available mobile network can be used. This means operational reliability even in particularly remote or poorly developed regions.



### **Mobile Timing MT1**

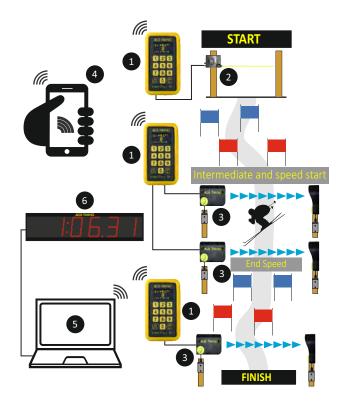
## **Alpine Skiing or Downhill**

This system can be used for training and racing. It can be also used for MTB Downhill, uphill races, white water canoe etc.

The start number is entered for MT1 at the start. You do not need to enter the start number for the other MT1s.

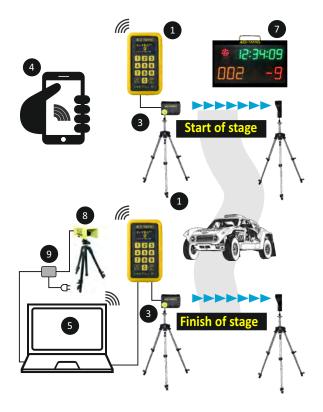
Invalid impulses can be automatically eliminated by defining permissible time windows.

Since every MT1 has two timing channels, for example, speed measurement can be carried out with just one device. Several runs are created for ski training. If a participant has already completed a run, the new result will be written into the next run. Any number of passes can be measured.



- 1 Mobile Timing MT1
- 2 Startgate STSn1A or photocell
- 3 Photocell with reflector
- 4 Mobile device for Live Results
- 5 PC for timing
- 6 Display Board D-LINE

- 7 Startclock ASC3
- 8 IDCam
- 9 Power over Ethernet PoE



## Rally or Uphill races

In stage races, the transfer of the start and finish times to the timing location is usually a problem because of the great distances. With the MT1 this problem is a thing of the past. The start and finish times of all stages are collected and evaluated on the <a href="mailto:alge-results.com">alge-results.com</a> platform.

Enter the start number for at a separate Mt1 for start and finish. These devices are assigned to the stage in the competition settings. Further MT1 devices can be assigned to the next stage. Once a stage has been completed, the devices used there can be used for the next stage. Any number of people can follow the results live on the Internet.

To display a start interval, we recommend using an ASC3 start clock. An IDCam can optionally be used for target monitoring.

The same structure can also be used for other sports such as white water canoeing, road bike races, orienteering runs, natural track tobogganing, soap box races or similar sports.

### **Mobile Timing MT1**



The MT1 has a high-contrast display with which the most important functions are always in view.

GPS satellite reception

Cellular reception

**W** USB Connection

Battery charge level

Charging process

GPS synchronization



### One device - many functions

- Standard mode with an extra large display for the start number
- Scroll mode: all times at a glance
- Memo mode: Subsequent entry of the start number after crossing the finish line
- Synchronization output: With the high-precision pulse output, you can synchronize other devices to an exact time.
- USB mode: The times can also be transferred to the evaluation via the USB interface.

### Scope of delivery for one MT1 device

- 1 Mobile Timing MT1
- 1 charging device
- 1 USB-C cable
- 2.000 Timing Points



### **Technical data**

Measuring range: 23 hours 59 minutes, 59,9999 Seconds

Time reference: self-calibrating TCXO crystal

Measurement accuracy: 1/100.000 Seconds operating temperature: -20°C to +65°C.

Electronics: Integrated GPS receiver and integrated cellular

modem without external antennas

Memory: 7,000 times with start numbers, times are

permanently saved.

Display: OLED, 37 x 20 mm, resolution 128 x 64 Pixel

Synchronization: external, GPS or GSM

Operation: Splash-proof membrane keyboard with 12 keys

Timing channels: 2 channels with banana sockets

Power supply: internal: Li-Ion battery, external via USB-C
Operation time (battery): 24 hours at + 25°C with one Impulse per minute

14 hours at - 20°C with one Impulse per minute

Charging time1: app. 2,5 hours at + 25°C.

Roaming: world wide, not Provider depended

Housing: Splash-proof plastic housing with removable,

shock-absorbing silicone cover

Dimensions: 74 x 34 x 22 mm

Weight: 235 g





### Startclock ASC3

The Startclock ASC3 is an important device for the professional handling of the start. It is equipped with the latest LED technology and provides accurate start information for the participants and start judge. The ASC3 is optimally readable a

daytime or night. The battery-driven Startclock ASC3 is used for various sports like alpine skiing, cross-country skiing, biathlon, rally etc.

### **Facts about Startclock ASC3**

- LED technology
- shows the ti me of day (hours, min. and sec.), green LEDs
- figure height of ti me of day digits is 55 mm
- shows the bib (ID-number), yellow LEDs
- figure height for bib digits is 70 mm
- shows the countdown in minutes and seconds, red LEDs
- figure height of countdown digits is 70 mm
- start light with red, yellow and green LED cluster
- integrated speaker with volume regulation
- RS232 interface to connect a PC or printer (parameters of ASC3 can be adjusted by computer)
- integrated rechargeable lead battery for operation independent from mains supply
- two internal push butt ons to set parameters of ASC3
- start input (banana socket)

- sync. input or countdown start (banana socket)
- potential free impulse output (banana socket)
- output for external speaker (4-8 Ω)
- start list can be loaded to ASC3
- external power supply (12-16 VDC or 85- 264 VAC)
- LED to control battery condition and charging
- flash memory allows update
- remote control ASC3-RC with 10 m cable length to operate the Startclock ASC3
- controlling soft ware for PC



### **Technical Data**

Unit of Measurement: 1/1,000 second

Measuring range: 23 hours, 59 minutes, 59.9999 seconds

Accuracy: +/-0.3 ppm (+/-0.001 s/h)

Time base: temperature compensated real time clock

Display: extra bright LEDs for outdoor use, brightness adjustable 8-

digit LED display, height 55 mm, for time of day

3-digit LED display, height 70 mm, for bib (ID-number) 3-digit LED display, digit height 70 mm, for countdown Start light with red, yellow and green LED cluster, each 35 mm

diameter

Temperature range: -25 °C to +65 °C

Power supply: integrated power pack (rechargeable battery (12 VDC, 12

Ah) and charger or external battery (12- 16 VDC) or mains

(85-264 VAC)

Operating time: about 20 hours from internal battery at 30 seconds

intervals and 20 °C

Case: anodized aluminum with cover and suspension brackets,

3/8" thread for tripod (tripod not included)

Dimensions: L x H x D =  $445 \times 280 \times 115 \text{ mm}$  (without suspension

brackets and handle)

Weight: 8.4 kg



### **Startbeep STB1**



The Startbeep STB1 is a universal, start acoustic device. Due to its sturdy construction, the STB1 is very simple and user-friendly to operate.

### Startbeep STB1

- · Nine fixed programmed start intervals can be selected with a switch: 10, 15, 20, 30, 40, 45, 60, 90, and 150 seconds.
- · A freely programmable start interval can be selected between 6 and 99:59 minutes with step switch.
- $\cdot$  special program for the 3-second countdown in speed climbing
- · countdown start by internal or external push button
- · countdown with or without standby signal (ten seconds before start)
- · In the horn mode, the Startbeep can be used as a start gun replacement, triggered by an internal or external push button.
- · It can be synchronized with other timing devices.
- start output, potential-free closed contact (e.g. for triggering a timing device)



### **Technical Data**

Electronics:  $\mu$ P-controlled in CMOS Working temperature:  $-25^{\circ}$ C to  $+45^{\circ}$ C

Power supply: 9 V Alkaline battery or external power supply Connections: potential-free closing contact for synchronizing or

triggering of a timing device
external push buttonexternal power supply

on/off switchinternal push button

Sound converter: horn loudspeaker, swivelling

Housing: polyamide, glass fiber reinforced (impact resistant)
Fastening: chain fastening e.g. for mounting on a post

Weight: 1 kg

Dimensions: 132 x 205 x 88 mm Operating duration: up to 80 hours





### **Speaker System BANG2**

The electronic start system BANG2 allows a simple, unproblematic start. It consists of a transportable amplifier speaker box (active speaker with  $80~W_{\rm max}$ ). The timing system gets the start impulse from the BANG. When the BANG2 is activated a start sound (imitated gunshot) is activated. If the BANG2 is triggered a second time within 5 seconds, a false start sound is generated.

The starter can use the BANG2 for oral commands for the athletes using the ALGE-TIMING communication system or a radio microphone BANG-HS.

The start sound is triggered by a push button (closing contact). If a flash is needed for disabled competitors or to have a more precise manual timing, a start trigger e-Start or FLASH-XL can be used. The electronic startgun e-Start has an integrated flash.

### Advantages of the Start System BANG2

- Start system is always ready, no reloading of a gun necessary.
- No starting problems due to unloaded startguns or bad blanks.
- No costs for expensive blanks.
- There is no cleaning of guns necessary after the end of a race day.
- No legal problems with the use of the start system (in many countries a gun license is necessary for a startgun).
- No problems to transport the start system (in many countries the gun and ammunition must be transported in separate vehicles).
- When using the "StartUnit3", it is possible to communicate
  with the time keeper and to make announcements over the
  speakers of the start system (e.g. StartJudge SJ) and the
  BANG2.
- The BANG2 works with cable or radio (WTN)





- 1......cable connection for BANG to timing devices
- 2 .....receiver for wireles headset BANG-HS
- 3 ......display for device adjustment
- 4 ......operator keyboard for device adjustments
- 5 ...... Wireless Timing Network WTN
- 6 ...... Amplifier for Speaker (connection and adjustments)
- 7 .....On/Off switch
- 8 ......Power supply for mains (100-240 V~)

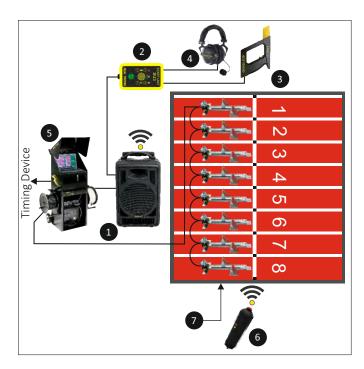
### **Speaker System BANG2**





1 BANG2 2 Timy3 WP

3 e-Start W4 BANG-HS



1 BANG2

Start Unit SU3

3 e-Start

4 Headset HS3-2

5 Start Judge Sj2

False Start Push Button WTN-PB

7 Starting Block with Sensor SJS2 The start system BANG2 is ideal to combine with existing ALGE-TIMING devices. It is possible to use one or more BANG2 speakers in a start system. Attached we will show two setup possibilities:

The upper picture to the left shows a BANG2 connected by radio with the electronic start impulse device e-Start W. The e-Start W replaces a traditional startgun. If you trigger it, the start impulse is transmitted by radio to the BANG2 and it outputs the start sound. At the same time the start impulse is transmitted to the timing device (e.g. Timy3 WP). The starter can give oral commands (e.g. ready, take your marks) to the competitors using the wireless headset BANG-HS.

The start system BANG2 can also be implemented into an athletic false start system (see lower picture to the left). When the impulse device e-Start is triggered the BANG2 and the speakers of the false start system StartJudge SJ2 output the start sound. If the starter triggers the e-Start again within 5 seconds the speakers release a false start sound. With the radio push button WTN-PB the recaller can activate a false start signal as well.

### Technical Data:

Output Power:  $80 \text{ W}_{\text{max}} / 50 \text{ W}_{\text{RMS}}$ Speaker System: bass (20 cm / 8")

> tweeter(2.5 cm / 1") 20 – 20,000 Hz

Frequency Range: 20 – 20, Mic-Input: 6 mV Line-Input: 800 mV

Timing Input/Output: 2 x LTW-socket (7-pin, male)

1 x banana socket (green / black)

Equalizer, Bass: ±15 dB/100 Hz Equalizer, Treble: ±10 dB/10 kHz

Power Supply: Mains:  $100-240 \text{ V}^{\sim}/50-60 \text{ Hz/2 A}$ Battery:  $2 \times 12 \text{ V/5.2 Ah}$  (built in)

Operating Temperature: 0°C to +40°C

*Measurements:* 305 x 510 x 265 mm (L x H x W)

Weight: 12,5 kg Radio Module WTN for Timing:

Transmitting Frequency: 2.4 GHz band

16 adjustable teams

*Transmitting Power:* 10 mW

Range: approx. 300 m (line of sight)

### **Receiver for headset BANG-HS:**

Receiver Module: PLL multifrequency receiver

Carrier Frequency: 863-865 Mhz

devided in 16 frequencies

Operating Range: about 30 m (line of sight)



### **Speaker System BANG2**



### BANG2 Accessory

### **BANG-HS**



Headset to speak over the BANG2



### **BANG-TRI**

Tripod for BANG2 with an adjustable height between 107



### **BANG2-BAG**

Splashproof protective bag for BANG2 with a sound transparent front



### **BANG-SPK**

Passive Horn Speaker to connect at the BANG2 (connect up to 8 BANG SPK)



### **FLASH XL**

Start flash (LED with integrated batteries) e.g. for hearing impaired athletes



start impulse trigger (replaces start gun for starter) with integratd flash light for cable connection to BANG2 and timing system



start impulse transmitter (replaces start gun for starter) with integrated flash light for radio connection WTN with the BANG2 and timing system



### Start Unit Su3

Amplifier for communication headset



### Headset H3-2

Headset to communicate with timing operator and to give oral commands. Usable with SU3 and BANG2



### **Start Microphone SM8**

The start microphone generates an electrical impulse from the shot of a starting gun





### **Electronic Start Gun e-Start and e-Start W**

T T

The electronic starting device combines absolute precision and synchronization of start signal, flashlight and start tone, and replaces traditional start guns.

With this device, problems by transporting weapons have become history.

The electronic start gun is connected directly to ALGE-TIMING devices, such as the BANG loudspeaker system or the Start Judge SJ2 system. It has a push button that triggers the flash and start impulse that are passed on to the other components of the system.

The e-Start is connected by cable; the e-Start W is the radio system.

### Facts about the electronic Start Gun e-Start/e-Start W

- fair starting conditions for all starters
- best visibility through a flash for start and/or false start
- no additional costs for cartridges
- no problems with the start due to defective ammunition or unloaded gun
- no weapon certificate required
- no problems with transport or with customs authorities

### **Technical Specifications**

Flash: 4 x LED (Ultra Bright Power LED)

Operating temperature:  $-20 \,^{\circ}\text{C}$  to +45  $\,^{\circ}\text{C}$  Dimensions:  $265 \, \text{x} \, 150 \, \text{x} \, 35 \, \text{mm}$ 

### e-Start Specifications

Weight: approx. 0.3 kg

Connector: 2 m long connection cable with DIN plug

### e-Start W Specifications

Weight: approx. 0.5 kg

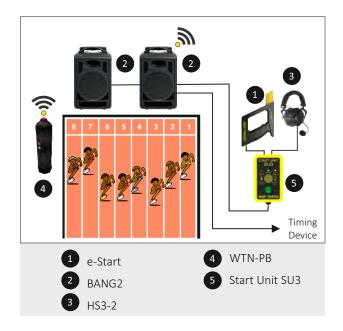
Connection: via integrated WTN radio module
Transmission frequency: 2.4 GHz band, 15 adjustable teams

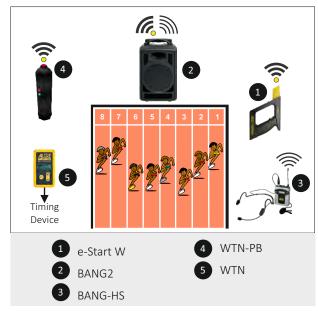
Battery: Li-lon battery 3.6 V/10.4 Wh (fixed installed)

Charging time: approx. 4 hours (charging temperature 0 °C to 45 °C)
Operating time: approx. 45 hours at 22 °C and one impulse per minute











### **Start Microphone SM8**

he start microphone SM8 is used in all sports that are started with a start gun, such as in athletics, triathlon, cycling, speed skating, short track or cross-country skiing.

The SM8 start microphone is mounted on a start gun. The report (sound of detonation) of the start gun triggers an electrical impulse in the start micro-phone SM8 and starts the timing device.

The SM8 start microphone is connected to the SV4/SM speech amplifier, from which a two-wire cable with banana plug leads to the timing device. In addition, a headset can be connected to the SV4/SM speech amplifier, which allows direct communication between starter and timing operator. The same two-wire cable is used for the voice connection as for the start impulse.





- 1 Start Microphone SM8
- 2 Startgun (not from ALGE-TIMING)
- 3 Speech Amplifier SV4/SM
- 4 Headset HS3-2



### **Startgate STSn**

T T

The startgate is used mainly at the start for individual start, e.g. alpine skiing, cross country skiing, snowboarding, etc., and is installed at the start between two poles so that the competitor can only leave the start when he moves the startwand of the startgate.

In order to fi x the startgate to the post, a chain support is attached, i.e. the chain att ached to the startgate is placed around the post and then tightened on a locking screw with a toggle.



Connection of the Startgate STSnM2S

# AIGE

### There are different types of startgates

**STSnM1S:** manual reset, 1 contact, integrated amplifier

STSnM2S: manual reset, 2 contacts, integrated amplifier (FIS homologated Startgate: STSnM2S)

**STSnA1S:** automatic reset, 1 contact, integrated amplifier **STSnA1:** automatic reset, 1 contact, without amplifier

### Startwand STSn-S

A new startgate is supplied with a screwable startwand plus a spare one.

### Startwand STSn-FSTAB

Alternatively, it is possible to acquire a startwand with integrated spring for more protection of the startwand. This startwand is recommended for Selftimer startgates.

### Contacts

There are models with one or two contacts (banana sockets) to which the start cable can be connected. Each contact has its own microswitch in the startgate. For FIS races, separate lines are required for A and B timing devices, so you need at least two contacts in the startgate.

### **Integrated Speech Amplifier**

There are startgates with integrated amplifier, in which one can connect a headset and talk with the timing operator via the two-wire start line.

### **Startwand Reset**

The startwand can be reset manually or automatically. Automatic startgates are used mainly for training and selftimers. Startgates used for races have a manual reset, i.e., after the start, they remain open until the starter closes them before the next start.



### Start Poles with Starting Plates SSP

The start poles are driven into the snow. Afterwards, the startgates are att ached to them. The starting plates are placed in front of the poles. They have an antislip surface so each starter has the same kick-off condition.







### Start Door SSD1

The FIS homologated Start Door SSD1 is made for universal use. It can be used for parallel applications (alpine skiing and snowboarding), cross competitions (snowboarding and free-style) and team events (alpine or snowboard). The Start Door SSD1 works absolutely reliable at all weather conditions, and is easy to set-up. For transport, it can be folded up and transported conveniently in a compact form.

A battery built into the SSD1-PS control unit guarantees an independent use from mains. The doors are opened electrically. It is possible to open all start doors together or ti me-delayed. For cross competitions one can mechanically connect the opening flaps of the individual starting doors. The FIS-homologated Start Door SSD1 has a modular design.

A wide range of accessories is available.



### **Accessories**

- control unit SSD1-PS
- controller Timy3 W (delayed control)
- push button 023-02
- startbeep STB1

- start light D-SL85-5RG+G (single-sided)
- start light D-SL85-5RG+G-DS (double-sided)
- headset HS3-2
- speech amplifier SV4-S



1 Start Door SSD1

FIS homologated start door for parallel events and cross events



2 Controller SSD1-PS

controller for start door with built in rechargeable battery



3 Start Light D-SL85-3xR-G or D-SL85-3xR-G-DS

single- or double-sided start light for parallel races controlled by the SSD1-PS



4 Startbeep STB1

acoustic start countdown device to handle the start



5 Push Button 023-02

rugged and water-resistant push button to trigger the start impulse with 2 m cable length connected to the controller SSD1-PS



Headset HS3-2

for the timing communication



7 Speech Amplifier SV4-S

for plugging in at the start-finish line and connecting the headset



8 Multi Channel MC9

docking station with 9 channels for Timy3

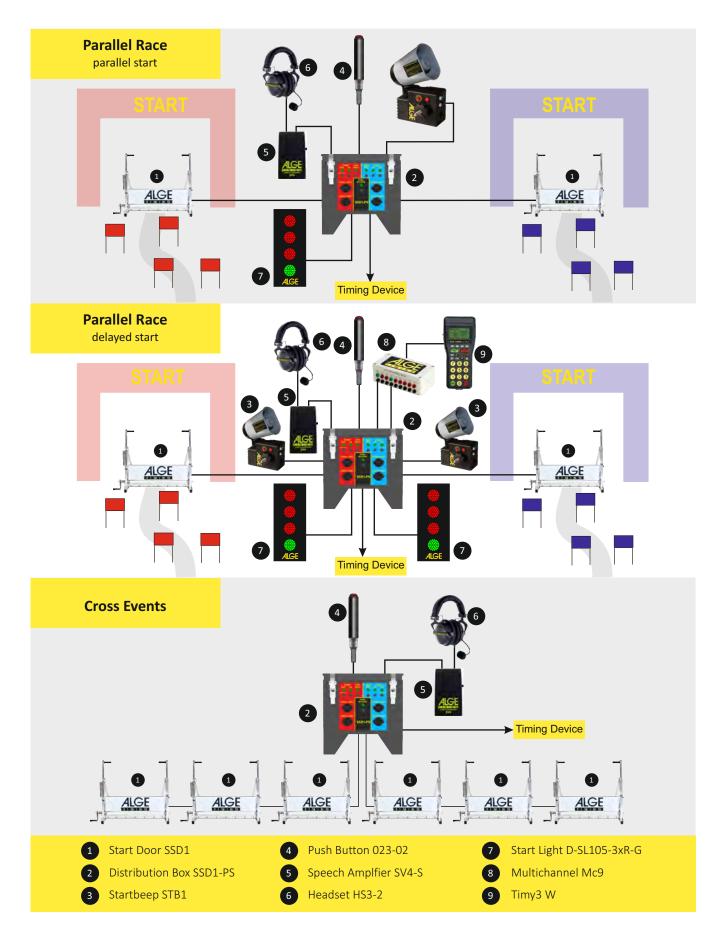


9 Timy3 WP

compact ti ming device with the highest precision, display, keypad, printer and universal ti ming soft ware. It controls the parallel start if one gate opens with delay.

### **Start Door SDD1**







### **Photocell PR1a and PR1aW**

The photocell PR1a is a masterpiece of precision and can be used universally as a reflection photocell, as a transmitter photocell or a receiver photocell.

The photocell emits a modulated light beam in the infrared range, which is monitored by the receiver for interruptions. If the receiver detects an interrupt, it triggers an impulse. If both, the transmitter and receiver are in the same housing, it is called a reflection photocell. The infrared beam is direct-ed from the transmitter to a reflector. The reflector functions like a mirror and reflects the infrared beam back to the receiver. Should longer distances be necessary, one can use a photocell as transmitter, and another as a receiver photocell.



### Photocell PR1a

- · impulse accuracy 1/10,000 s
- · variety of types:
- reflection photocell
- through-beam photocell for long distances
- · wide photocell range: over 150 m possible
- · variable power supply of the photocell:
  - battery operation
  - power supply from the ALGE-TIMING timing device
  - external power supply from 4 to 18 VDC
- · battery status indication with LED (green, yellow, red)
- · indicates photocell status with LED (green, yellow, red)
- · synchronization of two photocells (main and backup), in order to avoid interference
- $\cdot$  setting of the delay time (approx. 20 ms to 2 s/factory setting = 20 ms)
- · very long operating time



### Photocells PR1aW

The PR1aW photocell has an integrated radio module (2.4 GHz), in addition to all characteristics of the PR1a. The impulse transmission can be carried out by radio and is compatible with the WTN series. 15 different radio-teams and 5 different impulse channels can be set. If required, the PR1aW can also be connected to a timing device via cable.

### **Additional Functions**

- · integrated radio module for wireless impulse-transmission
- · impulse transmission also possible by cable
- · up to 38 hours of operating time with battery



### **Photocell PR1a and PR1aW**

## ₿

### **Photocell Sets**

### Reflection Photocell PR1a-R

Reflection photocell with mounting bracket BBG and  $10 \, \text{m}$  cable  $001\text{-}10 \, \text{Scope}$  of delivery:  $1 \, \text{x} \, \text{PR1a}$ ,  $1 \, \text{x} \, \text{PR1a}$ -REF,  $2 \, \text{x} \, \text{BBG}$ ,  $1 \, \text{x} \, 001\text{-}10 \, \text{m}$ 

### Reflection Photocell PR1a-RT

Reflection photocell with tripod TRI128 and 30 m cable 001-30 Scope of delivery:  $1 \times PR1aW$ ,  $1 \times PR1a$ -REF,  $2 \times TRI128$ ,  $1 \times 001$ -30

### Through-Beam Photocell PR1a-d

Consists of separate transmitter and receiver. The photocell beam is directed from transmitter direct to receiver (distance over 100 m possible); Scope of delivery:  $2 \times PR1a$ ,  $2 \times BBG$ ,  $1 \times 001$ - $10 \times 100$  (10 m)

### Through-Beam Photocell PR1a-dT

Same as the PR1a-d through-beam photocell, but without the BBG mounting bracket and with tripods and 30 m long photocell stop cable. Scope of delivery: 2xPR1a, 2xTRI128, 1x001-30 (30 m)

### Radio Reflection Photocell PR1aW-R (like PR1a-R, but with radio)

Scope of delivery: 1xPR1aW, 1xPR1a-REF, 2xBBG

### Radio Reflection Photocell PR1aW-RT (like PR1a-RT, but with radio)

Scope of delivery: 1xPR1aW, 1xPR1a, 2xTRI128

### Radio Through-Beam Photocell PR1aW-dT (like PR1a-dT, but with radio)

Scope of delivery: 1xPR1aW, 1xPR1a, 2xTRI128













### **Technical Data**

Range: 0.5 to over 25 meters (with reflector)

0 to over 150 meters (transmitter and receiver)

Impulse length: 20 to 2,000 ms can be set

Output: NPN transistor, open collector, active low

Dimensions: approx. 118 x 87 x 44mm

Weight: approx. 0.3 kg

Operating time: approx. 77 hours (PR1a)

approx. 38 hours (PR1aW)



### **Photocell RLS3c**

### The RLS3c Triple Photocell

The triple photocell has a range of 2 to 15 m and consists of three photocells, which are built into one housing. It is equipped with a complete transceiver unit, a reflector, 2 tri-pods and a 30 m cable.







Switchable between the following functions:

### Photocell area:

Application for athletics; only if all three photocells are triggered an impulse will be generated. This prevents the triggering by arms or legs and the unofficial time of the photocell time corresponds with the "official winner's time". This photocell should be used when the time is shown on a display board.

### Single photocells:

All three photocells operate independently, i.e. if one of the three photocells is triggered, an impulse is generated (e.g. for canine sports agility).



### **Technical Data**

Range: 5 to 15 m (distances under 5 m on request)
Output: NPN transistor, open collector, active low

Impulse length: 20 to 1400 ms can be set
Dimensions: 200 x 370 x 120 mm
Weight: 2 kg (RLS3c with reflector)

### **Photocell Accessory**

## B

### **Photocell Accessory:**



### Reflector PR1a-REF

standard reflector for photocells PR1a and PR1aW



### Reflector REF-L

simple reflector for photocell PR1a and PR1W



### **Reflector REF3**

standard reflector for photocell RLS3



### **Reflector REF-C**

reflector for photocells with long distances



### **Mounting Bracket BBG**

chain holder for fixing the photocell or reflector to posts



### Mounting Bracket B-S1

screw-on mounting bracket for mounting the photocell or the reflector



### Mounting Bracket B-P40

Mounting bracket that can be mounted on poles with a diameter of up to 40 mm using screws, in order to mount the photocell or the reflector.



### **Tripod TRI128**

professional tripod with a max. height of 1.2 m to mount the photocell or reflector



### **Tripod TRI-S5**

simple tripod with max. height of 106,5 cm



### Case KL-PR1a

for the potocell and reflector including tripods TRI128  $\,$ 



### Case KS-PR1

for photocells PR1a and PR1aW and other accessories



### Case KL-RLS3

for the photocell RLS3c with tripod TRI128  $\,$ 



### **Cables for Photocells**

start cable with power supply: 002-01, 002-10, 002-30Stop cable with power supply:001-01, 001-10, 001-30Banana cable:000-01, 000-02, 000-05, 000-10



### **Synchronization Cable 163-5**

to synchronize two photocells PR1a and /or PR1aW  $\,$ 



Photocell PR1a



Radio Photocell PR1aW



## P IMPULSE DEVICES Accessories

### Contact Mat CM40x30 and CM60x43

The contact mats CM40x30 and CM60x43 are impulse devices for timing. It is possible to measure landing or take off on the mat (e.g. the time difference between both).

The contact mats have a normally open contact, i.e. when stepping on it an impulse is triggered. If the jump impulse should be measured, an impulse inverter or a timing device with adjustable impulse input signal (e.g. Timy3) is required. The contact mat is made from plastic and adhered to an aluminum mat. Their dimensions are  $400 \times 300$  mm or  $600 \times 430$  mm. The complete mat is active except for the edges of about 10 mm.



**Technical Data:** 

Contact: closing contact on stepping on the mat-opening contact at jump off

Connector: banana plug (red and black) with 3 m cable

Dimensions: CM40x30: plastic mat: 400 x 300 mm- about 7.5 mm thick

aluminum plate: 440 x 340 mm- 3 mm thick

CM60x43: plastic mat: 600 x 430 mm – about 7.5 mm thick

aluminum plate: 640 x 470 mm – 3 mm thick

Plastic Mat: black PVC with 1.6mm support and approx. 4 mm surface,

glued to an aluminum plate (3 mm with 4 mounting holes)

Voltage: switch contact area for max. 24 V and 150 mA

Protection class: IP65

Temperature: -20 °C to +50 °C



### **Tape Switch ATS**

The tape switch triggers a timing impulse when someone passes over it. For example, if a cyclist passes over the tape switch, the timing device is started or stopped. The tape switch has a closing contact. It has banana plugs with connecting sleeves at the cable. It is available in different lengths:

- · tape switch ATS3: 3 m tape switch
- · tape switch ATS6: 6 m tape switch
- $\cdot$  tape switch ATS7: 7 m tape switch
- · tape switch ATS9: 9 m tape switch

Other tape switch lengths on request.



### **Potential-free Impulse Transformer 029**

The adapter 029 is connected to the ALGE-TIMING timing device. It is possible to con-nect an impulse device (e.g. photocell). You can alternatively use this input contact as NOC or NCC. It is ideal to connect impulse devices from other companies. The adapter 029 is powered by an internal 9 V battery.



### **Accessories**



### Manual Push Button 023-XX

The manual push button for start and stop impulses is available in two models: with 2 m cable length as 023-02 or with 10 m cable length as 023-10, each with banana plugs.



### **FLASH XL**

The starting flash light FLASH XL is an optical start device that can additionally be used with acoustic starting devices such as a start gun. It is mainly used for running or swimming competitions. The FLASH XL is triggered by an external impulse generator, for example via a start gun or a manual push button. If another impulse occurs within five seconds, it will show 5 flashes as false start signal.

The FLASH XL has 80 LEDs (light-emitting diodes), which are installed in a plastic housing. These LEDs are extra bright so that the flash is visible even in sunlight. There are different connection sockets for the start impulse. The power is supplied by internal batteries  $(4 \times AA)$  or directly from the timing device.





### Start-stop Switch 300-01

With the start-stop switch you can set whether you allow the start impulse, finish impulse, start and finish impulse, or no impulse for the timing device. The device also has a manual start and finish button.





## **CABLES & ADAPTERS**

AGE-TIMING devices can be equipped with a wide range of suitable accessories, which are used to support the functions and considerably extend the range of applications.



### Headset HS3-2

Headset with double-sided earphones and one microphone; recommended for out-door and/or for high surrounding sound level



### **GPS Receiver GPS-A**

GPS receiver for precise synchronization of the timing devices (e.g. for the Timy3 or the ASC3 Startclock)



### Headset HS4-1

Headset with single-sided earphones and one microphone; recommended for out-door and/or for high surrounding sound level



### Adapter USB RS232I

The USB-RS232I is an adapter which takes care of optimal isolation between the timing device and the PC. It is used when disturbing noise is heard in the speech connection, when a PC is connected. In addition, the adapter allows a timing device with RS232 interface to connect to a USB interface of the PC.



### Speech Amplifier SV4-S

With two connections for two-core con-nection wire (banana plugs), connection for headset, volume control and switch and/or push button for microphone



### **Adapter USB-WTN**

The USB-WTN is an universal adapter with mini-USB cable, which acts as interface converter for many ALGE-TIMING devices. Originally, the adapter was developed in order to connect the WTN radio system to the PC via a USB cable



### Speech Amplifier SV4/SM

With connection for two-core connection wire (banana plugs), connection for head-set, connection for startmicrophone, volume control and switch and/or push but-ton for microphone



### **Printer P5**

The P5 is a fast and quiet thermal printer with a wide temperature range (-20 °C to +50 °C). It is available with different plugs, e.g. for TimeManager, Timy3 W or Startclock ASC3. The power is supplied by the timing device or the PS12A.



### Multichannel MC9

Channel expansion for the Timy3 with 9 pairs of banana jacks (impulse channel 0, 1, 2, 3, 4, 5, 6, 7 and 8) and RS232/RS485 socket



### **Power Supply PS12**

The range includes various mains chargers, suitable for every timing devices, for example:

- · PS12 power supply with DIN plug
- · PS12A power supply with DC plug



### **Timy Docking Station TIDO**

Extension for the Timy3 with integrated speech amplifier and the following con-nections:

- $\cdot$  4 x DIN sockets for photocells
- · 1 x multi-port socket
- · 2 x DIN socket for Rs232
- · 1 x DIN socket for the headset
- 9 x pairs of banana sockets (impulse channel 0, 1, 2, 3, 4, 5, 6, 7 and 8)

## **CABLES & ADAPTERS**





### Cables

a wide selection of cables for different use in various lengths is available for ALGE- TIMING devices



### Case KL

The case KL is used for transporting timing devices and accessories. The interior life of the cases can be equipped with many different foam inserts.



### **Cable Reels**

Various cable reels with different cable lengths are available for the ALGE-TIMING devices, for example for the start line or data cable for display boards with two-wire steel cable (extra strong military quality).

- · KT150: 150 m field telephone line
- · KT300: 300 m field telephone line
- · KT500: 500 m field telephone line



### Timing Backpack ATBP

The ATBP is a high-quality backpack with special compartments for storing the timing accessories. It is ideal to transport the equipment, for example, on the ski slope. It has a well padded back section and straps.



### **Tripods**

Tripods of various heights and with differ-ent load carrying capacities

· tripod TRIMAN: professional tripod for

camera, max. height 2.4 m,

max. load 12 kg

· tripod TRI-PRO: professional tripod for

camera, max. height 2.67 m,

max. load 20 kg

· tripod STATIV6: professional tripod for

camera, max. height 3.66 m,

max. load 34 kg

tripod TRI128: professional tripod, max.

height 132 cm, max. load 5

kg

· tripod TRI-S5: simple tripod, max. height

106 cm



### **Carrying Bag for Display Boards**

Carrying Bags for GAZ5 and D-LINE display boards

- carrying Bag GTT15: for display boards with a digit height of 15 cm and a 6-digit housing
- carrying bag GTT25: for display boards with a digit height of 25 cm and 6-digit housing





## RADIO DEVICES

### Teledata TED400

The ALGE-TIMING Teledata TED technology makes radio transmission absolutely safe. The start and stop impulses are converted by the radio transmitter TED-TX into a data packet, supplemented with a security code and sent to the radio receiver TED-RX. After checking the safety code, the receiver provides the impulse with a precise and reproducible delay of 0.1 seconds to the timing device.

### The Safety Package of the Radio System ALGE-TIMING Teledata TED

A special software in the TED-RX receiver sorts out incorrect protocols and by this, avoids false im-pulses. The radio range is up to five Kilometers. It is possible to set up as many as 16 different addresses. A system cannot receive impulses from a differently addressed system, for example, if different TED systems are used in the same area.

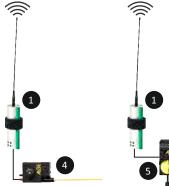
The Teledata TED400 guarantees data transmission with high security. The data are transmitted with a security code from the transmitter TED-TX to the receiver TED-RX, which supplies the data packet to the receiver device. In addition, the last data record is always stored in the transmitter TED-TX.

### **Impulse Transmission**

A timing impulse is transmitted wireless from an impulse device (e.g. photocell) by the TED-TX to the TED-RX that is connected to the timing device.

### **ALGE Impulse Devices**

- startgate STSn
- photocell PR1a
- photocell RLS3c
- start microphone SM8
- speaker System BANG2
- startclock ASC3
- startbeep STB1
- tape switch ATS
- touchpadTP
- manual push button
- closing contact







### **ALGE** impulse receiver

- Timy3
- TdC8001
- Photo Finish OPTIc3
- Startclock ASC3

### **The Standard Version**

The standard version of the TED-RX can receive two different timing channels.

### **Data Transmission**

Each data string from an ALGE-TIMING timing device is transferred once. Each 1/10 of a second, one data string can be sent:

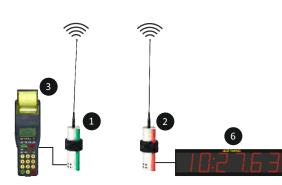
- · from the timer to the display board
- · from the timer to the printer

### **Free Data Transmission**

Any kind data format can be transferred. A data set is sent every 1/10 second.

### Fields of Application:

- · timing device to PC
- · PC to PC
- · PC to display board





- 3 Timing Device Timy3
- 5 Impulse Device e.g. PR1a
- 5 Displaz Board D-LINE

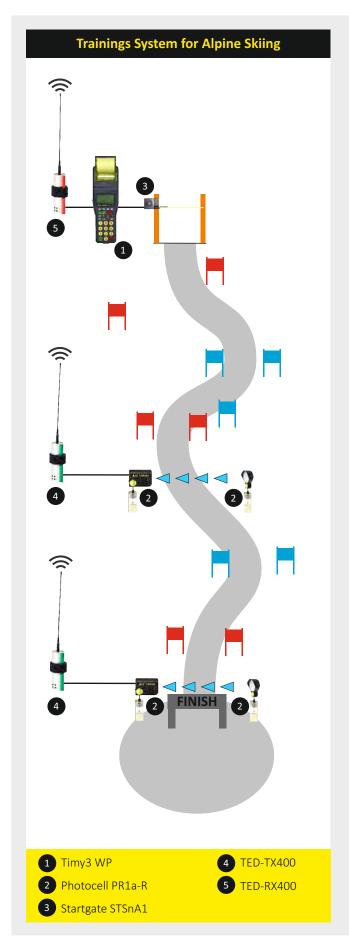


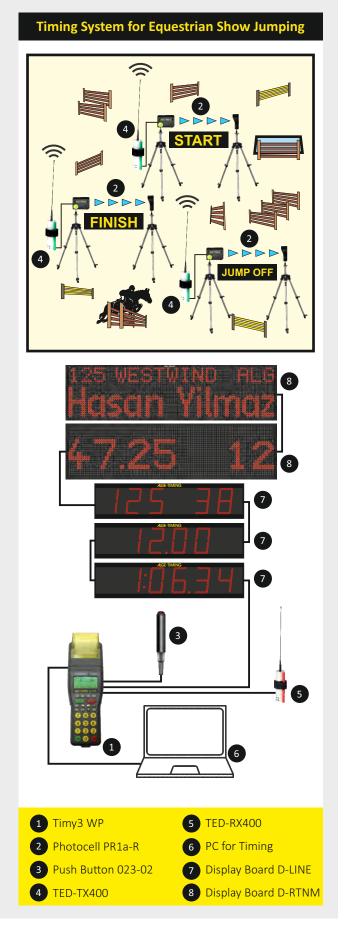
4 Impulse Device e.g. STSn

## RADIO DEVICES

### **Teledata TED400**











### Technical Data - Teledata TED-TX and Teledata TED-RX

Transmission performance: 400 mW

Range: up to approx. 5 km

Frequency: 433.800 MHz (standard frequency)

alternatively, upon request: 434.650 MHz, 433.200 MHz, 433.650 MHz

Interfaces: TED-TX400: RS232 (input)

TED-RX400: RS232 (output)

Power consumption: TED-TX400: 270 hours at one impulse per minute

TED-RX400: 54 hours at one impulse per minute

Antenna: short, robust, flexible, BNC connector

Connection: compatible with all ALGE-TIMING products and almost all other products

· banana socket for data and start impulses

 $\cdot$  DIN socket with connection for start, stop impulse, data and external power supply

Input signal: closing contact, active low, at least 10 ms
Output signal: transistor, open collector, active low, 100 ms

LED: for battery indication (TED-TX and TED-RX), additionally for field strength display in the TED-RX Loudspeakers: in the TED-RX for field strength information and for interference indication, warning tone for

weak batteries

Power supply: internal: 6 x AA alkaline batteries or 6 x AA NiMH rechargeable batteries

external: charger PS12 or timing device

Operating temperature: -20 °C to +50 °C

Dimensions: 198 x 72 x 72 mm (without antenna)

Fastening: velcro fastening for mounting on a pole, thread for tripod

Accessories: · case with foam insert

· bracket for mounting with photocell and tripod or mounting bracket

 $\cdot$  different cables

### **Attention:**

The laws for radio systems are very different worldwide. Please check the local laws before commissioning a radio system. Depending on the country, such a radio system may be prohibited or subject to registration.

## RADIO DEVICES

### **Wireless Timing Network WTN**

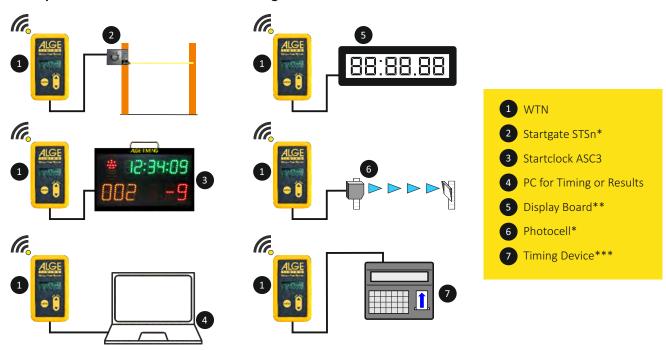




The "Wireless Timing Network WTN" is a radio network for timing, in which different timing devices communicate with each other via radio, in the 2.4 GHz band. The constant dialogue of the devices ensures a high degree of security, i.e. if a device can no longer be found in the network, this is reported immediately.

The WTN allows for a wireless communication of the timing device with peripheral devices such as photocells, display boards or the evaluation PC. The photocell, for example, sends the impulse by radio to the timing device, which transmits the data by radio to the display board and to the PC with evaluation software.

### **Examples for the use of the Wireless Timing Network WTN**



- \* the WTN is usable for most devices from other producers
- \*\* the WTN is usable for some models from other producers; for ALGE-TIMING display boards the WTN-DB is recommended
- \*\*\* the WTN is usable for most models of other producers; for ALGE-TIMING timers the WTN in most cases built in

### **Technical Data of the WTN:**

Frequency: 2.4 GHz band (15 adjustable teams)
Transmission performance: 10 mW- 100 mW (adjustable)

Time measuring channels: 5 different time measuring channels, adjustable CO (start), C1 (finish), C2, C3, C4

Range: approx. 350 m with clear view, each WTN device serves as a repeater (possible range extension)

Display board interface: RS232 interface, 2,400 to 19,200 baud, yellow/black banana sockets RS232 interface: RS232 interface- 2,400 to 115,200 baud via multi-port connector

Battery: 3 x AA battery (alkaline or NiMh rechargeable battery)

Housing: plastic housing with elastic yellow rubber jacket to protect the unit in all weather conditions



- a ALGE-TIMING Multiport
- b DC power supply (PS12A)
- c banana socket yellow: output or input for D-LINE or GAZ data
- d banana socket black: ground
- e banana socket red: timing channel (input)



## RADIO DEVICES

### **Wireless Timing Network WTN**

The bidirectional radio network WTN replaces the cables for the timing with 15 adjustable teams, in the 2.4 GHz band. All devices communicate with each other in the same network and simultaneously transmit data and impulses du-ring indoor and outdoor use.

The universal genius WTN can be connected to almost any timing device, im-pulse device or display board from ALGE-TIMING. Perfectly suited even for data transfer to a PC.

This variety of applications is supported by a LCD display with keyboard for setting the required application purpose, the universal connections (timing channels, RS232, RS485) and internal batteries.

During development of this unique wireless timing network ALGE-TIMING paid particular attention to ease of use, reliability and robust design.

### Timy3 with integrated Wireless Timing Network WTN



The integrated radio modem WTN makes it possible to connect the Timy3 by radio with all devices of the WTN series in a network. For example, one can receive start impulses, intermediate time- and finish impulses, control a display board, and send data to a PC with an evaluation program.

### Photocell PR1aW



The PR1aW has an integrated WTN radio module. The impulse can be transmitted by radio and it is compatible with the complete WTN series. If required, the PR1aW can also be connected to the timing device via cable.

### Wireless Timing Network manual push but-ton WTN-PB



The WTN-PB is a manual push button with integrated WTN module. The team and the time measuring channel are adjustable.

Time channels: C0 (start), C1 (finish), C2, C3 or C4 LED: 2 x LED for status display internal C-battery (approx. 50 h))

### Wireless Timing Network WTN-DB for Display Boards



The WTN-DB receives the data from the display panel from the WTN network and transmits it via the serial interface. The power supply and data transmission takes place through the display panel via the 4-pin Amphenol connector.



- 1 Timing Device Timy3 WP
- 2 Wierless Timing Network WTN
- 3 Startbeep STB1 for Start
- 4 Photocell PR1aW for Intermediate Time
- 5 Photocell PR1aW for Finish
- 6 Display Board D-LINE
- 7 Data Receiver for Display Board WTN-DB

### Area of use:

- · impulse transmission
- · timing during show jumping
- · training in the stadium or in the hall
- · display board control for D-LINE or GAZ
- · data transfer to PC

### Accessories:

- · holder with Velcro strip SPB1
- · cable 280-03: to the Timy or TdC8001 (25-pin D-Sub)
- · cable 283-02: to the PC (25-pin to 9-pin- D-Sub)
- · cable 284-02: to the display board (25-pin D-Sub on Amphenol- 4-pin)

#### OPTIc3



The photo finish system OPTIc3 takes over the technical market leadership. It has a recording rate of up to 30,000 frames per second (fps) and up to 2,016 vertical pixels. This makes it the per-fect timing device for any sport that relies on good photo finish images and accurate results.

Features such as 2-D images, autofocus, automatic iris adjustment, etc. make the system easy to use. The VoIP allows communication with the starter, and the timekeeper communicates without headset via microphone and speaker of the PC.



#### Standard network

It is a simple way to connect almost every PC via Ethernet or WLAN.

#### **Automatic Iris Adjustment**

With the motor zoom of ALGE-TIMING you can access functions such as autofocus and automatic iris adjustment.

#### **Live View**

The camera image can be viewed via WiFi on a mobile phone or tablet. This allows to adjust the lens of an OPTIc3 camera that is

placed far away from a PC and has no motor zoom in an easy, fast and precise way.

#### 2-D Image Adjustment

With the new 2-D image adjustment (maximum 2,016 x 360 pixels), you can accurately align the camera on the finish line in a very short time.

#### High-Speed Camera with 2-D Images

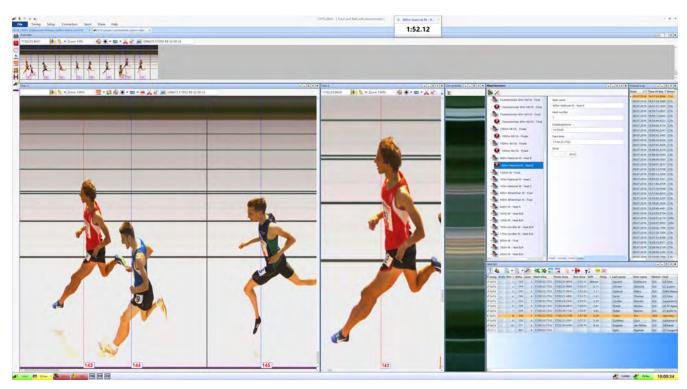
With 2-D mode with 100 Hz (100 fps) and full-screen mode, the OPTIc3-PRO is ideal for sports such as swimming and rowing.

Since the OPTIc3 has a built-in timing device, exactly synchronized 100 frames per second can be guaranteed.

#### **PC Software**

The modern, powerful evaluation software for the OPTIc3 enables quick and easy results. It is also possible to record on one PC and execute the evaluation on another. Following operating systems are supported: Windows 7, Windows 8.x, Windows 10





#### The photo finish system OPTIc3 is available in two versions

#### **OPTIc3 Basic System**

photo finish system for the small budget

- recording: up to 3,000 fps
- resolution: 1,360 pixel vertical resolution
- 2-D image preview to set and adjust the camera
- free updates of the OPTIc3NET software
- an upgrade with all features des OPTIc3-PRO is possible

#### **OPTIc3-PRO**

 $The \ professional \ photo \ finish \ system \ that \ leaves \ nothing \ to \ be \ desired. \ The \ following \ features \ are \ integrated:$ 

- high-speed recording: up to 30,000 fps
- high resolution: 2,016 pixels vertical resolution (48 % more than OPTIc2)
- 2-D image preview to set and adjust the camera
- eXtremLuX: various technologies for image improvement under bad light conditions
- · motion detection: automatic recording with motion detection
- integrated WTN: wireless impulse and data transmission
- high-speed camera: It is possible to record 100 frames per second in the 2-D mode with a resolution of 1,024 x 768 or 360 x 2,016 pixels. The proven IDCam software is available for this function.
- VoIP: voice over IP enables communication with the starter without the PC operator having to use a headset
- · recording on a PC, evaluation or photo finish control by judges possible on a second PC
- free updates of the OPTIc3NET software

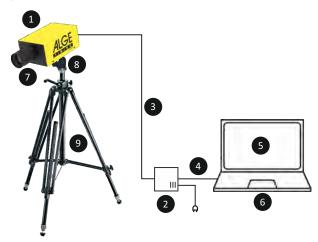




#### OPTIc3

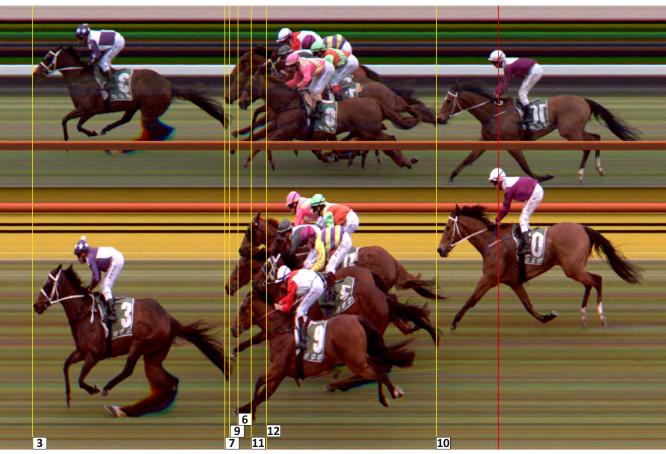


#### **Setup of the Photo Finish OPTIc3**



- 1 Photo Finish Camera OPTIc3\*
- 2 Power over Ethernet PoE\*
- 3 Ethernet Cable with 10 m (K-RJ45G10)\*
- 4 Ethernet Cable with 3 m (K-RJ45G3)\*
- 5 OPTIc3NET-Software for Windows (7, 8, 10)\*
- 6 PC to operate the OPTIc3\*\*
- 7 Lens for OPTIc3\*\*\*
- 8 Gearhead 410 or 410-E3\*\*
- 9 Tripod for OPTIc3-Camera\*\*\*
- \* included in basic package
- \*\* make sure that the PC is according to the specifications of ALGE-TIMING
- \*\*\* accessory for the photo finish OPTIc3







#### OPTIc3

The OPTIc3 is used for sports where several participants reach the finish at the same time. In addition, the OPTIc3 is the ideal device to monitor the finish arrival. When discussing a result, the picture of the OPTIc3 shows the proof. Here the saying is true:

#### "a picture is worth a thousand words".







#### Easy camera setting in 2D mode

The OPTIc3 camera is switchable to a 2D preview video image mode. This video preview displays a live 2D image of the camera on the PC monitor. A vertical red line overlays the 2D preview image.

This line represents the recording line in the line scan mode (competition mode). It allows an easy alignment and setup of the photo finish camera to the finish line. With the autofocus function, the focus can also be adjusted in the 2-D image.

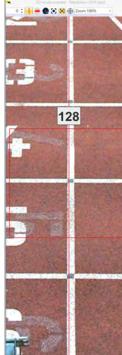












#### **Sports:**

- Track and Field
- Cycling
- Horse Racing
- Motorsport
- Rowing

- Canoe
- Dragonboat
- Inline Skating
- Snowboard
- Ski Cross
- Alpine Skiing
- · Cross Country Skiing
- Biathlon
- Short Track
- Speed Skating

#### **Special Solutions:**

- Swimming
- Air Race
- Drone Racing
- Crashed Ice
- Timber Sports

40

## OPTIc3

	0	
'		

Technical Data	OPTIc3	OPTIc3-PRO		
Pixel (vertical):	1360 pixel	2016 pixel		
Recording Speed (fps):	100 - 3,000 fps	100 - 30,000 fps		
Voice over IP (VoIP):	optional	yes		
Light Amplification eXtremLux:	optional	yes		
Line Doubling:	optional	yes		
Wireless Timing Network:	optional	yes		
High Speed Video (100 pictures per second)	optional	yes		
Sensor Type:	CN	MOS		
Time Base:	1	nsated quartz ocillator		
DC C	1 1	n at 25 °C (0.0002 s/h)		
PC Connection:	_	ernet / WLAN		
Lens Mount:	l ·	ount with adapter		
Distance Camera to PC:		up to 100 m 00 m (with converter)		
Connection for Electronic Gear Head:	· ·	res		
Option for ALGE-TIMING Motor Zoom:	У	res		
Remote Control for Zoom:	yes (for ALGE-TIN	/ING motor zoom)		
Remote Control for Iris:	yes (for ALGE-TIN	/ING motor zoom)		
Remote Control for Focus:	yes (for ALGE-TIMING motor zoom)			
Autofocus:	yes (for ALGE-TIMING motor zoom)			
Automatic Brightness Adjustment:	yes (for ALGE-TIN	/ING motor zoom)		
White Balance:	automatic ar	nd PC software		
Gamma Adjustment:	PC so	ftware		
Recording Time:		g on the PC hardware		
Recording Speed Adjustment (fps):		table at any time)		
Timing Impulse Inputs:		diate time, finish)		
Connection for Display Board:	Rs232 / Rs4	85 / Ethernet		
USB Interface:		2		
Recording and Evaluation:	possible on	2 different PC		
Transputer Integration:	opt	ional		
Power Supply:		with PoE+		
		12A (9- 13.4 VDC)		
Tripod Thread:	-, -	inch		
Operating Temperature:		o 50 °C		
Measurements (excluding lens):		mm (L x W x H)		
Weight (excluding lens):	1.5 kg			



#### Connections

2 x start input (banana socket) 1 x finish input (banana socket)

2 x DIN socket (3 input channels) 1 x display board RS232 (banana socket)

1 x display board RS485 (banana socket)

1 x motor zoom

1 x gear head

2 x USB (e. g. for WLAN) 1 x RJ45 (Gigabit Ethernet)

 $1 \times \text{power supply } (9 - 13.4 \text{ VDC})$ 







#### Example of a Result List Printed by the OPTIc3:



Sportfaszination im Weltformat.

#### Results List

#### Spitzenleichtathletik Luzern 2018 Luzern

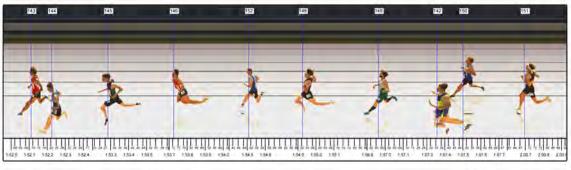
800m National M - Heat B 800m National M - Heat B

Location: Allmend

Organizer: Spitzenleichtathletik Luzern

Session name: 2018-07-09 Number: 1.0.1 Distance: 800 m

Actual start time: 17:00:33



Rank	StNo.	Lane	Name	Nation	Club	Run time	Diff.
1	143	2	LAURENT Guillaume	SUI	CA Sion	1:52.12	Winner
2	144	2	UMMEL Dominik	SUI	LC Luzern	1:52.23	0.11
3	145	3	CALAMAI Pietro	SUI	SAM Massagno	1:53.29	1.17
4	146	4	GMÜR Thomas	SUI	CA Sion	1:53.73	1.61
5	152	7	LÜSCHER Romain	SUI	Lausanne-Sports Athlétisme	1:54.51	2.39
6	148	4	PRACHT Nicolas	SUI	LR TV Appenzell	1:54.93	2.81
7	149	5	HUBER Ramon	SUI	LC Brühl St.Gallen	1:56.97	4.85
8	142	1	FRANZ Eric	GER	Germany	1:57.36	5.24
9	150	6	CORTHÉSY Luca	SUI	Lausanne-Sports Athlétisme	1:57.51	5.39
10	151	6	KREPPKE Jan-Niklas	SUI	OB Basel	2:00.70	8.58

podnu

CKW.

LUZERNE

Name of Street, Street

emeare

Photofinish: ALGE-TIMING OPTic3 Software: ALGE-TIMING OPTic3.NET 2020-11-19 / 10:46

ALGE-TIMING

Page 1/1

Timing: ALGE-TIMING http://www.alge-timing.com

Date: 09.07.2018 Start time: 16:59:00

#### **OPTIc3 Accessories**

he photo finish system OPTIc3 can be extended as desired with practical accessories or equipped for specific requirements of sport events. In addition to the standard accessories, there are also unique special solutions that can be customized.



#### Zoom Lens Z75

manual zoom lens C-Mount ¾ ", 12.5-75 mm / F1.2



#### **Motor Zoom MZ75C**

control of focus, zoom and brightness from the PC C-Mount ¾", 12.5 - 75 mm / F1.2



#### **Motor Zoom MZ48C**

control of focus, zoom and brightness from the PC C-Mount 1/2", 8-48 mm / F1,2



#### **Motor Zoom MZ160G**

control of focus, zoom and brightness from the PC C-Mount  $\frac{2}{3}$ ", 16 – 160 mm / F1.8



#### Wide-Angle Lens L8C

C-Mount 3/4", 8 mm / F1.4



#### Gearhead 410

three-dimensional, mechanical gearhead for a precise adjustment of the camera to the finish line



#### Gearhead 410-E3

three-dimensional, electrical gearhead for a precise three-dimensional adjustment of the camera to the finish line directly from the PC (no further cabling necessary)



#### Tripod STATIV6

tripod with a maximum height of 3.66 m



standard tripod TRIMAN with a maximum height of 2.4 m



tripod TRI-PRO with a maximum height of 2.67 m



#### **Weather Protection Cover WPC3-75**

for OPTIc3 camera with the lenses Z75, MZ75C, MZ48C and L8C



#### **Carrying Case KL-OPTIc3**

case with foam insert to transport and store an OPTIc3 system safely



#### Ethernet Cable K-RJ45G03

CAT6 patch cable with 3 m



#### Ethernet Cable K-RJ45G10

CAT6 patch cable with 10 m

#### Ethernet Cable K-RJ45G20

CAT6 patch cable with 20 m



#### Cable Reel KT-RJ45G90

cable reel with 90 m CAT6 Ethernet cable for the OPITc3 (with this cable, the POE can also feed the camera)



#### **Power over Ethernet PoE**

power supply for the OPTIc3 camera via Ethernet cable (POE is included with the OPTIc3 camera- power supply 90- 240 VDC)



#### **Gigabit-SWITCH PoE+**

with 8 RJ45 sockets and integrated Power over Ethernet (PoE+)



#### Battery Backup BB1

battery power supply for camera (integrated 12 VDC battery with mains adapter)



#### **Radial Polarizing Filter PF55**

(on request) polarization filter to attenuate reflections (e.g. from water)





# MONITORING OF THE FINISH LINE

#### **IDCam**

The IDCam is a reliable and simple way to monitor the finish line. When an athlete crosses the finish line a series of high resolution pictures is taken and stored on the PC with the time of the day for each image.

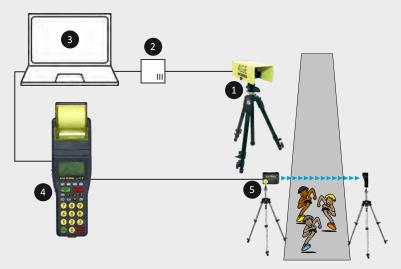
The IDCam can be connected to an ALGE-TIMING timing device. The photocell at the finish line starts the recording of the images by the IDCam. The images are automatically sorted with the correct ID-number if the number is entered in the timing device in advance.

The recorded images help determine the arrival order of the athletes at the finish line, correct the missing finish line arrivals and add the bib numbers, which can be read from the pictures.

#### Setup Example of the IDCam with a Timy3 WP:

IDCam with 20 m long Ethernet cable (can be up to 100 m long) with power supply POE. Connect the POE to the PC using a 3 m Ethernet cable.

Connect the ALGE-TIMING timing device to the PC via RS232 or USB cable.



#### Setup

Connect the IDCam by Ethernet cable (included 20 m cable, possible up to 100 m) with power supply POE. From here connect a timing device from ALGE-TIMING by RS 232 or USB.

#### The IDCam is the ideal addition to any ALGE-TIMING timing devices.

#### **Technical Data:**

Number of images: up to 30 frames per second Picture resolution: 2,592 x 1,944 pixel (5 MP)

Connections: camera IDCam to PC: Ethernet CAT5 cable up to 100 m

length timing device with PC: RS232 or USB

Recording time: endless, depending on the capacity of the PC's hard disk

PC operating system: Windows 7, 8, 10 Power supply: POE: 90- 280 VAC



#### **Supported Timers:**

- TdC8001 and TdC8000
- Timy3, Timy2 and Timy
- Timer S4
- Photo Finish OPTIc2 and OPTIc3
- High-Speed Camera OPTIc3 (2D mode)
- manual recording via PC keyboard

#### **Scope of Delivery:**

- 5 Megapixel Network Camera
- zoom lens 4- 8 mm for camera
- 3 m CAT5 cable K-RJ45G03
- 20 m CAT5 cable K-RJ45G20
- POE Power supply
- PC Software



#### **Optional Accessories:**

- weather Protection WP-IDCam
- tripod TRI128 or TRIMAN
- ball joint 482
- cable reel KT-RJ45G90



# MONITORING OF THE FINISH LINE

#### **IDCam**



#### Example of cooperation between IDCam and Photo Finish

The IDCam is the ideal complementary device to the photo finish OPTIc3, because it controls the finish line recording, and helps determine the bib numbers, from the finish line arrivals, in case these were not readable in the photo finish picture.

#### **Cycling - Cooperation Between IDCam and OPTIc3**

The example of a cycling finish arrival shows that together with IDCam and ALGE-TIMING photo finish OPTIc3, you have the ideal tool for evaluating the finish quickly and independently of the finish arrival judge.

The IDCam can be controlled via the OPTIc3.NET software running on the same PC as the photo finish software OPTIc3.NET, but it can also be installed on another PC on the same network.

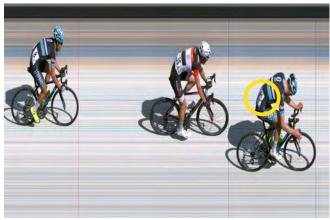


Photo Finish OPTIc3 image

finish picture. In the picture taken by the IDCam, the ID-number 10 is, however, clearly recognizable (see image below).

The cyclist with ID-number 10 can not be identified in the photo



**IDCam** image

#### Athletics - Cooperation Between IDCam and Photo Finish OPTIc3

The same cooperation betweem IDCam and OPTIc3, is the ideal tool for evaluating the finish arrival in athletics.

ID-number 180 and side number 6 is not readable on the photo finish picture, but in the picture of the ID-Cam the ID-number 180 and side number 6 is clear visible (see image below).

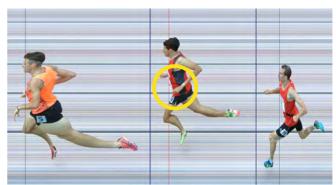


Photo Finish OPTIc3 image



**IDCam** image



#### GAZ5

With the GAZ5 display board, it is possible to read numeric data even in the distance and in direct sunlight. The ALGE-TIMING display boards with 15 or 25 cm high digits are robust and also proven for outdoor use.



# The new generation GAZ5 is characterized by the following features and advantages

- direct control by all ALGE-TIMING timing devices via a twowire data cable or radio
- manual entry with the terminal ALGE-Timing Timy3 (e.g. points or ratings)
- counting system in conjunction with ALGE timing Timy3 (e.g. person counting via turnstile)
- universal use due to the control via RS232 or RS485 interface (e.g. from the PC as an electronic scale)
- The display board can be used during charging (model with rechargeable battery).
- switch for three different display configurations in timing: start number and rank minutes, seconds, hundredths of a second hours, minutes, seconds
- selector switch for addressing and special functions
- Two displays can be combined to show bib number, rank, and time.

- Up to 10 lines can be linked together to a ranking board.
- Integrated electronic clock enables autonomous use as a daytime or stopwatch.
- countdown clock to the display of game times (entry of the game time and time-out with the push button)
- optimal readability even in direct sunlight
- long life due to the use of bistable seven segment displays in a robust coated aluminum housing with plexiglass front
- best operational safety, thanks to CMOS technology and quality of ALGE-TIMING
- low power consumption: energy is needed only at the moment of the information exchange
- there are three variants of the power supply:
   with 11 to 20 V DC voltage (e.g. car battery)
   from power mains with integrated power supply PS5
   internal battery (or mains) with integrated power-pack
   PP5



#### **GAZ5**



#### **Technical Data:**

Electronics:  $\mu$ -processor technology in CMOS technology with watchdog

Digit: bistable seven segment displays, yellow on black ground (best

reading contrast), low power consumption, great operating

safety

Housing: aluminum housing, plastic-coated (black) with a pane of

plexiglass, suitable for outdoor use, 4 hanging loops

Interface: RS232 and Rs485 Temperature range: -25 °C to +50 °C

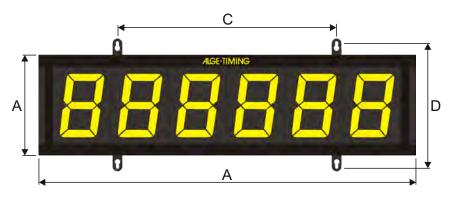
Power supply: · direct supply: 11 to 20 V DC/2.5 A

· power supply PS5: integrated power supply, 90 - 132 VAC

and 187 - 264 VAC/50 Hz or 60 Hz

power-pack PP5: integrated rechargeable battery
 (NiMh battery) with mains charger, 90 - 132 VAC and

187- 264 VAC/50 Hz or 60 Hz, charging time: approx. 14 hours





Standard Models	Weight	А	В	С	D	Depth	max. Reading Distance*	Operating Time**
GAZ5 515	12 kg	290 mm	956 mm	556 mm	352 mm	100 mm	75 m	60 h
GAZ5 615	13 kg	290 mm	956 mm	556 mm	352 mm	100 mm	75 m	60 h
GAZ5 525	21 kg	393 mm	1,493 mm	1,093 mm	455 mm	100 mm	125 m	20 h
GAZ5 625	22 kg	393 mm	1,493 mm	1,093 mm	455 mm	100 mm	125 m	20 h
GAZ5 545	45 kg	664 mm	2,090 mm	2,090 mm	726 mm	120 mm	225 m	11 h
GAZ5 645	48 kg	664 mm	2,090 mm	2,090 mm	726 mm	120 mm	225 m	11 h

Standard configuration- other configurations available upon request

- \* max. reading distance according to DIN 1450
- \*\* operating duration: operation of the clock in second mode (power-pack PP5 at 20°C)

#### **Example of the Order Code:**

GAZ5 645 PP5

- power supply (e.g. PP5 or PS5)

- PP5 power-pack (integrated mains charger and rechargeable battery)
- · PS5 power supply (built-in power supply) digit heights

number of digits display board type



# 8:88:88

# **DISPLAY BOARD**

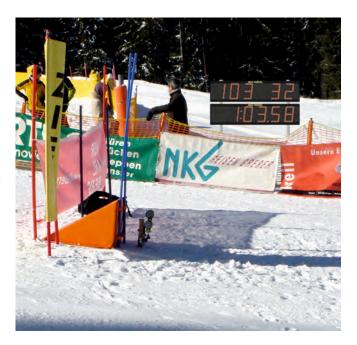
#### **D-LINE**

#### The multifunctional LED display board

The ALGE-TIMING D-LINE can universally be used. It is a numeric LED display board, directly controlled by ALGE-TIMING timing devices. Via RS232 interface data from other devices can also be displayed.

The integrated clock can be used in stopwatch or countdown mode and show the exact time of day. If the D-LINE is equipped with DCF, GPS and/or temperature sensor, the temperature can be displayed in addition to the exact time of day, even if no timing device is connected. The outdoor models differ from the indoor models mainly by much brighter LEDs. This ensures perfect readability even at direct sunlight. The standard display boards have six digits, other configurations are available.

Compared to other display systems (electromagnetic display boards), the D-LINE is more cost-efficient and weighs less. With its brightness, it sets itself apart especially when placed in dark areas.



#### **Possible Extensions:**

- · DCF radio receiver
- · GPS radio receiver
- · temperature sensor (max. two sensors)
- · humidity sensor
- · Ethernet connection (for time synchronization via Ethernet)



#### **Technical Data**

- · LED seven-segment digits with three dots between digits
- · internal clock
- · internal push button
- · RS232 and RS485 interface
- · connections:
- banana socket for data (Rs232)
- banana socket for data (Rs485)
- banana socket for external manual push button
- · Aamphenol socket (four-pin) for data or power supply (12
- · integrated power supply (100- 240 VAC, 50- 60 Hz)
- · fastening:
- 4 hangers
- ¾" thread for tripod
- · black aluminum case with red front plexiglass
- · operating temperature: -20°C to +60°C

# Display boards can display the following numeric data:

times

bib numbers

rank

speed

widths

heights

remarks

points

weights

prices

temperatures

departure times

stock Quotes

etc.

#### **D-LINE**

	Amount of Digits	Figure Height [A]	Height [H]	Width [W]	Depth	Hanging Loops Spacing [L]	Weight	Power Consump- tion	max. Reading Distance
Indoor Models			•						
D-LINE57-I-6-E0	6	57 mm	130 mm	500 mm	60 mm	200 mm	2 kg	13 W	28 m
D-LINE100-I-6-E0	6	100 mm	180 mm	800 mm	60 mm	500 mm	4 kg	13 W	50 m
Outdoor Models									
D-LINE80-O-6-E0	6	80 mm	150 mm	600 mm	60 mm	300 mm	3 kg	13 W	40 m
D-LINE150-O-6-E0	6	150 mm	250 mm	956 mm	60 mm	556 mm	6 kg	14 W	75 m
D-LINE250-O-6-E0	6	250 mm	350 mm	1,493 mm	60 mm	1,093 mm	11 kg	34 W	125 m
D-LINE450-O-6-E0	6	450 mm	600 mm	2,490 mm	80 mm	2,090 mm	28 kg	88 W	225 m
D-LINE600-O-6-E0	6	600 mm	800 mm	3,400 mm	70 mm	3,000 mm	44 kg	133 W	300 m
D-LINE800-O-6-E0	6	800 mm	1,000 mm	4,800 mm	70 mm	4,400 mm	86 kg	180 W	400 m
D-LINE1000-O-6-E0	6	1,000 mm	1,400 mm	5,700 mm	70 mm	5,300 mm	144 kg	270 W	500 m
D-LINE1500-O-6-E0	6	1,500 mm	2,000 mm	8,500 mm	70 mm	8,100 mm	290 kg	510 W	750 m



#### **Possible Digit Heights**

Indoor: 57 mm 100 mm

Outdoor: 80 mm

150 mm 250 mm 450 mm 600 mm

800 mm 1,000 mm

1,500 mm

Other configurations than indicated above are possible on request.



Digit with 450 mm figure height (outdoor)



Digit with 250mm figure height (outdoor)



Digit with 150mm figure height (outdoor)



Digit with 80 mm figure height (outdoor)



Digit with 80 mm figure height (outdoor)



Digit with 57 mm figure height (indoor)

#### **Example of the Order Code:**

D-LINE 150-O-6-E0

additional spaces between the digits
number of digits, here 6 digits

I = indoor model, O = outdoor model
figure height in mm
product name





#### **LED Matrix D-RTNM**

he D-RTNM is a universal, one-color display board that is used to show information or advertising during timing. Even animated movies can be played on the D-RTNM. The display board is controlled online or by retrieving the data previously stored in the internal memory.

The lightweight, rugged aluminum housing allows easy transportation of the scoreboard. The outdoor version is easily

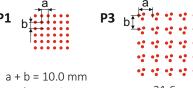
readable even in direct sunlight. If it is used at night or on rainy days in difficult light conditions, the brightness can be adjusted in 100

The D-RTNM is controlled non-multiplexed. This increases the life of the LED, increases the brightness, and prevents the display from flickering during TV transmission.

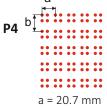


- · matrix display board with red LEDs
- · models with 1, 3, 4 or 7 LEDs per pixel
- · models for outdoor and indoor use
- · standard models with a resolution of 16 or 24 pixels in height and 96 or 160 pixels in length
- · universal with Ethernet, RS485 and RS232 interface
- · internal memory of 4 MB for storing images, logos, animations or participant lists; control from internal memory possible
- · possibility to control the display board directly from the terminal of the ALGE-TIMING multisport score board
- · possibility to control the bib number, time (also running time) and the rank directly from an ALGE-TIMING timing device; additionally, display of competitor data (e.g. name) from internal memory possible
- · adjustment of brightness in 100 steps
- · the non-multiplexed control of the LEDs ensures a longer service life and better brightness.
- · integrated power supply (100 to 240 VAC)
- · sturdy aluminum housing with red plexiglass front

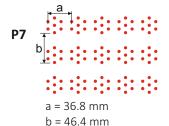
#### **Pixel Arrangements:**



 $a = 21.6 \, \text{mm}$ a + b = 15.0 mm $b = 21.6 \, \text{mm}$ a + b = 20.0 mm



b = 25.4 mm



#### **Options**

- · customer-specific pixel resolutions
- · small marginal widths to assemble several D-RTNMs
- · special models with 7 LEDs per pixel
- · various LED colours (yellow, green, blue or white)
- · connection for temperature sensor
- · connection for DCF or GPS synchronization (exact time signal)

#### **LED Matrix D-RTNM**

# 0:00:00

#### Some Examples of D-RTNM-Configurations:

Model	LED per Pixel	Vertical Pixels	Horizontal Pixels	Vertical Pixel Pitch	Horizontal Pixel Pitch	Length	Height	Depth	Application
D-RTNM-P1V3-16x96-RO	1	16	96	15 mm	15 mm	1,480 mm	280 mm	100 mm	Outdoor
D-RTNM-P1V4-16x96-RO	1	16	96	20 mm	20 mm	1,960 mm	360 mm	100 mm	Outdoor
D-RTNM-P1V4-24x96-RO	1	24	96	20 mm	20 mm	1,960 mm	520 mm	100 mm	Outdoor
D-RTNM-P3-16x96-RO	3	16	96	21.6 mm	21.6 mm	2,300 mm	400 mm	100 mm	Outdoor









#### **Example of the Order Code:**

D-RTNM-P1V3-16x96-RO

— I = Indoor, O = Outdoor

- R = Red LED (other colours on request)

- number of horizontal pixels

- number of vertical pixels

- pixels with 1 LED (alternative: 3, 4 or 7 LEDs)

- · P1-pixel with 1 LED, H/V pitch 10 mm
- · P1-V2-pixel with 1 LED, H/V pitch 10/15 mm
- · P1-V3-pixel with 1 LED, H/V pitch 15 mm
- $\cdot$  P1-V4-pixel with 1 LED, H/V pitch 20 mm
- · P1-V5-pixel with 1 LED, H/V pitch 15/20 mm
- $\cdot\,$  P3- pixel with 3 LEDs, H/V pitch 21.6/21.6mm
- · P4- pixel with 4 LEDs, H/V pitch 20.7/25.4mm
- $\cdot\,$  P7- pixel with 7 LEDs, H/V pitch 36.8/46.4mm product name







#### Video Wall

Video walls are used for sports events in stadiums, as stage displays at music events, trade fairs, fashion shows or for advertising. The size of video walls varies from one pixel pitch from 1.42 mm to 26.7 mm, and each version can be delivered individually with video curtains or LED curtains or curved video walls for building facades. Video walls are available as perimeter display with soft top cushion and foot stand.

A video wall consists of individual modules that are assembled in any order. Depending on the model, maintenance is performed on the front or rear.

Due to the quick-release fasteners it is possible to build up the entire video wall in a few minutes.



#### Model CH-LITE II (Indoor Display Board)

Modular design with SMD LEDs (3 in 1 SMD LEDs) and very light modules (approx.  $18 \, \text{kg}$ ). The modules have the dimensions of 768 mm x 768 mm or 576 mm x 384 mm and are very slim with 92 mm. There are models that allow maintenance from the front rear. A quick-release system allows al quick setup. The power consumption is low. For the small modules, it can be up to 150 W; and for the large ones, up to 300 W. This makes it ideal for mobile use (e.g. for renting it out).

Pixel pitch from 1.33 mm to 16 mm.































#### Model CH-EIII (Outdoor Display Board)

Modular design with SMD LEDs (3 in 1 SMD LEDs) and very light modules (approx. 20 kg). The module dimensions are 768 mm x 768 mm. The modules have a depth of 120 mm. Maintenance is carried out from the front. A quick-release system allows for rapid assembly. This makes it ideal for mobile use (e.g. for renting it out).

The combination of a specially developed mask and a lens plate with ball lens on the top of each pixel greatly reduces the reflection of sunlight and ensures the best contrast ratio. In addition, the lenses protect against being hit, for example, by balls.

The model with 120 x 120 pixels and a pixel pitch of 6,4 mm is suitable for 3 modules as a flexible display board, in combination with a timing device. We optionally offer a flight case for safe trans-port as well as stand and rubber protection for LED advertising boards. Pixel pitch from 6.4 mm to 16 mm.

























#### Model CH-EII (Outdoor Display Board)

Modular design with separate LEDs for each colour of a pixel (red, green, blue). A standard module has the dimensions of 1,280 mm (H) x 640 mm (L) x 122 mm (T). There are models for which main-tenance is possible on the front or rear. A quick-lock system ensures a quick setup. Larger blocks can also be supplied for fixed installations. Pixel pitch from 10 mm to 26.7 mm.















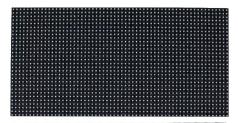






#### **Video Wall**









#### **Honeycomb Structure Module**

The module is a new type of composite back shell with excellent features, such as high intensity, low cost and outstanding heat dissipation. The module structure is simple and three-dimensional, and both sides of the bottom shell have reinforcing ribs.

#### Modules

Slim and compact modules for permanent installations and rental systems are offered. Both have the same measurements.

#### Setup

The modules are then locked with toggle clamps for quick assembly without tools. Hanging Model

Optionally, there are special hanging beams for the modules with which you can hang up to 20 modules.

#### **Flight Cases**

Specially developed flight cases (optional) guarantee safe transport and protected storage of the modules.

Wiring of the Mobile Modules

A simple wiring between the modules with high-quality connectors ensures maximum reliability. Only two cables for the power supply and signal line must be connected from module to module.

#### **Power Supply Hot Backup**

The power supply is an essential component of a video wall and has direct influence on visibility. ALGE-TIMING uses a backup function for the power supply to avoid breakdowns of parts of the video signal due to defective power supply units. The modules are equipped with two power supplies. If one of them fails, the second power supply takes over and powers the module. A fault indication with LEDs indicates a defective power supply to the user. If the dynamic load is less than half the total power consumption of the module, the images will usually be displayed on the video wall. Otherwise, the brightness of the screen is automatically reduced by half.

#### Signal Hot Backup System

The signal hot backup system improves the reliability of a video signal. If automatic error detection is activated, data can be fed in from two sides. If a line fails, the other line takes over within milliseconds.

#### Maintenance

The modules are modular and maintenance is easy to carry out.











#### Video Wall

The specifications for LED video walls vary widely, depending on the application. Here is an overview of the most important data:

#### **Pixels**

A pixel is the smallest unit on a video wall and consists of one or more LED.

#### **Pixel Pitch**

The pixel pitch is measured from the centre of each pixel to the centre of the next pixel. Attention: There is a physical pixel pitch and a pixel spacing that can be achieved by pixel sharing. It is always important to compare the physical pixel spacing, since the image quality is practically determined only by that.

#### **Pixel Size**

The filling level is responsible for the fact that the image does not lose sharpness at longer distances. The larger the single pixel compared to the pixel pitch, the better the fill level of the display board.

#### LED / Pixel

Depending on the design, one pixel consists of one or more LEDs. Especially for video ads, it is important to find the right balance of the colours. For this reason, four red, two green and two blue LEDs are used, for example, at a pixel spacing of 28 mm.

#### Resolution

The resolution is the sum of the physical pixels on the display board. The higher the resolution, the better the image quality.

#### **Pixel Sharing or Virtual Resolution**

In pixel sharing, individual LEDs are used by adjacent pixels to form virtual pixels. If a display board supports pixel sharing, its virtual resolution is four times as high as the physical. However, the image quality at the same physical resolution is much better.

#### Luminosity

The luminosity is expressed in  $cd/m^2$  or in Nit. Especially for full-color systems, there are different ways to specify the brightness. If all three basic colours with the highest intensity, for example, reach a luminosity of 7,000  $cd/m^2$ , the same brightness is present, but after white balance, is then in-



dicated as 5,000 cd/m². Accordingly, these two data are technically similar but misleading for the customer. For different display boards, a different brightness is required for outdoor applications.

Single colour 3.000 cd/m<sup>2</sup> Full colour 5,000 cd/m<sup>2</sup>, white balance

#### **Viewing Angle**

This information is specified different-ly. Both the maximum viewing angle at which the display board darkens, as well as the angle at which the scoreboard still has 50 % of the nominal brightness (Half Centre Brightness), are indicated. It is important to ensure that the viewing angle for the comparison of different video walls is also taken into account with the same specifications.

#### **Refresh Rate**

The higher the refresh rate, the better the quality of the display board.

#### Static or Multiplexing Driving

The control of a video wall should be done statically. This can be checked with any digital camera. If the picture flickers in the view-finder, the control is multiplexed. If a TV camera is now shooting the display, the picture also flickers in the TV. Static control is technically much more complex and expensive, but also increases the life of the LEDs enormously.

#### Outdoor

The LEDs are cast with a special potting

compound with a disc. High quality products are only shed, a each disc reflects.

#### **Single Colour**

The display can only show one colour. There are, however, still very big differences between the different video walls. In our systems, a colour can also be divided into 256 or 4.096 brightness levels. Such a system can be used to display pictures or movies as on a black-and-white TV

#### **Video Display**

One pixel consists of three different coloured LEDs, red, green and blue. If these three colours are mixed, depending on the system, up to 10.73 trillion colours are obtained, the standard is 16.7 million, with ALGE-TIMING products with 68.719 million colours.



#### **Video Wall**



















#### **Lap Counter D-LC**

The lap counter D-LC is available in different versions with two or three digits, which are 150 or 250 mm high. One has a choice of models with one, two or three sides. The lap counter is equipped with an integrated power-pack consisting of battery and charger, tripod, external operating consol and, if desired, a bell.

For outdoor use, a robust aluminum housing was been developed for the lap counters, in which the extra bright, red LEDs are easily readable, even in direct sunlight.

#### **Operating Modes of the Lap Counter**

#### **Countdown Laps**

The lap counter starts counting from a preset number of rounds towards zero, and then returns to the preset value.

#### **Count up Laps**

The number is counted up with each round being added to the number.

Model	Digit height	max. Reading Distance		Number of Faces	Bell
D-LCC2-15-1	15	75	2	1	no
D-LCC2-15-2	15	75	2	2	no
D-LCC2-15-3	15	75	2	3	no
D-LCC2-25-1	25	125	2	1	no
D-LCC2-25-2	25	125	2	2	no
D-LCC2-25-3	25	125	2	3	no
D-LCC3-15-1	15	75	3	1	no
D-LCC3-15-2	15	75	3	2	no
D-LCC3-15-3	15	75	3	3	no
D-LCC3-25-1	25	125	3	1	no
D-LCC3-25-2	25	125	3	2	no
D-LCC3-25-3	25	125	3	3	no
D-LCCB2-15-1	15	75	2	1	yes
D-LCCB2-15-2	15	75	2	2	yes
D-LCCB2-15-3	15	75	2	3	yes
D-LCCB2-25-1	25	125	2	1	yes
D-LCCB2-25-2	25	125	2	2	yes
D-LCCB2-25-3	25	125	2	3	yes
D-LCCB2-15-1	15	75	3	1	yes
D-LCCB2-15-2	15	75	3	2	yes
D-LCCB2-15-3	15	75	3	3	yes
D-LCCB2-25-1	25	125	3	1	yes
D-LCCB2-25-2	25	125	3	2	yes
D-LCCB2-25-3	25	125	3	3	yes

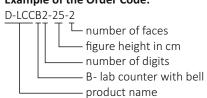
# ALGE-TIMING

#### **Technical Data**

- one-, two- or three-sided models available
- two or three digits
- red numeric seven-digit numbers
- connections: banana socket for external buttons power supply: internal battery or network mains (100- 240 VAC)
- integrated power-pack (battery and charger)
- automatic power saving mode
- fastening: ¾ inch thread for tripod
- black aluminum case with red plexiglass front
- tripod for the lap counter
- operating temperature:-20 °C to +60 °C
- external button with 10 m cable



#### **Example of the Order Code:**





Lap Counter D-LCC2-15 digit height: 15 cm



Lap Counter D-LCC2-25 digit height: 25 cm

#### **Time Temperature Display Board D-SAT**

he D-SAT series of the multi-functional display board is equipped with a precise and elegant time display and can be used very flexibly, thanks to extra bright LED digits.

- models with 57 and 100 mm digit height for indoor applications
- models with 80, 150, 250, 300, 450, 600, 800, 1,000 or 1,500 mm digits can also be used for outdoor applications.
- 4 or 6 digits (alternatively other configurations e.g. with extra temperature field)
- standard colour for the digits: red (options: yellow, green, blue or white)
- in- or outdoor models (readable in direct sunlight)
- display of time, date and optional temperature or relative humidity
- 12 or 24 hour display format
- up to 64 alarm times (optional), relay contact 1A
- time setting with a key attached to the housing or via external synchronization with DCF, GPS, Ethernet
- precise time due to internal real-time clock, after power outages or network interruptions no time settings necessary; accuracy of ± 4 minutes per year at 25°C
- automatic brightness control for outdoor use (option)
- automatic time changeover (summer time- winter time)
- network of several clocks with a master clock and auxiliary clocks
- with an average life of 100,000 hours, LED displays are durable and reliable.
- robust, black-coated aluminum housing for wall mounting with one-sided models, and ceiling mounting with double-sided models; optionally, also available with differ-ent colour or other attachment
- 100 to 240 VAC 50/60 Hz

Model	Digit height	max. Reading Distance	Dimensions (4 Digit)	Dimensions (6 Digit)	Depth SS/DS
D-SAT57	57 mm	28 m	400 x 130 mm	500 x 130 mm	60 / 110
D-SAT80	80 mm	40 m	450 x 150 mm	600 x 150 mm	60 / 110
D-SAT100	100	50 m	650 x 180 mm	750 x 180 mm	60 / 110
D-SAT150	150 mm	75 m	730 x 250 mm	960 x 250 mm	60 / 110
D-SAT250	250 mm	125 m	1100 x 350 mm	1500 x 350 mm	60 / 110
D-SAT300	300 mm	150 m	1300 x 400 mm	1850 x 400 mm	60 / 110
D-SAT450	450 mm	225 m	1900 x 600 mm	2490 x 600 mm	80 / 110
D-SAT600	600 mm	300 m	2490 x 800 mm	3400 x 800 mm	70 / 110
D-SAT800	800 mm	400 m	3300 x 1000 mm	4800 x 1000 mm	70 / 110
D-SAT1000	1000 mm	500 m	3900 x 1400 mm	5700 x 1400 mm	70 / 110
D-SAT1500	1500 mm	750 m	5800 x 2000 mm	8500 x 2000 mm	70 / 110



0:00:00

The clocks can communicate via RS485 or Ethernet. A digital clock is the master clock and controls all the auxiliary clocks. The master clock is synchronized via GPS, DCF, Internet or a PC.

The main clock can use one of the display boards of the system, or a control box, or a rack control box.

You can combine display boards for in-door and outdoor use

#### **Options**

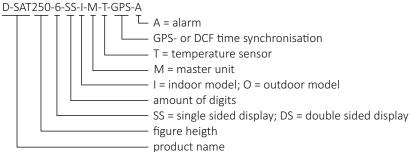
- GPS-GPS time synchronization
- ETH-Ethernet-LAN-time synchronization
- DCF-radio-time synchronization
- A- alarm output (up to 64 alarm times)
- T- temperature sensor
- RH- relative humidity sensor
- LS- light sensor for brightness control







#### **Example of the Order Code:**





# ATHLETICS



# **ATHLETICS**



The various equipment required in athletics begins with simple training systems for the timing with photocells and goes up to the photo finish system, which is used in bigger events. For this purpose, there are all kinds of accessories, such as wind

gauges and lap counters, concentration clocks, distance measuring devices (theodolites) and various display systems from ALGE-TIMING.



#### Stadium Cabling

or the timing in stadiums, ALGE-TIMING offers cabling for fixed as well as for mobile installations.

Depending on the local circumstances, the ideal solution can be chosen.



#### **Fixed Installation**

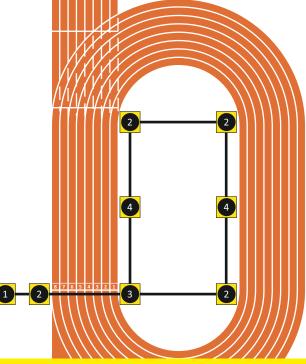
The cables are installed permanently and a distributor is fixed into cable manholes. This cabling has the advantage that it can be used any time without effort.



#### **Mobile Installation**

The cables are on cable reels and the distributors are integrated in the cable reel. A cable reel can be connected to another one and thus there is no problem to build an infrastructure for the timing in the complete stadium. The mobile stadium installation is employed if the timing is used in different stadiums or if due to a high groundwater level the manholes in the stadium are continuously flooded

#### Example for a Fix Stadium Cabling



#### **Example for a Fix Stadium Cabling**

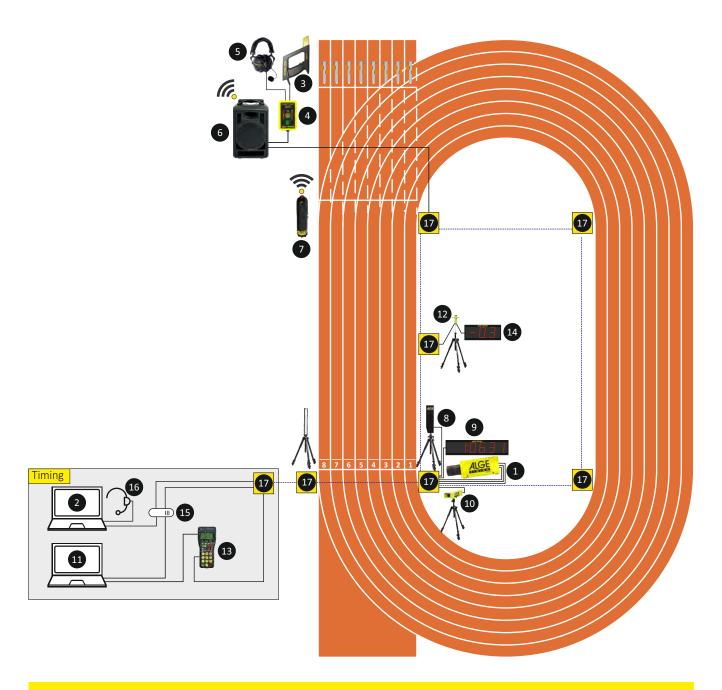
- 1 Track Box TB2 F in finish house with Ethernet
- 2 Track Box TB2 A-D in manhole

- 3 Track Box TB2 A-D-RJ in manhole with Ethernet
- 4 Track Box TB W in manhole for wind



No matter how large the track & field event, ALGE-TIMING can provide the complete equipment for its execution. The system below is the basic photo finish system for track competitions in the stadium. The system contains a photo finish camera OPTIc3 and a photocell for the finish. The start is signalized by an electronic start gun and a loud speaker.

The starter can communicate with the timing room through the headset. The wind gauge is positioned at the 50 metre mark next to the sprint track. The wind gauge terminal Timy3 W is connected to the photo finish PC so that measuring the wind is controlled automatically by the photo finish. The unofficial win-ning time is shown on the display board at the finish.



- 1 Photo Finish OPTIc3
- 2 Notebook for OPTIc3
- 3 Electronic Start Device e-Start
- 4 Start Unit SU3
- 5 Headset HS3-2
- 6 Speaker System BANG2
- 7 False Start Trigger WTN-PB
- 8 Photocell RLS3c
- 9 Display Board D-LINE (Time)
- 10 Finish Arrival Camera IDCam
- 11 Notebook for IDCam
- 12 Anemometer WS2

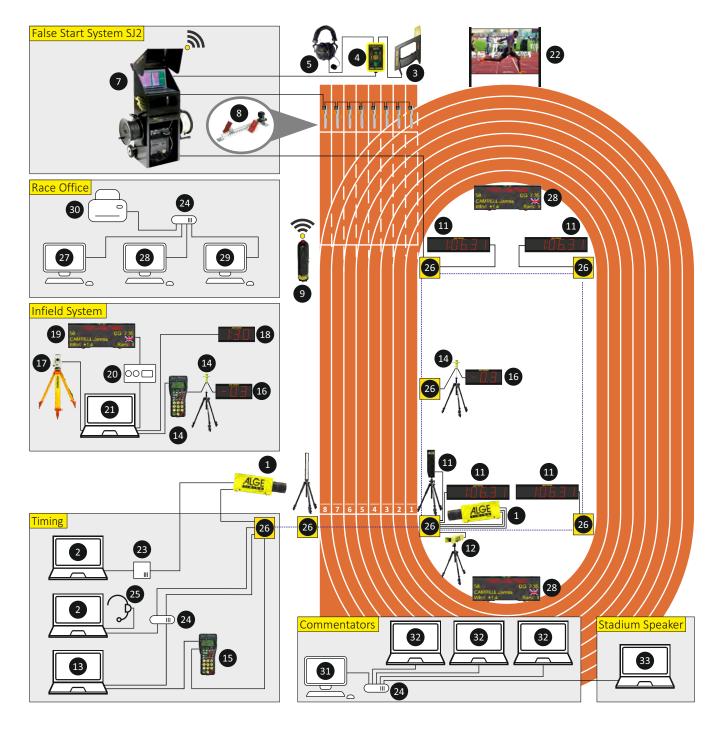
- 13 Controller Timy3 W
- 14 Display Board D-LINE (Wind)
- 15 Switch (with PoE for Timing)
- 16 PC-Headset
- 17 Stadium Cabling

# **Complete System for Athletics Events**



A complete athletic track with a corresponding timing system and all necessary devices for the infield events can be seen in the sketch below. Depending on the amount of

parallel happening infield events this equipment might be used double or even more time.



# ATHLETICS Start Judge SJ2

The Start Judge SJ2 is a false start system for athletics to monitor the start of running competitions up to 400 m. It consists of the Start Judge transport cart SJT2 with integrated controller and battery. The transport cart can store the complete system.

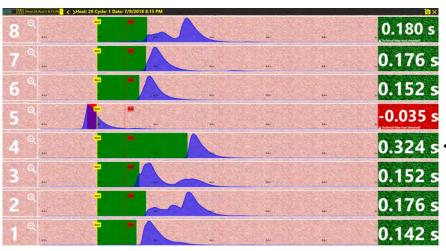
The sensors SJS2 are mounted on each starting block. The integrated loud speaker system enables the starter to give commands to the athletes. The start tone (simulated start shot) is released through the speaker integrated in the start sensor and the BANG2. By this, all runners can hear the start tone at the same time. With a radio push button WTN-PB one can move around and still trigger a false start at any time.

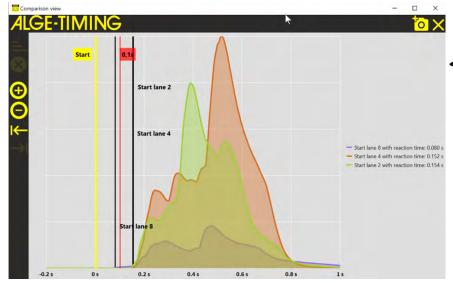
#### Cable Version SJ2-C:

This system requires a cable (KT313-30) from the Start Judge transport cart to the first sensor SJS2 (first starting block). The-sensors of the further lanes are one after another connected with cables 139-12. With the Start Unit SU3 and the connected e-Start and HS3-2, the starter can communicate with the timing room or give starting commands.

#### Radio Version SJ2-W:

This system is wireless, i. e. all components communicate via radio. For this radio communication, the ALGE-TIMING WTN radio system is used. Oral commands for the athletes are made through the headset BANG-HS and released via the BANG2. Also the start signal is send by radio to the timing system.







The SJ2 false start system does not require any operation during the start process. The measurements are made automatically. Each start sensor collects the start data and transmits them to the Notebook in the Start Judge Cart, which is connected via a USB cable.



The starting curves of all participants (lanes) are visible on the screen of the Notebook. The picture on the left shows a typical take-off process in which track 5 caused a false start. All other tracks had a valid start.



It is possible to display the star-graphs of selected runners (lanes) enlarged and on top of each other.

## Start Judge SJ2



#### The False Start System Start Judge Sj2 is certificated by the "World Athletics" (former IAAF).

International Association of Athletics Federations



ALGE-TIMING Att. Mr Albert Vetter Rotkreuzstrasse 39 A-6890 Lustenau

6 July 2018

Dear Albert

Technological devices other than the reaction time measuring module of the Start Information System (SIS) (e.g. Timing Systems, Wind Gauges, Distance Measuring Equipment etc.) used in athletics are not issued a certificate by the IAAF and therefore no certified lists for such devices are available. All measuring equipment used in IAAF competitions shall be manufactured and calibrated according to international standards. The accuracy has to be guaranteed by the manufacturer according to the relevant international standards and shall have been verified by an appropriate organisation accredited by the national measurement authority. To our knowledge and experience, the equipment of ALGE-TIMING GmbH meets this condition and is also successfully used in international athletics competitions organised under IAAF Rules and Regulations.

The "Start Judge SJ2" accelerometer based reaction time measuring module of the SIS by ALGE-TIMING GmbH (firmware V18.61) was studied and tested according to the established IAAF criteria and was found to have met the current requirements for an IAAF Product Certificate.



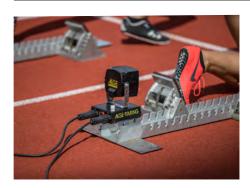
Imre MÁTRAHÁZI Competition and Events Department, Technical Manager

4-8, Quar Antoine fer | BP 359 | MC 98007 | Monaco Codes Tel: -377 93 10 88 88 Fac: -577 93 15 95 15 | www.laaf.org







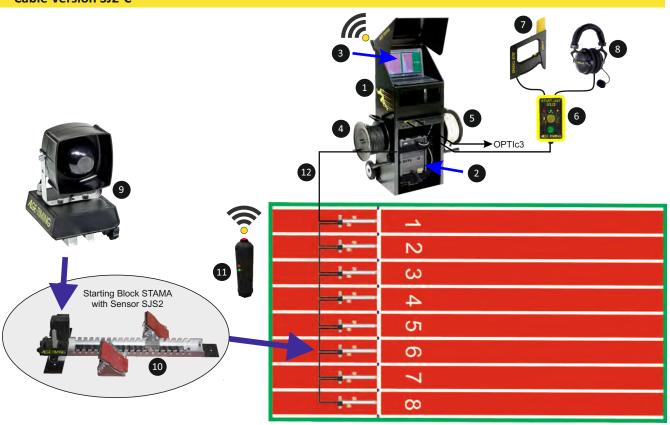




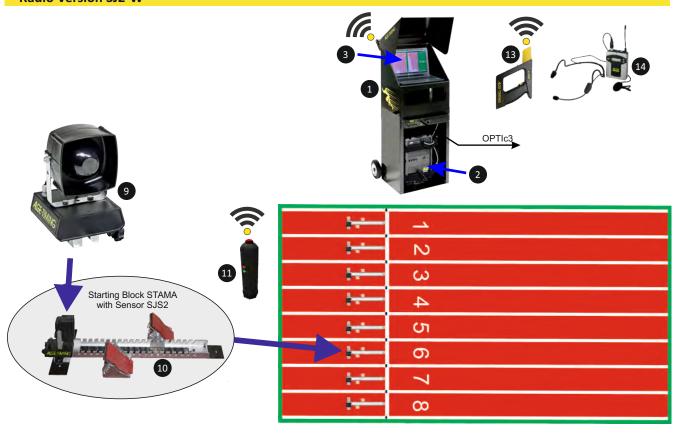




#### **Cable Version SJ2-C**



#### **Radio Version SJ2-W**

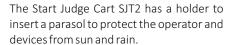


# **ATHLETICS**

#### **Start Judge SJ2**









The false start sensor SJS2 is ready to work with cable or by radio (Wireless Timing Network).



The BANG2 is a amplifier and speaker. It is used to output the start sound, false start sound and as well to give oral start commands to the competitors.



1 Start Judge Cart SJT2
with built in controller and backup battery



2 Loud Speaker System BANG2 80 W loud speaker system and amplifier in one casing, integrated in the Start Judge Cart SJT2



3 Notebook for Start Judge with the Start Judge SJ2 software to operate the system



4 Cable Reel KT150H \*
with 2-pole connection cable (150 m) to timing



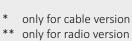
5 Cable Reel KT313-30 \*
with connection cable (30 m) between
Start Judge and false start sensor SJS2of
the next lane



6 Start Unit SU3 \*
start device with integrated speech
amplifier



**Electronic Start Device e-Start** \* for triggering the start signal with integrated flash light and connection cable for the Start Unit SU3



8 Headset HS3-2 \*

for the communication between starter and timing room or start commands to the athle-tes through the loud speaker system BANG2



Start Judge Sensor SJS2

sensor for each lane, mounted at the starting blocks



Starting Block STAMA

World Athletics certified starting block for each lane



11 Radio Push Button WTN-PB

for triggering a false start by the starter assistant



**Cable 199-20**serves as connection from Start Judge cart to Start Unit SU3



Electronic Start Device e-Start W \*\* for triggering the start signal with

for triggering the start signal with integrated flash light, battery and radio system WTN



Radio Microphone BANG-HS \*\*

head band with radio microphone for communication through the BANG



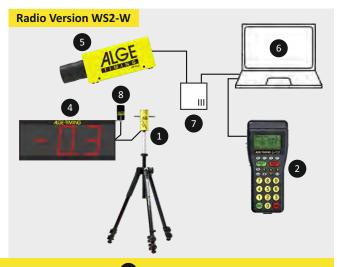
#### Windspeed WS2 & Distance Measuring Device DMD-Arc5

#### Windspeed WS2

The ALGE-TIMING Windspeed WS2 works with a calorimetric mass flow sensor, which allows fast and accurate wind measurement. It is used to measure the windspeed during running and long jump events.

**Cable Version WS2-TY** 

The WS2 does not need any re-calibration since no mechanical parts are used. The components retain their characteristics over the entire service life, and there are no disturbances caused by humidity or temperature fluctuations.



- 1 Anemometer WS2
- Terminal Timy3 W
  - Cable Reel KT245Z10
- 4 Display Board D-LINE250-O-3-E0
- 5 Photo Finish OPTIc3
- 6 PC for Photo Finish
- 7 Power Supply PoE
- 8 Radio Receiver WTN-PB

#### Anemometer Windspeed WS2-TY (cable):

- Anemometer WS2
- Terminal Timy3 W
- Tripod TRI128
- Tripod-Adapter Z-040701-0
- Cable Reel KT245Z10 (100 m cable length)
- Cable 246-02

#### Anemometer Windspeed WS2-W (radio)

- Anemometer WS2
- Terminal Timy3 W
- Tripod TRI128
- Tripod-Adapter Z-040701-0
- Radio Receiver WTN-WS

#### Distance Measuring Device DMD-Arc5

Precise and user-friendly total station for measuring width and height in athletics with a large graphic display, alphanumeric keyboard and exchangeable battery. The width measuring device with "two axis compensation" is set to a prism to calculate the distance. On the PC, software supplied by ALGE-TIMING e.g. the actual throw range is calculated. Alternatively, the ALGE distance measuring device is read in by various "Meet Management Systems". The total station has an interface to transmit the measured distances or heights to a PC.





long jump

- discus shot put

- triple jump high jump
- hammer through
- pole vault
- javelin

## **ATHLETICS**

#### **Display Systems**



ALGE-TIMING offers a large range of display boards. They differ not only in size but also in their technology.

For a track & field event, display boards of the most different applications are required.



#### Display Board Time (e.g. D-LINE250-O-6-E0)

The running time and run time of the winner is shown. Mostly, it is a numerical display board with 6 red LED figures. Their heights of 15, 25 or 45 cm are well established (on request other figure heights are available).



#### Display Board Wind (e.g. D-LINE150-O-3-E0)

The wind velocity is shown. Mostly, it is a numerical display board with 3 red LED figures. Their heights of 15 or 25 cm are well established (on request other figure heights are available).



#### **Lap Counter**

The number of laps is shown. Generally, it is a numerical display board with 2 red LED figures per side. There are one-sided, two-sided and three-sided displays. The figure heights of 15 or 25 cm are well established.



#### Concentration Clock (e.g. D-LINE150-O-3-E0 with Timy3 W)

The elapsing time is shown that an athlete has for the try with technical disciplines. The countdown can easily be adjusted with the terminal Timy3 during each competition. It is a numerical display board with 3 red LED figures. The figure heights of 15 or 25 cm are well established.



#### **Infield Display Board**

For the selection of the correct infield display board, mainly the field of view of the spectators is of importance. The display board must not block the view. ALGE-TIMING has a large variety of different infield display versions with red LED matrix displays or complete full colour video walls.

The best flexibility is reached with single display boards that are placed double or three-sided. In this case, the display boards can for example also be used for advertising purposes with graphics and animations.

As an option for infield display boards, a turntable cart for one- or two-sided display boards is available.

For controlling the infield display board, a PC with the MeetManager software is connected to the network. The software can also read data from other devices, e. g. distance measuring device or wind gauge.



#### Video Wall

ALGE-TIMING can offer video walls of all sizes with different resolutions for stadiums. Together with evaluation software, start lists, result lists or live TV broadcasts can be shown.



# CYCLING



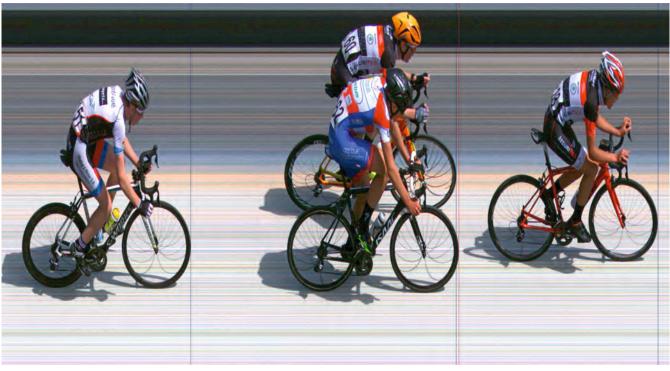
# CYCLING



With timing at cycling events, ALGE-TIMING has a long tradition and is very much appreciated by customers, from simple club to professional events. ALGE-TIMING timing devices are used worldwide for countless events in road race, track cycling or mountain biking.

The photo finish OPTIc3 is the ideal device for determining the winner in almost every cycling event. For track events, devices specially developed for this purpose are available, for example, the CycleStart or the start machine ST-BSM1. ALGE-TIMING has a wide range of timing devices and accessories for mountain biking which makes it much easier to pull off an event.







# CYCLING - ROAD

#### **Road Races**

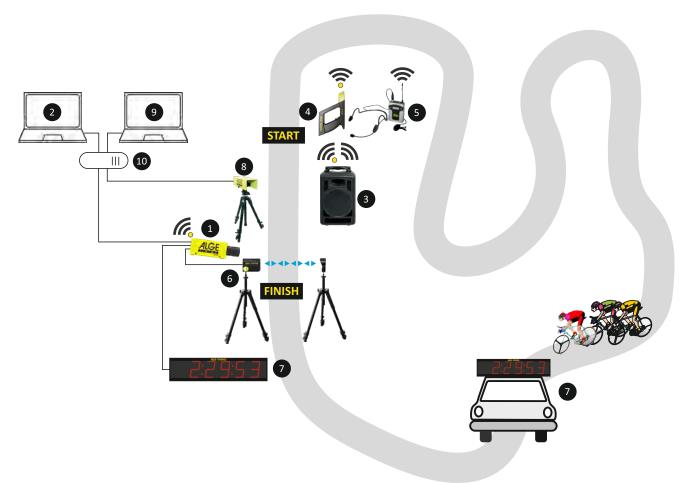
At a road or stage race, for example, the start is triggered with the electronic start gun and a lap counter determines the number of laps at the finish line.

The display board D-LINE is mounted at the roof of the support vehicle in order to make the results visible for viewers and participants. Two display boards, which can be seen from the front and from the rear, are even more effective.

At the finish line, a photocell stops the time and controls the recording of the photo finish and the IDCam. A display board with the run time and one with the time difference can be attached to the finish traverse.

If the start is only a few hundred metres from the finish, one can set up a voice connection between start and finish. In the case of stage races where the finish is separated by many kilometres from the start, the photo finish system can be synchronized separately via a timing device, such as the Timy3.





- 1 Photo Finish OPTIc3
- 2 PC for Photo Finish
- 3 Speaker BANG2
- 4 Start Trigger e-Start W
- 5 Headset BANG-HS
- 6 Photocell PR1a-RT
- 7 Display Board D-LINE
- 8 Finish Recording IDCam
- 9
- PC for IDCam
- 10
- Switch with PoE

# CYCLING - ROAD

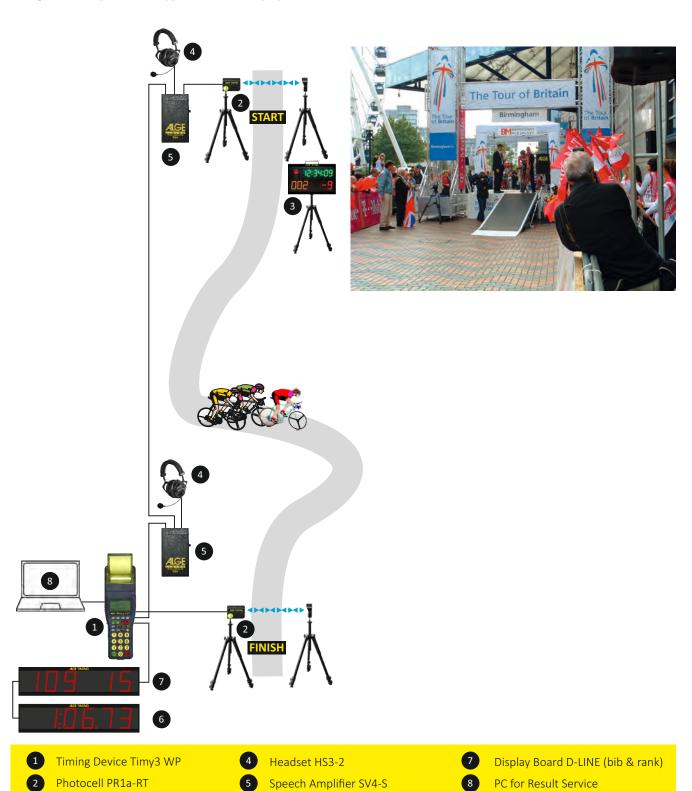
Startclock ASC3

# Time Trail



The Startclock ASC3 belongs to the accessories in timed races as it helps to regulate the start sequence: The time is effectively started by a tape switch at the start, measured by the timing device Timy3 PE and stopped in the finish by a photocell.

When the start is near the finish, starter and timing operator can communicate with a headset. A finish arrival announcer can tell the bib number of the arriving cyclists to the timing operator.



www.alge-timing.com 71

Display Board D-LINE (time)



# CYCLING - TRACK CYCLING

## General

ALGE-TIMING can offer the complete technical equipment for carrying out track cycling events may they be large or small. This ranges from simple training systems to complete systems for major events.

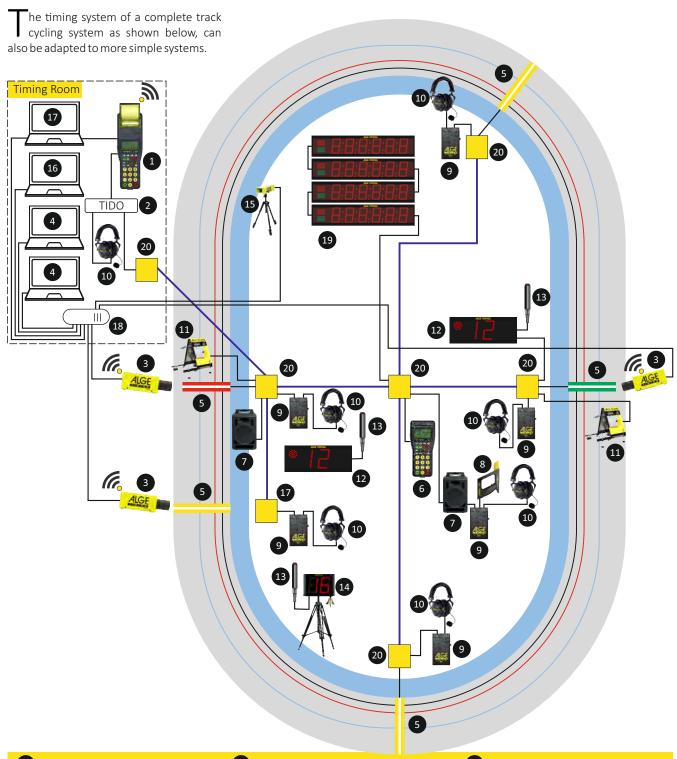
All accessories are also available e.g. starting machines, starting display boards with countdown and cabling solutions.





# **Timing System**





- 1 Timing Device Timy3 WP
- 2 Docking Station TIDO for Timy3
- 3 Photo Finish OPTIc3
- 4 PC for Photo Finish
- 5 Tape Switch ATS (differnt length)
- 6 Start Controller Timy3 W
- 7 Speaker BANG2

- 8 Electronic Start Gun e-Start
- 9 Speech Amplifier SV4-S
- 10 Headset HS3-2
- 11 Cycling Starting Machine ST-BSM1
- 12 Cycle Start Display D-LINE250-3-RG-SP
- 13 Push Button 023-02
- 14 Lap Counter D-LC

- 15 Identification Camera IDCam
- 16 PC for IDCam
- 17 PC for Timing
- 18 Switch with PoE+
- 19 Display Board D-LINE250-I-6-E0-RG
- 20 Fix or Mobile Cabling for Stadium



# CycleStart

The CycleStart is a multi-purpose system specially developed for track cycling, which can be used at the start of all competitions with electronic countdown (e.g. pursuit). The loudspeaker integrated in the display board emits the interval and start sound.

It includes all adapters for the cabling of the system. ALGE-TIM-ING offers fix or flexible cabling options that can be ordered as needed.



### Mobile System - CycleStart CS-M

- 2 x CycleStart display board CS-DB
- 2 x tripod TRI128
- control unit Timy3 W
- power supply PS12A
- 2 x manual push button 023-02 for the lap counter
- distributor central VELO-M-B
- distributor red VELO-M-A
- distributor green VELO-M-C
- distributor sprint VELO-M-D
- distributor start 200 m VELO-M-E
- distributor timing VELO-M-F
- distributor split time 100 m VELO-M-G

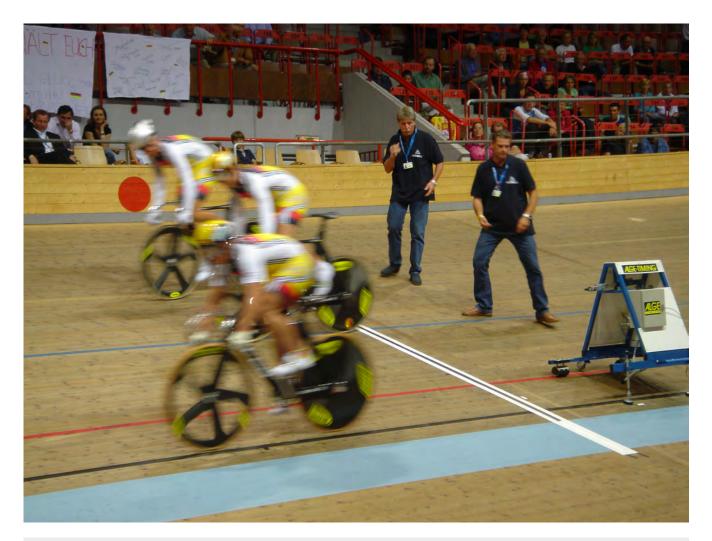
#### Permanent System - CycleStart CS-P

- 2 x CycleStart display board CS-DB
- 2 x tripod TRI128
- control unit Timy3 W
- 2 x push button 023-02 for the lap counter
- distributor central with integrated charger VELO-P-B
- distributor red VELO-P-A
- distributor green VELO-P-C
- distributor sprint VELO-P-D
- distributor start 200 m VELO-P-E
- distributor timing VELO-P-F
- distributor split time 100 m VELO-P-G

The CycleStart CS-P does not include any cables.

# CycleStart







### Display Board D-LINE250-3-RG-SP

Three red LED digits show the countdown or laps. A red/green traffic light switches from red to green. When the cyclist is allowed to start, or indicates the cyclist for lap counting. A built-in loudspeaker shows the countdown. The digits have a digit height of 25 cm, the max. reading distance is 125 m.

# Control Unit Timy3 W

control unit for display board (countdown function and lap counter), as well as manual timing device

### **Distribution Boxes**

The distribution boxes are installed in the stadium so that the timing devices can always be connected nearby. There is a fix wi-red and a mobile installation system.



# Track Cycling Startmachine ST-BSM1

The ST-BSM1 start machine is particularly suitable for the start of pursuit races, as it releases the saddle bar holder of the cyclist on the impulse of the start device and simultaneously starts the timing system.

It is a variably adjustable pneumatic device with air compressor, which meets the most demanding requirements.

- start output (banana sockets)
- start input (banana sockets)
- connection for pressurized air compressor
- display instrument for pressurized air
- close button for the rear brake
- open button for the rear brake
- · close button for the saddle holder
- open button for the saddle holder
- button for wheel support
- two operating switches
- brake for rear wheel
- brake for saddle
- wheel support for rear wheel (prevents slipping)
- internal 12V lead acid rechargeable battery
- adjustable inclination (angle of inclination)





# Track Cycling Startmachine ST-BSM1







bicycle is held on the saddle and the rear wheel, as well as supported by the rear wheel











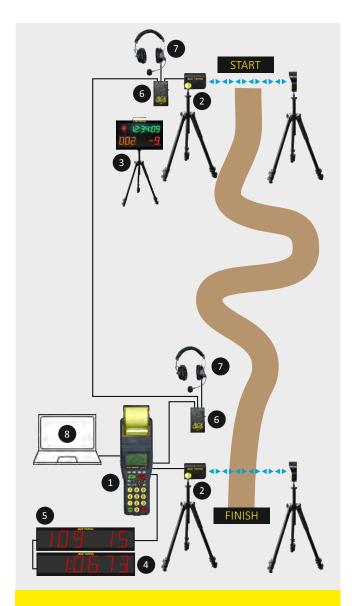


# CYCLING - MOUNTAIN BIKE

# **Downhill**

At downhill, the start can be carried out using a Startclock ASC3 and a photocell. A speech amplifier SV4-S with headset is recommended for communication with the timing operator. In the finish, a photocell stops the time at the timing device Timy3 and simultaneously controls the display board.

Alternative we offer a system that needs no cable connection between start and finish. The timing device MT1 with integrated cellular data transmission sends the timing data to a internet server and everybody can see the timing results live in the internet (mobile phones, tablets, PC).



- 1 Timing Device Timy3 WP
- 2 Photocell PR1a-RT
- 3 Startclock ASC3
- 4 Display Board D-LINE (time)
- 5 Display Board D-LINE (bib + rank)
- 6 Speech Amplifier SV4-S
- 7 Headset HS3-2
- 8 PC for Result Service

- 1 Mobil Timing MT1
- 2 Photocell PR1a-RT
- 3 Startclock ASC3
- 4 Display Board D-LINE (time)
- 5 Display Board D-LINE (bib + rank)
- 6 Finish Recording IDCam
- 7 PC for IDCam
- 8 Power over Ethernet PoE
- 9 PC for Timing Operation and Display Output
- 10 Mobile Phone / Tablet / PC for LiveTiming

# CYCLING - MOUNTAIN BIKE

# **Cross Country and Speed**



### Mountainbike - Cross Country

The race is started with the electronic startgun e-Start. The lap counter counts the laps at the finish line. A display board shows the running time that is measured by the timing device Timy3 WP.

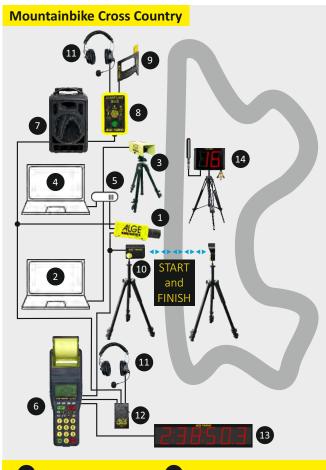
In case of close finish arrivals or to check the laps the photo finish system OPTIc3 and the finish arrival camera IDCam records every movement at the finish line.

The photocell stops the time at the finish and triggers the photo finish recording and IDCam recording.

### Mountainbike - Speed

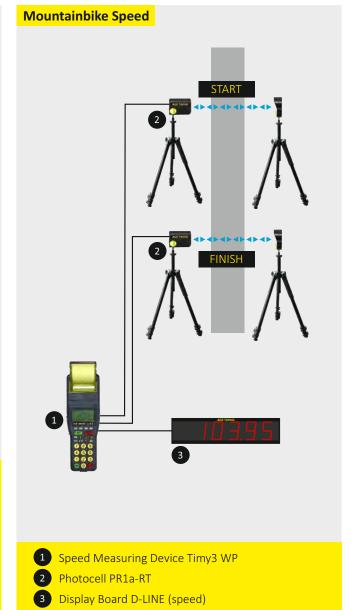
The timing device Timy3 WP measures the time between two photocells PR1a-RT with a fixed distance and calculates the speed (speed = distance divided by time).

The display board shows the speed.



- 1 Photo Finish OPTIc3
- 2 PC for Photo Finish
- 3 Finish Camera IDCam
- Timori camera ibear
- 4 PC for IDCam
- 5 SWITCH with PoE+
- 6 Timer Timy3 WP
- 7 Speaker BANG2

- 8 Start Unit SU3
- 9 Electric Startgun e-Start
- 10 Photocell PR1a-RT
- 11 Headset HS3-2
- 12 Speech Amplifier SV4-S
- 13 Display Board D-LINE
- 14 Lap Counter D-LC





Timing systems are used in equestrian sports at events of all levels. For many years, ALGE-TIMING has been one of the world's leading manufacturers of timing systems certified by the FEI (International Equestrian Federation).

The new wireless system WTN (Wireless Timing Network) once again made a leap forward, since the systems without cable connections can be set up faster and is extremely reliable.









### **FEI certified**

At the international events of the Fédération Equestre Internationale (FEI), only certified timing systems are permitted. For this reason, all devices that ALGE-TIMING offers for equestrian are FEI certified.

# **EQUESTRIAN**

# **Simple Show Jumping Timing System**

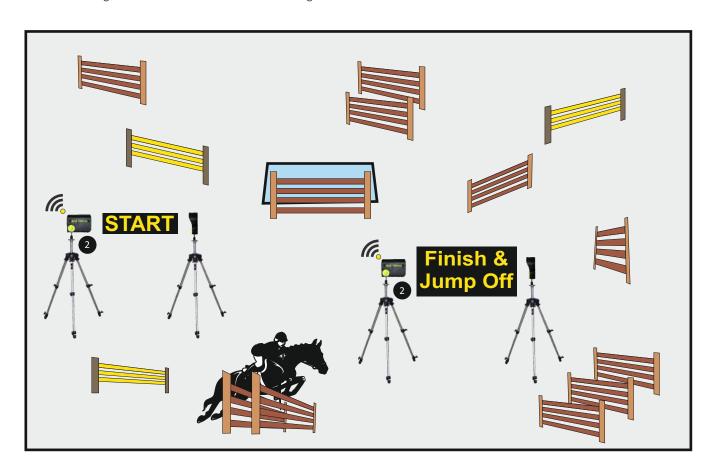


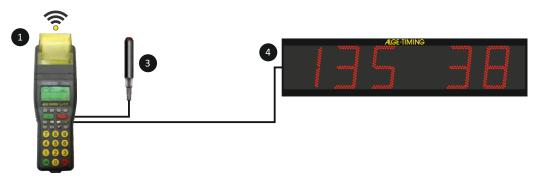
Various timing systems are suitable to handle show jumping tournaments, which are adapted to the individual circumstances for tournaments of different levels.

The system below is the simplest electronic timing system. It allows to do the timing but not the points. The radio system Wireless Timing Network WTN is built into the timing device

Timy3 WP and photocell PR1aW. This allows to set up the timing system fast and easy.

The D-LINE display boards is to the Timy3 and shows the time. The push button allows to stop the time in case of a barrier drop (time-out)







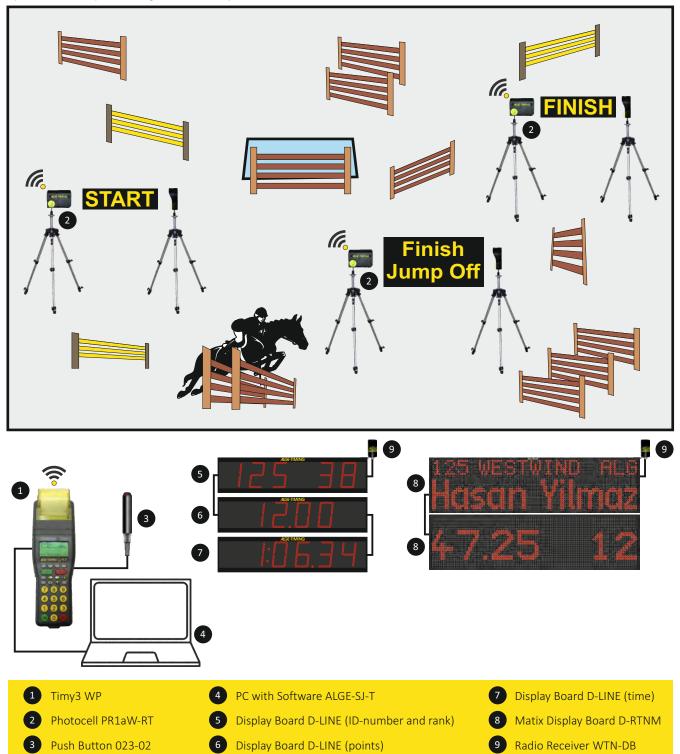
- 3 Push Button 023-02
- 4 Display Board D-LINE (time)

The system below is an advanced electronic timing system. The radio system Wireless Timing Network WTN is built into the timing device Timy3 WP and photocell PR1aW. This allows to set up the timing system fast and easy.

The timing device Timy3 transmits the time of day of any timing impulse to the PC with the software ALGE-SJ-T. This software operates the complete timing. On the PC it is possible to set a max.

clear round time and to input points for barrier dropping. If the rider has time penalty points it adds it automatically.

It is possible to add different display boards. For CSI3 events you need at least a D-LINE display board (with time) and a D-RTNM display board to show the name of the rider. For CSI4 events there are at least two D-RTNM necessary.



# **EQUESTRIAN**

# **Professional Show Jumping Timing System**

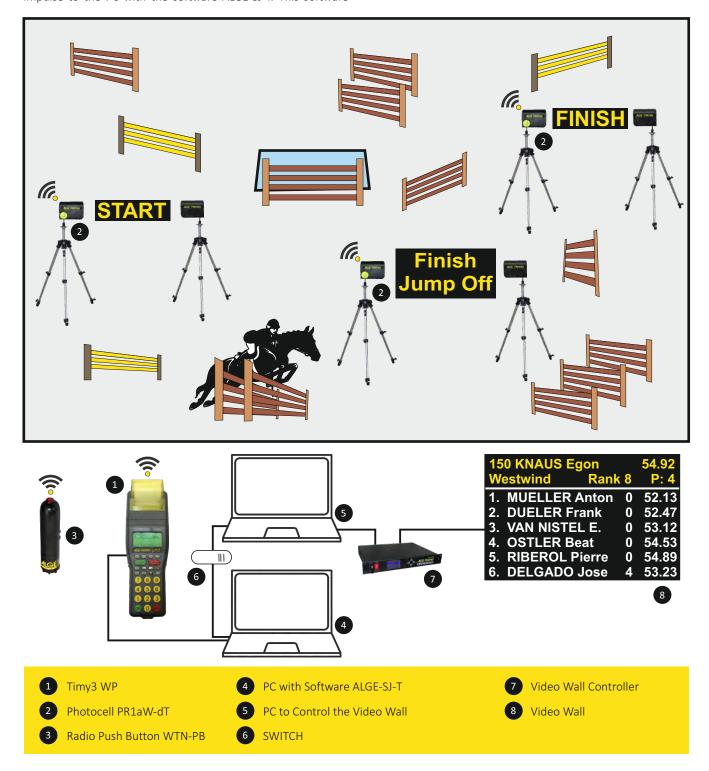


The system below includes the same timing components as the system on the previous page, but it has photocells with transmitter and receiver which allows to set them up to cover a distance of more than 100 m. This makes it more flexible to set up the photocells. The radio system Wireless Timing Network WTN is built into the timing device Timy3 WP and photocell PR1aW.

The timing device Timy3 transmits the time of day of any timing impulse to the PC with the software ALGE-SJ-T. This software

operates the complete timing. On the PC it is possible to set a max. clear round time and to input points for barrier dropping. If the rider has time penalty points it adds it automatically.

The display solution in this example is a video wall. A video wall is accepted as display board for any level of competition. I can show the start list, ranking list, actual rider time and points and as well commercials or videos.



# **EQUESTRIAN**



#### Timy3 WP

Compact, timing device with the highest precision, which is ideally suited for working with a PC with evaluation software because it is equipped with a USB interface, an integrated protocol printer and an integrated wireless module WTN.



### Photocell PR1a-RT

photocell with combined transmitter-receiver unit and reflector, for distances up to approx. 25 m, with the integrated WTN wireless module and tripod TRI128.



#### Photocell PR1a-dT

photocell with transmitter and receiver for long distances of up to 100 m, with integrated WTN wireless module and Tripod TRI128.



#### WTN-PB Wireless Push Button

The judge can use this radio push button to control the time-out. With the integrated WTN it is independent of cables and he can move freely.



#### Push Button 023-02

alternative with cable to trigger the time-outs



#### **Radio Receiver WTN-DB**

radio receiver for display boards such as D-LINE or GAZ5 with integrated WTN



#### **Display Board D-LINE**

The D-LINE is a seven-segment LED display board that can display the time, points, ID-numbers, and the rank, with digit heights of 15, 25, 45, 60 or 100 cm.



### **Display Board D-RTNM**

The D-RTNM is a matrix display with red LEDs in various sizes for displaying the name of the rider, horse, advertising, graphics, animations or a running text.



#### Video Wall

Different video walls are available in all sizes, and with different pixel pitch are available upon request.

# Software for Show Jumping and Carriage Driving

#### **ALGE-SJ-T**

This PC-software (freeware) for the timing at show jumping and carriage driving. It works perfect with timing devices from ALGE-TIMING like Timy or TdC8001. The complete timing operation is done on the PC. Penalty points are keyed in at the PC. The software includes all common classes for show jumping. Display boards can be controlled direct from this software form the PC.

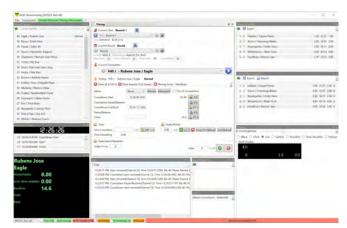
Additional to the freeware ALGE-SJ-T we offer modules that you can integrate to extend the functions of the software.

### **EQU-EXP**

Possibility to import and export data of competitors, horses and results. It allows to print start lists and result lists.

### **EQU-LIVE**

Additional to the above software ALGE-SJ-T and EQU-EXP it is possible with this software module to show the results on an info display (e.g. for the announcer). A local data server is necessary.



### **EQU-INET**

Yearly licence for webhosting of results (EQU-LIVE is required). Additional you need to get a "one-time" installation for the webhosting (EQU-INET-INST).

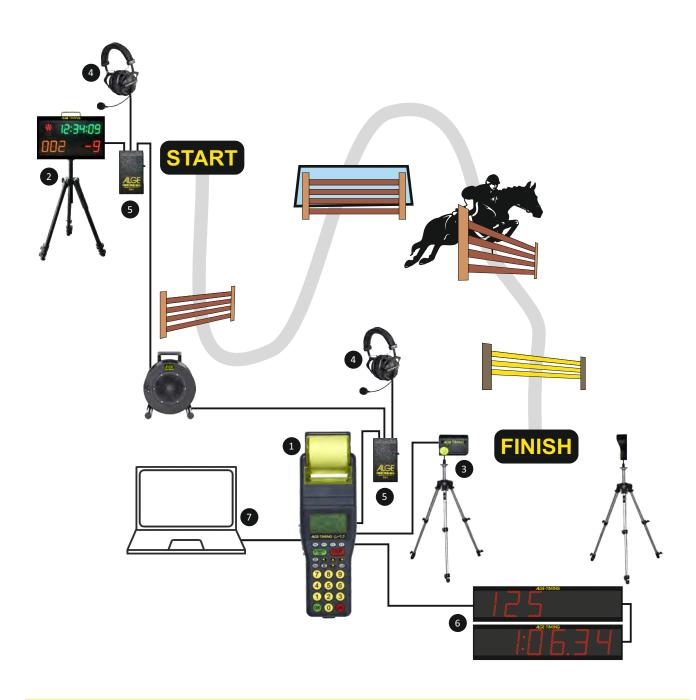
# **EQUSTRIAN**

# **Endurance**



ikewise, for endurance competitions the timing device Timy3 is perfect. We recommend the Startclock ASC3 for an orderly and exact starting procedure. If start and finish are close to one another, the timer can keep contact with the starter by headset.

In case of short starting intervals it is advantageous installing a further headset about 200 m before the finish in or-der to announce the horses about to finish.



- 1 Timy3 WP
- 2 Startclock ASC3
- 3 Photocell PR1a-dT
- 4 Headset HS3-2
- 5 Speech Amplifier SV4-S
- 6 Display Board D-LINE

7 PC for Results (e.g. TimeNet2)



# HORSE RACING

orse race courses may have one or more tracks. When using only one OPTIc3 photo finish camera, it must be aligned to the according finish line used. It is also possible to use one camera

per finish line. In addition, the tracks can be equipped with photocells, radio transmission, display boards and video screens.





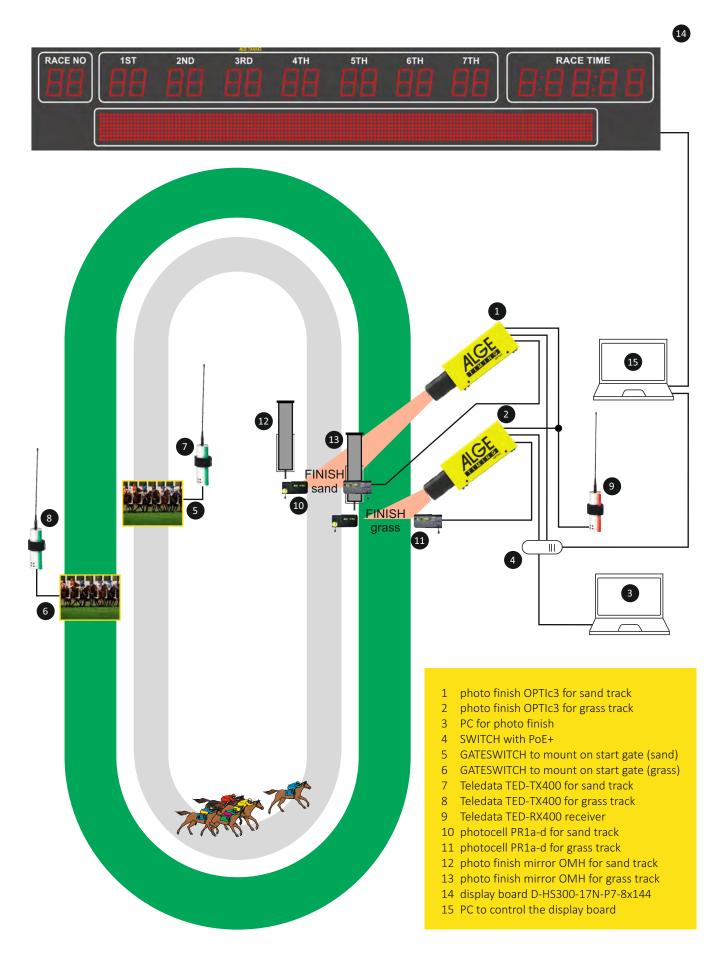
pictures from OPTIc3 gallop



pictures from OPTIc3 trotting

# **HORSE RACING**





# HORSE RACING Accessories

#### Photocell PR1a-d

photocell with transmitter and receiver for long distances (up to 100 m)

### **Photocell Housing PB4**

to protect the photocell from dirt, dust and weather influences

# **Heated Photocell Housing PB4H**

An integrated heater protects the photocell from misting and icing. The integrated power supply feeds the photocell.



Photocell Housing PB4 or PB4H

#### **GATESWITCH**

The GATESWITCH is a switch that you mount on the start gate so that it triggers the switch when the gate opens. The GATESWITCH is connected to the Telesignal TED-TX400 which sends an start impulse by radio to the photo finish device OPTIc3.



#### **Radio Teledata TED400**

for wireless transmission of the start signal to the timing device.

This allows the start from any point of the horse track (distances up to 4.5 km with a clear view).



Teledata TED-400

#### **Mirror for Photo Finish OMH**

Through the mirror, you can see the opposite side on the photo finish, which gives the decisive result in the evaluation of hidden horses.

OMH: mirror without heating

OMH-H: mirror with heater for racing at cold temperatures



Mirror OMH or OMH-H

# **HORSE RACING**

# **Display Boards**



Just as unique as any horse racing course, are the display boards that are used: The models shown below are globally installed solutions that convince with simplicity and clarity. However, individual special solutions with full-matrix video screens are also very popular for horse racing.



# Display Board D-HS300-17N-P7-8x144:

with interface for ALGE-TIMING timing devices

Control via PC software or ALGE-TIMING console with PC keyboard including control console for "steward room".

Interfaces: RS485, RS232 and Ethernet

Digit height: 300 mm

1st Line: with 17 numeric digits (digit height = 300 mm) to display the race number (2 digits), horse number of the first 5 places (2 digits) and time (5 digits for minutes, seconds and 1/100) 2nd Line: with a full matrix of  $8 \times 144$  pixels (at least 25 characters), each pixel consists of 7 extra bright red LEDs, animated texts can be displayed (e.g., scrolling)





control consol for display board

#### Display Board D-HS300-21N-P7-8x144:

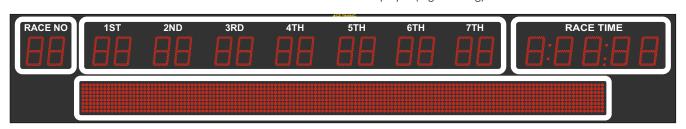
with interface for ALGE-TIMING timing devices

Control via PC software or ALGE-TIMING console with PC keyboard including control console for "steward room".

Interfaces: RS485, RS232 and Ethernet

Digit height: 300 mm

1st Line: with 21 numeric digits (digit height = 300 mm) to display the race number (2 digits), horse number of the first 7 places (2 digits) and time (5 digits for minutes, seconds and 1/100) 2nd Line: with a full matrix of  $8 \times 144$  pixels (at least 25 characters), each pixel consists of 7 extra bright red LEDs, animated texts can be displayed (e.g. scrolling)

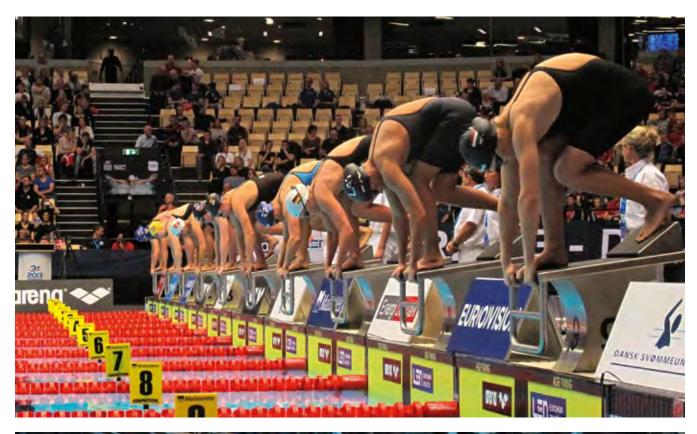






**B**ased on years of experience in timing for different sports, ALGE-TIMING has developed exclusive solutions for timing at swimming competitions. Thanks to the robust construction

and the processing of high-quality materials, ALGE-TIMING guarantees reliable results and an above-average life span of the system.



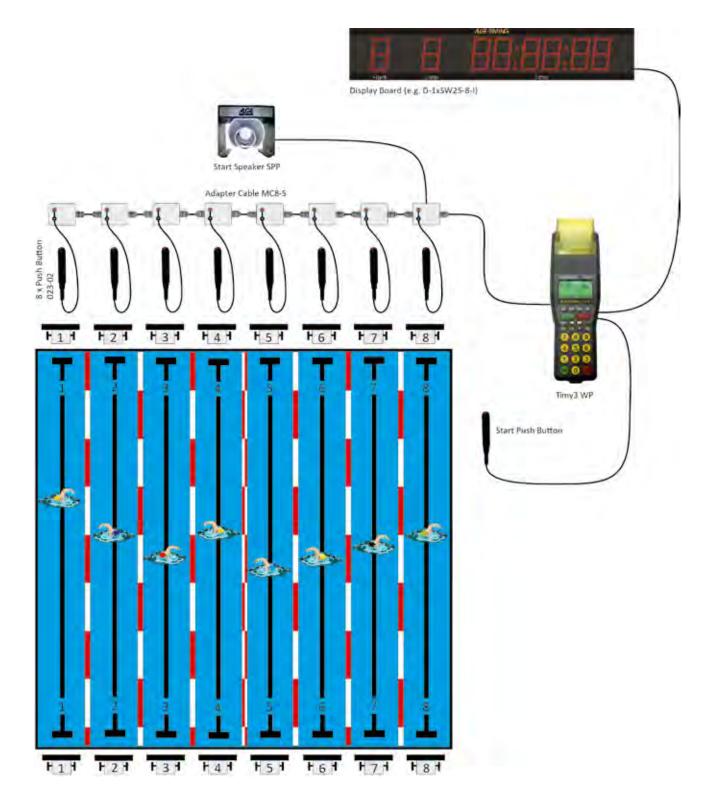




# **Semi-Automatic Timing System**

A semi-automatic timing system uses manual finish push buttons for each lane. The result of the timing, as well as the ranking of the participants, can be determined in real time and is printed on the spot.

The manual push button is connected via a special cable MC8-SWIM. The start signal is given, for example, via the loudspeaker SPP and the results can be tracked via various display boards connected to the Timy3 WP.



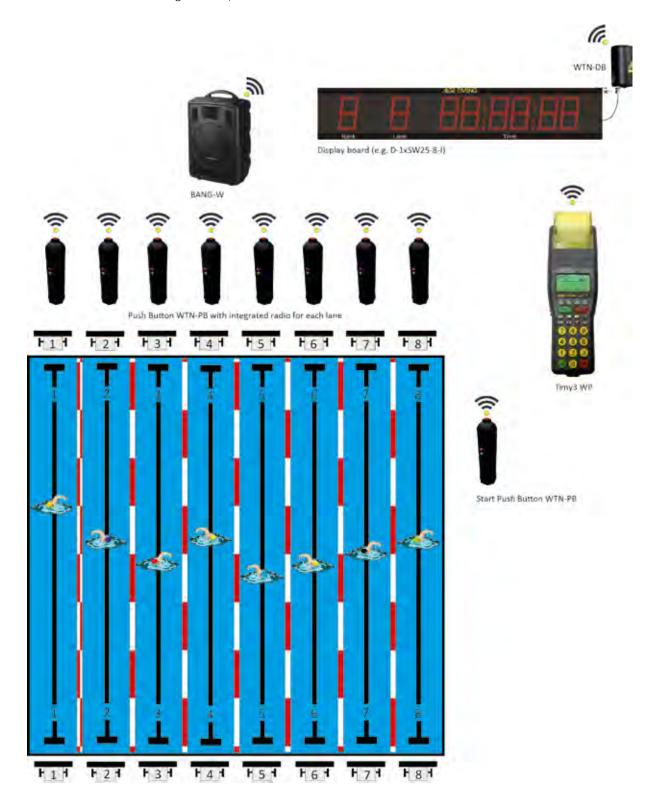
# **Semi-Automatic Timing System with Radio**



ew in the swimming sport is the WTN radio system, which is very successful in other sports. ALGE-TIMING offers a semi automatic radio system in which every lane has a radio push button WTN-PB with a separate timing channel.

The WTN-PB manual push buttons are equipped with the ALGE-TIMING Wireless Timing Network, which allows a wireless

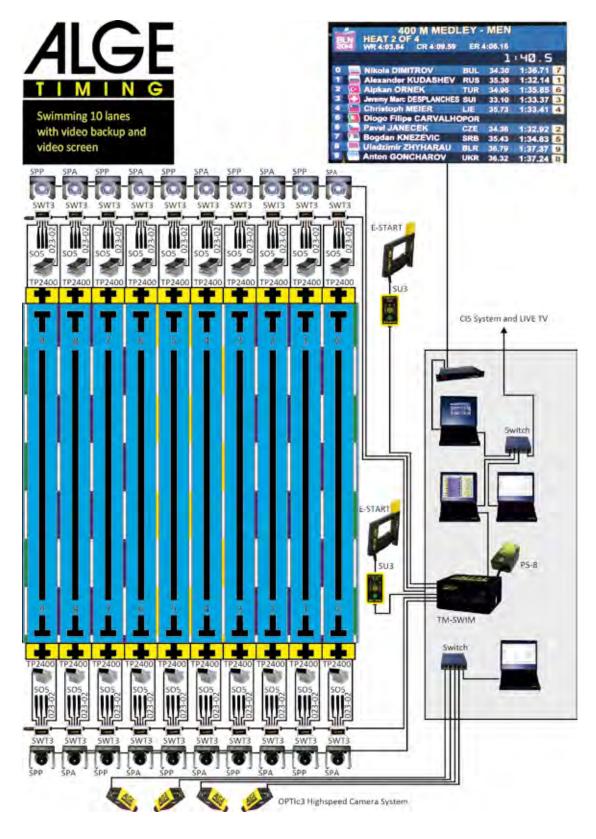
timing for up to eight lanes. Several display boards can be connected to the Timy3 WP at the same time. The ranking list is created immediately and printed on the spot, when the swimmers arrive at the finish.



W ith a fully automatic timing system, the swimmer of each lane stops its time by pushing against a touchpad. In addition to the touchpad, it is possible to equip each lane with up to three manual push buttons. At the start each lane has a speaker to give oral comments to the swimmer and to output the start signal.

The fully automatic time measuring system can be easily extended for big events.

In addition, the new OPTIc3 provides a very valuable video backup system with 100 pictures per second.



# **Automatic Timing System**

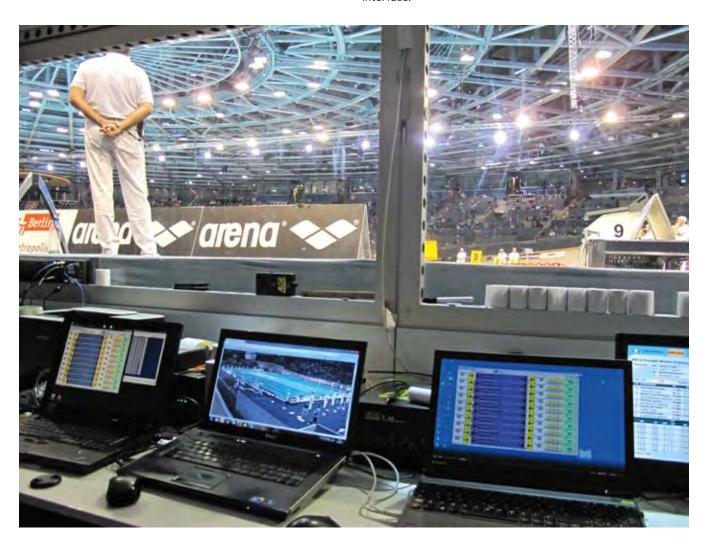


# SwimTime with TimeManager TM-SWIM

New technologies make timing easy.

The TM-SWIM has been developed especially for the extreme requirements of swimming. The TM-SWIM is the first timing device for swimming that has a USB interface to meet the requirements of modern PCs. It has an integrated audio amplifier as well as backup batteries and combines know-how, state-of-theart electronics and the sturdy design by ALGE-TIMING.

All timing functions are executed and stored directly in TM-SWIM. The PC is only needed to capture a competition in the system and is then used to visualize and control the TimeManager. The TM-SWIM runs the race fully automatically and sends the times simultaneously to the PC software SwimTime, so that the user can follow the competition on the clearly organized user interface.



### Facts of the Timing System ALGE SwimTime

- · PC-based timing system
- · USB Interface
- · user-friendly control
- · possibility to control a maximum of 16 lanes on both sides
- $\cdot$  optical and acoustic control over all lanes
- · connection possibilities for 1 touchpad, 3 manual push buttons and 1 relay-start-pad per lane (5 independent timing channels per lane and side)
- $\cdot$  integrated battery backup also works without a PC for 4 hours regardless of the network
- · integrated loudspeaker system

- $\cdot$  possibility of talking between the starter and the timing operator with headsets
- $\cdot$  false start warning on the monitor
- $\cdot$  warnings if the time difference between the touchpad and the manual impulse is too big
- · warning for unregistered touches
- · reliable and robust touchpad
- · collection of statistical data such as: Reaction time, block-off time, pressure duration on the starting block and touchpad
- · conformity: FINA, SSCH, AAU, NCAA and LEN



#### **Technical Data**

Range of measurement: 23 hours, 59 minutes, 59.9999 seconds

Time reference: TCXO 10,000 MHz (temperature-compensated quartz

oscillator)

TCXO, +/- 0.1 ppm (+/- 0.00036 s/h) Accuracy:

Temperature range: -25 °C to +50 °C

Power supply: internal: 12 V gel cell battery

external: 100 - 240 VAC, 50/60 Hz, optional 12 - 18 VDC

Interfaces: USB interface for PC or video RS232 interface for PC or video

2 x RS232 interface for protocol printer

2 x RS232 interface for display board

RS485 for display board

2 x timing bus for start and turn side Other connections:

2 x speaker active

2 x SU3 (start unit)/FLASH XL

start (banana socket)

audio line in audio line out

Controller: microphone

headset audio in total volume







### **SWIM Terminal SWT3**

A swim terminal is required for each lane and side. All SWT3 are identical and have no internal numbering. When switched on, the TM-SWIM automatically determines how many lanes are connected to the system and numbers them, according to the specifications.



- · 1 x touchpad
- · 3 x push button
- · 1 x relay-start-pad

# **Protocol Printer P5-8**

Online log of all impulses

- · competition number and run number
- · name of the heat
- · times (start, start block, touchpad, manual push-
- · times outside a run are printed in the time of day format
- · printing speed: 5 lines per second



# **Automatic Timing System**



# SwimTime with TimeManager TM-SWIM

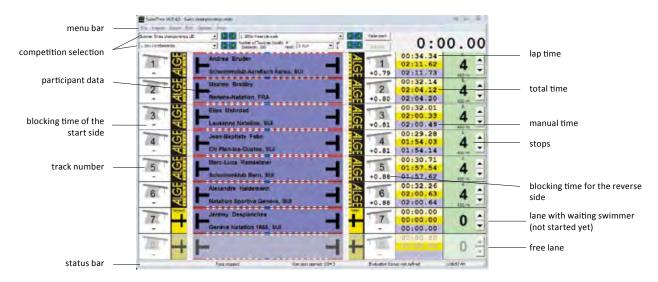
PC Software

The ALGE-TIMING PC software SwimTime manages all times and has optimal interfaces to the most common evaluation software in swimming. By dividing the software into timing and evaluation programs (Meet Management software) one can measure the time on one PC, while using one or more other PCs to take care

of the tasks of the organizational work in the race office, e.g. run scheduling, printing lists, etc.

SwimTime is compatible with all current Microsoft Windows versions (Windows XP, Vista, Windows 7, Windows 8 or Windows 10).

### **Time Measuring Program**





The timing software works with neatly organized, animated symbols. This simplifies the operation.

- · adapted for easy cooperation with evaluation software
- · optical representation
- · easiest operation
- · free software updates
- · battery backups
- $\cdot$  easy understandable protocols
- $\cdot$  expandable up to 16 lanes
- $\cdot$  participant data can also be seen at the timing software
- $\cdot$  many helpful control functions





# **Automatic Timing System Components**



#### **TimeManager TM-SWIM**

The high-tech device TM-SWIM collects and stores all Flash ROM data. It has galvanically isolated interfaces, acoustic part and synchronous input and output.



#### **SWIM Terminal SWT3**

The terminals are connected by a cable. A terminating plug SWT-END must be used at the last terminal. There is no fixed numbering! Includes connections for 1 TP1890/2400 touchpad, 3 separate manual push buttons 023-02 and 1 starting block or 1 relay-start-pad.



#### **Start Unit SU3**

with integrated microphone and on/off switch for the microphone, volume control and start button



# **Speakers SPA and SPP**

integrated gel-cell battery and speech amplifier. A SPA also controls an SPP.



### **LED Display Boards**

are available in various technologies as a numeric seven-segment or matrix scoreboard.



# Touchpad TP1890/2400

The touchpad is one of the main components in the timing system. The quality of this component determines the success of the entire system. The closed design of the touchpad (frame with backside of stainless steel 1.4404) offers maximum protection and reliability. The touchpad are available in various sizes:

- · TP2400: 2,400 x 906 x 9.5mm
- · TP1890: 1,890 x 906 x 9.5mm

Custom sizes are available upon request.



#### Manual Push Button 023-02

stable, water-proof construction, cable length 2 m.



### **Starting Block SO5**

The SO5, made of plastic, is characterized by a modern design and an adjustable foot rest (chromium-reinforced).



### **Relay-Start-Pad SWR7**

The solution for existing starting panels. Mobile use on most starting blocks without drilling or other mechanic changes.



#### **Backstroke Start Aid BSA**

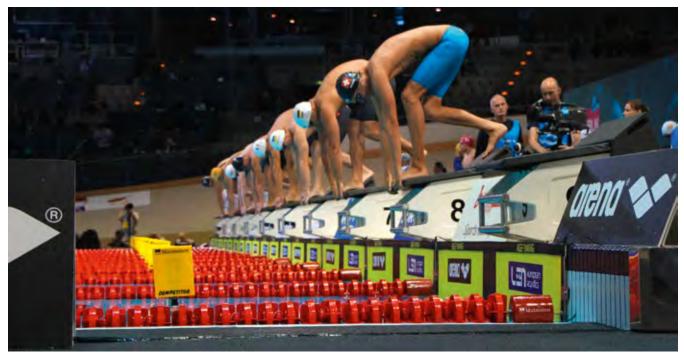
for a perfect start when backstroke swimming. The ALGE-TIMING BSA fits all starting blocks.

All components are compliant with the rules of FINA, SSCH, AAU, NCAA and LEN.





















# Touchpad TP2400 / TP1800 / TP980

The touchpad TP is one of the key components for a successful swimming timing system. The closed construction of the stainless steel frame makes it rugged and protects the integrated tape switches. The stainless steel is of best quality and made for the use in swimming pools were you have aggressive chlorine water.

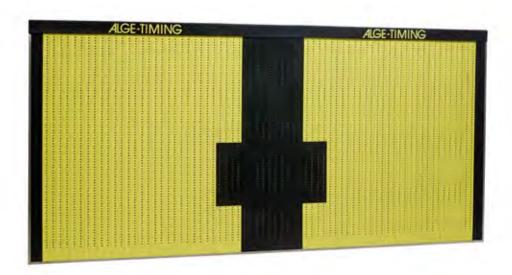
Four tape switches that cover the touchpad over the full length make sure that wherever the swimmers touch, the touchpad is sensitive for timing impulses at any spot.

The innovative and patented touchpad models have a surface with lamellas and an exemplary grip for the swimmers. Many experiments and tests were made with different materials to reach this goal. A lamella designed by ALGE-TIM-ING and produced for ALGE-TIMING with a special injection molding machine has small bumps to guarantee the optimal grip.

Furthermore, each touchpad has hundreds of small holes that allow the water to float through it. For the swimmer, this

means fair water flow conditions in overflow swimming pools for all lanes.

By using new materials and a stainless steel case with holes the complete touchpad is about 30% lighter than previous touchpads produced by ALGE-TIMING.



### All the benefits at a glance:

- · special anti-slip surface for optimum grip
- · four tape switches for consistent sensitivity
- · no false timing due to water splash or waves
- · patented water flow during the competition for fair conditions
- $\cdot$  stainless steel housing 1,404
- · robust construction
- $\cdot$  easy banana plug connection with the timing system
- $\cdot$  compatibility with most timing systems (NO contact)
- · three standard models (TP2400, TP1890, TP980)
- · customer-specific dimensions available upon request
- $\cdot$  special transport trolley for storing up to 12 touchpad



# Touchpad TP2400 / TP1800 / TP980

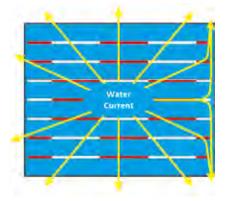


A stainless steel back plate protects the touchpad against damage (high-quality stainless steel quality for use in swimming pools).

The secret of the incomparable grip are the specially designed lamellas from ALGE-TIMING. They have a rough surface with thousands of very small bumps.

Unlike other touchpad, the water flows through the ALGE-TIMING touchpad and guarantees optimal flow conditions in overflow basins. Other touchpad block the water flow at the ends and cause cross flows. With the patented construction of the ALGE-TIMING touchpad, fair conditions prevail for all participating athletes.





The water flow with the new ALGE-TIMING touchpad is shown on the left side of the sketch.

The right side shows the water flow with the touchpad closed.



## **Touchpad Models**

## TP2400 for swimming pools with a lane width of 2.5 m

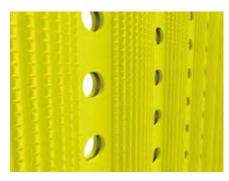
stainless steel housing with steel 1.4404 and PVC slats 2,400 x 906 mm, max. 9.5 mm thick in active area, 19 kg  $\,$ 

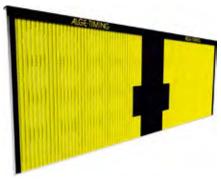


stainless steel housing with steel 1.4404 and PVC slats 1,890 x 906 mm, max. 9.5 mm thick in active area, 14 kg



stainless steel housing with steel 1.4404 and PVC lamellas  $980 \times 906$  mm, max. 9.5 mm thick in active area, 8 kg







The ALGE-TIMING starting block SO5 is made of easy-care plastic and has an integrated fault starting plate as well as an adjustable foot rest.

With the SO5, it can be checked whether the swimmer is jumping too early in a competition. In conjunction with the latest SWT3, it is even possible to measure the jump duration time.



### **Starting Block SO5**

The SO5 is made of plastic (polyethylene) and supplies relay exchange times, block-off times and reaction times. The adjustable foot rest can be engaged by the swimmer in 6 positions, thus enabling an optimal step start. For public operation, the foot rest can be removed. The SO5 is designed for continuous use in indoor and outdoor swimming pools.

New: improved surface for optimum grip



 $\label{thm:measuring system: integrated sensor for reaction time and jump duration$ 

Foot rest: 6-stage adjustable, removable without tools

Made of: plastic, chrome-steel reinforced

Dimensions: 740 x 560 x 400 mm

Weight: 24 kg

Conformity: FINA, SSCH, AAU, NCAA and LEN rules



### **Relay-Take Off Sensor SWR7**

The SWR7 is made of high-quality stainless steel 1.4404 and provides relay exchange times, block-off times and reaction times. The SWR6 must be adapted to the existing start base and fastened with screws to the base. On the model SWR7M, a tensioning strap can be used instead of the screws. The particularly slip-resistant surface developed by ALGE-TIMING is indestructible and does not change its properties even after many years. The adjustable foot rest can be adjusted easily by the swimmers.

### **Technical Data**

Measuring system: integrated sensor for timing

Made of: stainless steel 1.4404, surface treated

Dimensions: 740 x 560 x 40 mm

Weight: 26 kg

Conformity: FINA, SSCH, AAU, NCAA and LEN rules



# **Training**



A LGE-TIMING developed, especially for training and swimming, a program for the Timy3 with special timing functions for two training lanes.

### The following measured values are available:

**Single Training** 

Reaction time: time after which the swimmer pressure is applied to the starting block

Pressure time: duration of the jump-off phase

Block-Off Time: time after which the swimmer leaves the starting block

Touch 1: first stop

Turning time: time elapsed from stop to leaving the touchpad

Touch 2: etc.

#### **During the Relay Training**

Reaction time: time after which the swimmer pressure is applied to the starting block

Block-Off Time: time after which the swimmer leaves the starting block.

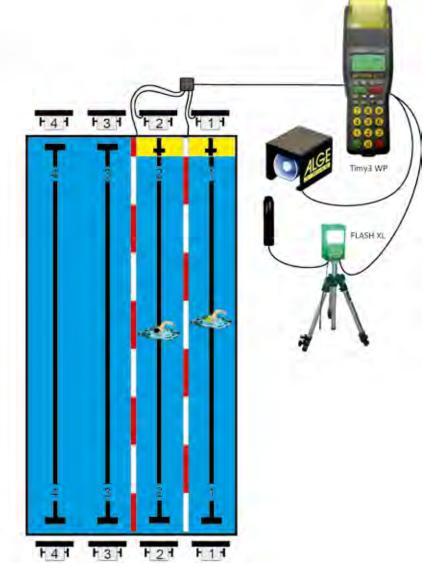
Touch 1: first stop

Reaction time: time after which the swimmer pressure is applied to the starting block

Block-Off Time: time after which the swimmer leaves the starting block.

Touch 2: etc.







LGE-TIMING has the right display options for every application, which can be adapted to individual requirements, ranging from classic seven-segment display boards to video walls.

### **Numerical LED Display Systems**

The seven-segment LED display boards are ideal for indoor and outdoor use.

### **LED Full Color Display Systems and Full Matrix Systems**

ALGE-TIMING can offer LED large-area display systems and video walls designed for use in sports facilities (see video wall - LED-Matrix).



seven-segment LED Scoreboard

### **Seven Segment LED Display Board**

The D-SWxxx series display boards are specially designed for indoor and outdoor applications. The timing is controlled by the TimeManager TM-SWIM, Timy3 or the multi-port console D-CKN. All LED display boards from ALGE-TIMING are equipped with extra bright LEDs with a lifetime of over 100,000 hours. The display boards are available with a height of 57 mm up to 600 mm.

Digits for indoor display systems: 57, 100, 150, and 250 mm Digits for outdoor display systems: 80, 150, 250, 450 and 600 mm



# D-SWxx-8- (IO)

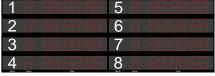
One-line display to indicate rank, lane and time. The results of all swimmers can be displayed alternately. The optional water polo console can be used to display game time and goals (0 to 9).



example: D-SW25-8-0

# D-xxxSWxx-7 (8) - (10)

It is possible to display the time for each lane. Thus, there are multi-line display boards with different configurations that are individually selectable. With the optionally available water polo console, the game time, goals and penalties are displayed on the scoreboard.



example: D-2x4xSW25-8-O

### D-SWxx-5- (IO)

This additional display provides the spectators with a complete overview of the competition. It displays both the event name and the heat number. This option can be directly integrated into any display.

Event	Heat H	ALGE-TIMING
1	TA ESTIMATES	5 H BUNGER
2		6 н намини
3		7 H HEINERH
4		8 11 1111111111111

# **Display Boards**



# D-RTNMxx-x- (IO) Info Display Systems

The D-RTNM full matrix display systems offer incredible display possibilities. In addition to the event name, heat number and the name of the swimmers, this board can also be used for advertising purposes: Graphic animations and scrolling texts can be called up at any time by a mouse click.

RANK	LANE	TIME	RANK	LANE	TIME PERIOD
4			-5	H	
		HOME			GUES1
2			6		
4		PENALTY	-0		PENALTY 1
2		Jajacuja Saja	7/		
O					
		PENALTY 2	0		PENALTY 2
4			8		

# Personal Fouls for Water Polo D-WPF10- (IO) (for D-4xSW10-x)

- · LED diameter: 10 mm
- · LED cluster diameter: 10 mm
- · number of LEDs per point: 1
- · dimensions: 350 x 900 x 70 mm per side
- · weight: 6.5 kg per side

### D-WPF15- (IO) (for D-4xSW15-x)

- · LED diameter: 5 mm
- · LED cluster diameter: 20 mm
- $\cdot$  number of LEDs per point: 5
- · dimensions: 400 x 1,100 x 70 mm per side
- · weight: 10 kg each side

# D-WPF25- (IO) (for D-4xSW25-x)

- · LED diameter: 5 mm
- · LED cluster diameter: 35 mm
- · number of LEDs per point: 10
- $\cdot$  dimensions: 500 x 1,400 x 70 mm per side
- · weight: 15 kg per side

The above display boards are available as indoor and outdoor versions.

	-	-	_	_	-	_			
1000	HANK	LANE	TIME	HANK	LANE	TIME PERIODE			
2				5					
3 • • •	100,000			0					
4 • • •			HOME			GUEST			
5 • • •	9	B		6	H				
6 • • •									
7 • • •			PENALTY I			PERALTY 1			
8 • • •	2							•	
9 • • •	O								
10 • • •			PENALTYZ			PENALTY 2			
12 0 0 0	100			0				•	
13 • • •	4			0					12
13 0 0 0				1000		All here	·	•	13



The photo finish system OPTIc3 from ALGE-TIMING can capture all movements in the start-finish area in 2-D mode with 100 images per second. These recording is an independent backup for the timing, or it may serve as evidence in case of a

protest. This can be very helpful, especially with relay. The images are stored on the hard disk of a PC and can be evaluated quickly and clearly with the IDCam software. A camera can record up to 4 tracks.



Picture frequency: 100 frames per second

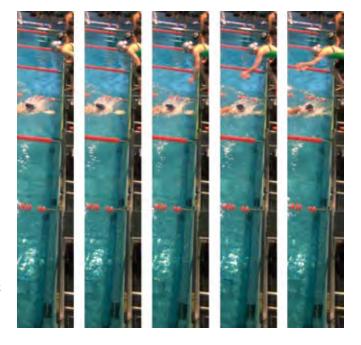
Picture resolution: 360 x 2,016 or 1,024 x 768 pixels

Admission: endless, depending on the hard disk

capacity of the PC

Synchronization: The system can be synchronized with

the TimeManager.



# **Open Water**



or open water competitions, a combination of several small touchpad and an IDCam is suitable, which creates several high-resolution images including the time of the day, on which the start numbers of the swimmers are easily recognizable.











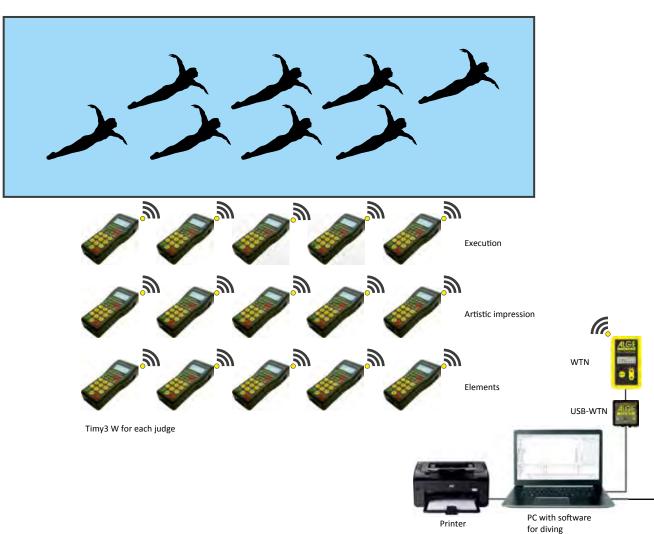


# ARTISTIC SWIMMING

n artistic swimming, the use of ALGE-TIMING's unique Wireless Timing Network ensures secure data transmission and allows easy setup of the system.

The evaluation software complies with the requirements of the FINA and can control video walls and numerical displays of ALGE-TIMING.





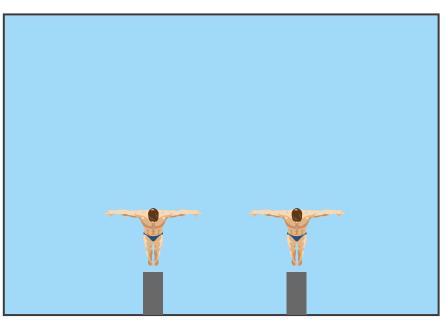


The evaluation system is based on the unique Wireless Timing Network from ALGE-TIMING. This ensures a secure data transmission and a simple setup of the system.

The evaluation software complies with the requirements of the FINA and can control video walls and numerical displays of ALGE-TIMING.

BLN 2014	Synchronized 3m - MEN FINAL			
1	Ilia ZAKHAROV	RUS		464.64
	Evgenii KUZNETSOV			
2	Patrick HAUSDING	GER		438.15
	Stephan FECK		26.49	
3	Oleksandr GORSHKOVOZOV	UKR		433.98
	Illya KV ASHA		30.66	
4	Michele BENEDETTI	ITA		400.59
	Giovanni T OCCI		64.05	
5	Christopher MEARS	GBR		391.98
	Jack LAUGHER		72.66	









## WATER POLO

#### Scoreboards



model D-S10BP2W



model D-S10-5W



model D-S15BP2W



model D-S15-5W



model D-M1SW



model D-M5SW

#### Model D-S10BP2W

· digit height: 100 mm

· dimensions: 1,200 x 1,000 x 70 mm

· weight: 25kg

#### Model D-S10-5W

· digit height: 100 mm

· dimensions: 2,000 x 1,200 x 70 mm

· weight: 45kg

#### Model D-S15BP2W

· digit height: 150 mm

· dimensions: 1,400 x 1,400 x 70 mm

· weight: 40 kg

#### Model D-S15-5W

· digit height: 150 mm

· dimensions: 2,000 x 1,400 x 70 mm

· weight: 55 kg

#### Model D-M1SW

· digit height: 250 mm (time and clearance) and 150 mm (period)

· dimensions: 2,500 x 1,000 x 70 mm

· weight: 80 kg

#### Model D-M5SW

 digit height: 250 mm (time and clearance) and 150 mm (penalties and period)

· dimensions: 2,500 x 1,000 x 70 mm

· weight: 80 kg

#### The following is displayed on the scoreboard:

- · running time: 99:59 minutes up/down (green digits except on the S models red digits). Last game minutes show the current tenth of a second.
- · daytime can be displayed in the game time field
- · goals: 0 to 99 on each side (red digits)
- · period: 0 to 9 (yellow digits, except for the S models red digits)
- · time out: 4 red LED points for each team
- penalties: two penalty times for each team: 0 59 seconds (red digits)
- · player ID: 0 to 99 (yellow digits, except for the S models red digits)
- · personal fouls: 39 red LED points for each team (models S10WL, S15WL and M6W)

#### **Technical Data**

- power supply: 110 220 V AC/50 Hz, shot clocks with 24 V DC directly from the main scoreboard
- · horn
- · D-CKN console with LCD display

#### **Optional**

Wireless data transmission only between console and main display possible, shot clocks need 12 V from the main display, for safety reasons.

All models, except D-S are also available in outdoor versions.







shot clock for water polo (beach ball)

#### **Technical Data**

- The set consists of 2 shot clock displays each with horn.
- $\cdot$  15, 25 or 45 cm digit height, upon request, up to 100 cm possible
- · models for indoor and outdoor, power supply with 24 V DC from main display
- · works only with an ALGE-TIMING water polo scoreboard, with D-CKN console
- · Cables must be ordered separately, 200-XX are utilized.
- · Radio connection is not possible.

#### D-SC15W-PH (Indoor) or D-SC15W-PH-O (Outdoor)

 $\cdot$  attack time (2 digits): 15 cm

· dimensions: 34 x 25 x 7 cm

· weight: 1.5 kg per side

#### D-SC25W-PH (Indoor) or D-SC25W-PH-O (Outdoor)

 $\cdot$  attack time (2 digits): 25 cm

· dimensions: 45 x 35 x 7 cm

· weight: 3 kg per side

#### D-SC25GT15W-PH (Indoor) or D-SC25GT15W-PH-O (Outdoor)

· game time (3 digits): 15 cm

· attack time (2 digits): 25 cm

· dimensions: 55 x 55 x 7 cm

· weight: 6 kg per side

#### D-SC45GT25W-PH (Indoor) or D-SC45GT25W-PH-O (Outdoor)

· game time (3 digits): 25 cm

· attack time (2 digits): 45 cm

· dimensions: 85 x 90 x 7 cm

· weight: 15 kg, per side





# ROWING/CANOEING

### **Simple Timing System**

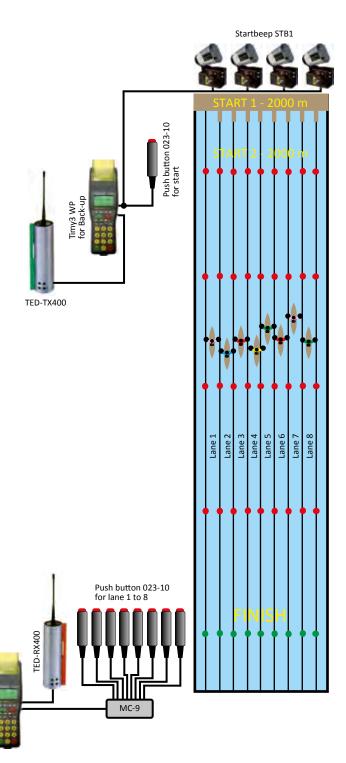
Rowing and canoe events require different time measuring systems, such as a simple system with manual timing for each track and radio transmission.

As the name suggests, this timing system is simple and allows for mobile use. The start takes place by means of a manual push button, which emits a horn signal via the Startbeep STB1. One or more start beeps can be distributed along the lanes in the start area.

The Timy3 WP in the start area is required for reliable storage of the start time, i.e. as a backup.

The start impulse is transmitted via radio TED to the finish. A manual push button is available for each lane. On the timing device, up to eight lanes are recorded and printed (eight different timing channels).

It is also possible to connect to the Timy3 in the finish a display board showing the running time or the winner's time.



## ROWING/CANOEING

### **Professional Timing System**



9x Startlight LED-SPOT

5 x Startspeaker BANG

he professional timing system with the TimeManager TM allows to output all channels for each lane with identification (interim time and finishing time). This means for a regatta course with nine lanes there is one start channel, three times nine interim times and nine finishing times, altogether 37 timing channels.

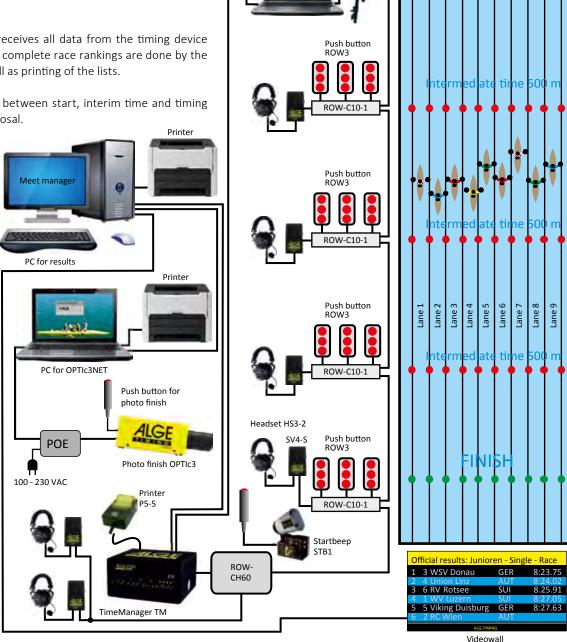
Via the TimeManager at the start the starter can announce starting commands as well as the starting signal by speakers to the rowers.

For each interim time and the finish there are manual push buttons with which each lane can be triggered separately.

The finish is recorded and analyzed by the photo finish system OPTIc3.

The evaluation PC receives all data from the timing device and analyzes it. The complete race rankings are done by the evaluation PC as well as printing of the lists.

For communication between start, interim time and timing headsets are at disposal.



ROW-SSR

ROW-PF

PC for IDCam false start

Timy3 W

Start Unit

SU3

Side judge

startlight LED-SPOT-SJ

All computers in the illustrated system are connected in a network.









The versatility of the motor sport requires a large selection of timing systems, which meet the challenges of different races. This is why ALGE-TIMING has developed individual timing systems and the appropriate accessories especially for motor sports.

#### Car Slalom / Mountain Racing

An example of a timing system used in motor sports is the system for car slalom or mountain racing (shown at the right).

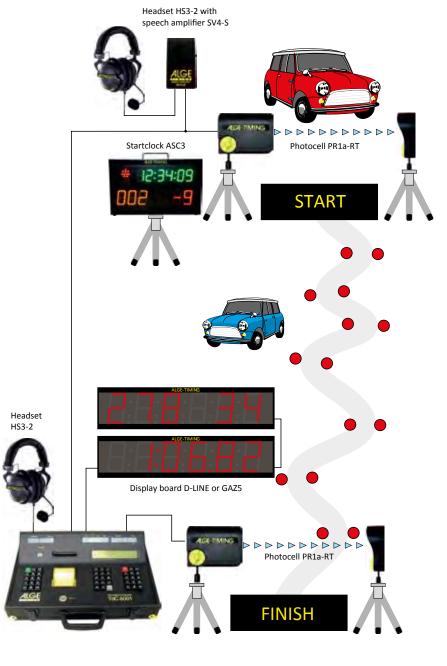
The regular start intervals can be controlled via a Startclock ASC3. The timing is triggered by a photocell at the start. The starter and timing operator can communicate via headsets.

When triggered, the finish photocell stops the time of the TdC8001 or Timy3.

A display board can be controlled by the timing device.

If there is a large distance between the start and the finish, the Teledata TED400 can be used for impulse transmission.

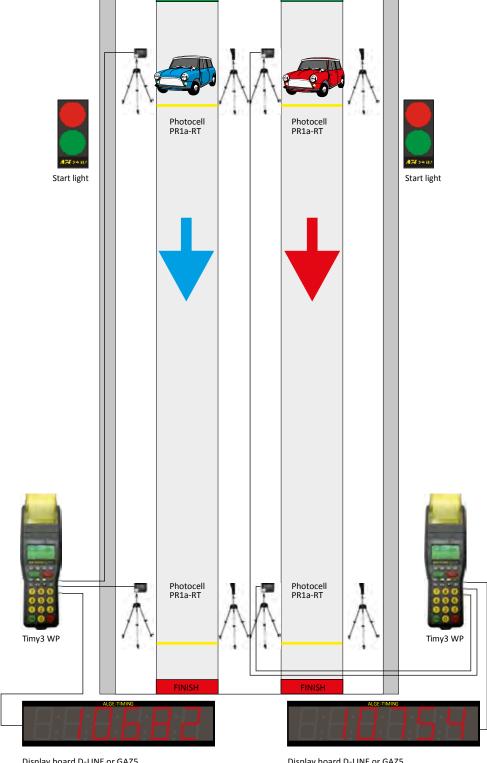






### **Dragsters**

or dragster races there are different ways to measure the times and record the results. For the sake of illustration, a simple system is presented, which can be customized according to the specific wishes of clients and the intended use. This means that, for example, the exact speed in the finish region can also be measured.



Display board D-LINE or GAZ5

Display board D-LINE or GAZ5

#### Rally

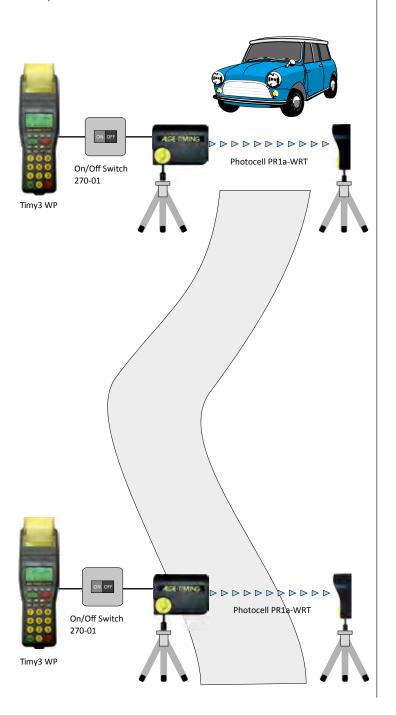


The timing for a rally consists of at least one timing system with two Timy3 WP and a manual push button. Of course, the system can be expanded with additional devices, which make a more precise timing possible.

In the figures, a timing device Timy3 WP and a photocell are used for a simple timing system for start and finish. The time of day is always measured. The timing operator enters the ID-number of the vehicle into the Timy3. The run time is calculated from the difference of start and finish time.

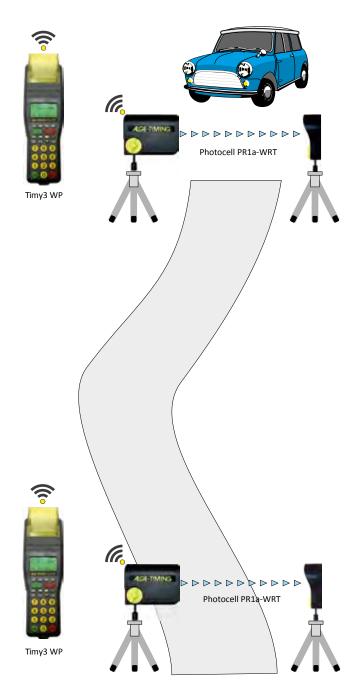
#### Simple rally timing system with cable

A Timy3 WP is connected to the photocell at the start, the other to the photocell in the finish. Both Timy3 are synchronized before the start of the race.



#### Simple rally timing system with radio

The Timy3 WP and photocell PR1aW have an integrated Wireless Timing Network WTN. Both Timy3 are synchronized before the start of the race.





Rally

Timy3 and photocell is located at the start and finish.

The ID-number and time of each car is stored in the timing device at start and finish. After the stage is finished the data from each timing device are transferred to a PC, which calculates the run times

For each stage that is executed at the same time you need additional timing system. Sometimes it is also necessary to have additional timing systems to prepare the following stages.

This solution with Timy3 and photocell at start and finish is supported by a Startclock ASC3 to keep regular start intervals.

The ID-number and time of each car is stored in the timing device at start and finish. After the stage is finished the data from each timing device are transferred to a PC, which calculates the run times.

For each stage that is executed at the same time you need additional timing system. Sometimes it is also necessary to have additional timing systems to prepare the following stages.





















# SPORT CLIMBING

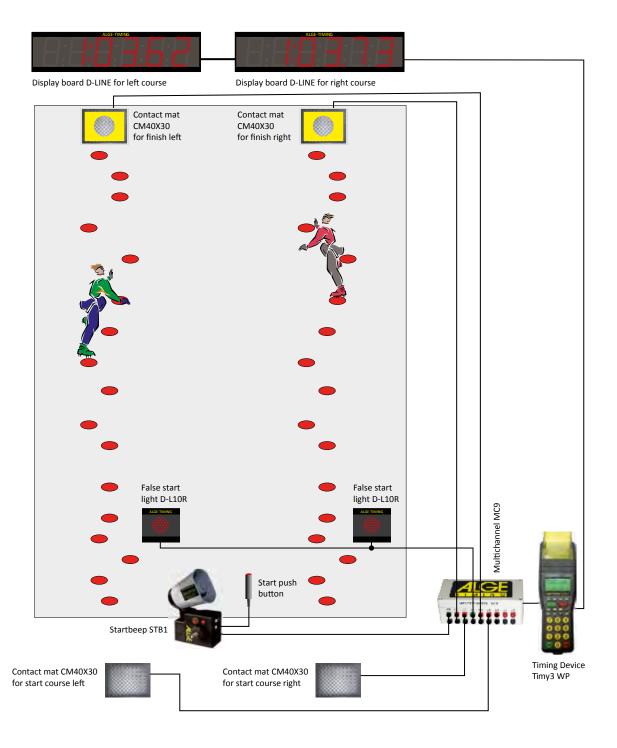
### **Speed Climbing**

A LGE-TIMING offers a timing system especially developed for speed climbing. The acoustic start signal comes from the Startbeep STB1. Both tracks have a contact mat on the floor in the starting area. This allows to check false starts. If a climber leaves the contact mat before the start signal is given, the display board shows FS (false start) and the false start light will light up red. Of course, the false start is protocolled on the printer of the timing device Timy3 WP.

The finish is triggered via contact mats at the top of the wall. The timing device measures the run time of each competitor and displays it on the display board D-LINE.

Alternative ALGE-TIMING offers as well automatic training systems that can be fix installed on the climbing wall.

The ALGE-TIMING timing system is recommended by FISC (International Federation for Sport Climbing).



# SPORT CLIMBING

### **Speed Climbing**



#### Devices that are required for timing during speed climbing

#### Timy3 WP

The Timy3 WP is the control center from which all devices are controlled and timing impulses are processed. When the start is triggered, the starting sound is emitted via the Startbeep STB1 with a countdown of 3 seconds according to the regulations. Also, the false start is checked and the display board is driven by the Timy3.



#### **Multichannel MC9**

The MC9 is a docking station for the Timy3. The contact mats, the start beep and the false start light are connected to the Multichannel MC9.



#### Startbeep STB1

Device with integrated horn, which omits the start sound.



#### Contact Mat CM40x30 for Start

Checks whether the climber does not leave the start before the start tone.



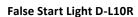
#### Contact Mat CM40x30 for Finish

When the climber strikes the contact mat, the timing is stopped.



#### **Display Boards D-LINE**

The display shows the running time and run time for a competitor. In case of a false start it shows "FS".



The false start light shows the climber on the wall that a false start occurred. It is usually integrated into the climbing wall.









A wide range of timing devices and accessories are available from ALGE-TIMING for alpine ski races. Important is mainly the reliability and rugged design for difficult conditions like freezing temperatures and snow. Most of ALGE-TIMING's devices are homologated by the FIS (International Ski Federation).

ALGE-TIMING has a long history in timing for alpine skiing. The market share of more than 40 % of ALGE-TIMING equipment used in FIS races clearly shows the leading role.

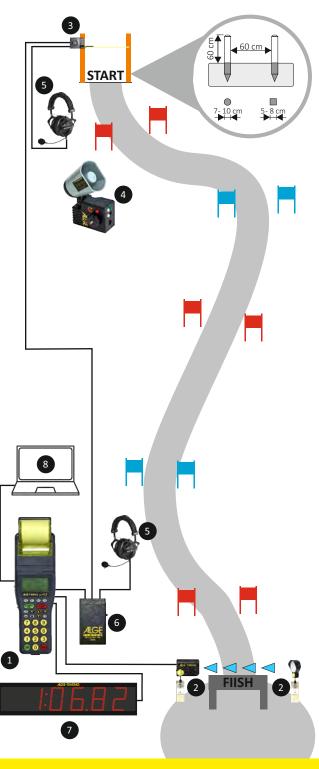
Although timing devices have been produced for many years, most of the older models are still compatible with the current



# ALPINE SKIING Simple Timing Solutions

or timing at alpine skiing races, a simple timing system can be used as basis system, consisting of a timing device, startgate and photocell. We recommend as well the headsets for a speech

connection between start operator and timing operator, a start device such as the Startclock ASC3 or Startbeep STB1, and a display board.





FIS homologated high end timing device with for the timing professional with a large, easy-to-read graphic display, up to 8 timing channels and a log printer. USB interface and RS232 interface is integrated in the device for data transfer. A built-in WTN radio module enables wireless communication with other devices.

### 2 Photocell PR1a-R

FIS homologated reflection photocells with transmitter and receiver in one case; including reflector, bracket and cable

#### Startschranke STSnM1S

Startgate for individual start at ski races. It has one start output and a built-in speech amplifier.

### 4 Startbeep STB1

Device to handle the start professional. An acoustic start countdown indicates the start interval.

#### 5 Headset HS3-2

headset with microphone for the timing communication

#### 6 Speech Amplifier SV4-S

for plugging in at the start-finish line and connecting the headset

#### Results Software Time.NET2

Universal result software (freeware) from ALGE-TIMING that is ideal for small ski races.

#### 8 Display Board D-LINE

numeric display board with red 7-segment LED digits to show the time or bib (e.g. D-LINE250-O-6-E0)

1 Timy3 WP 3 Startgate STSnM1S

2 Photocell PR1a-R

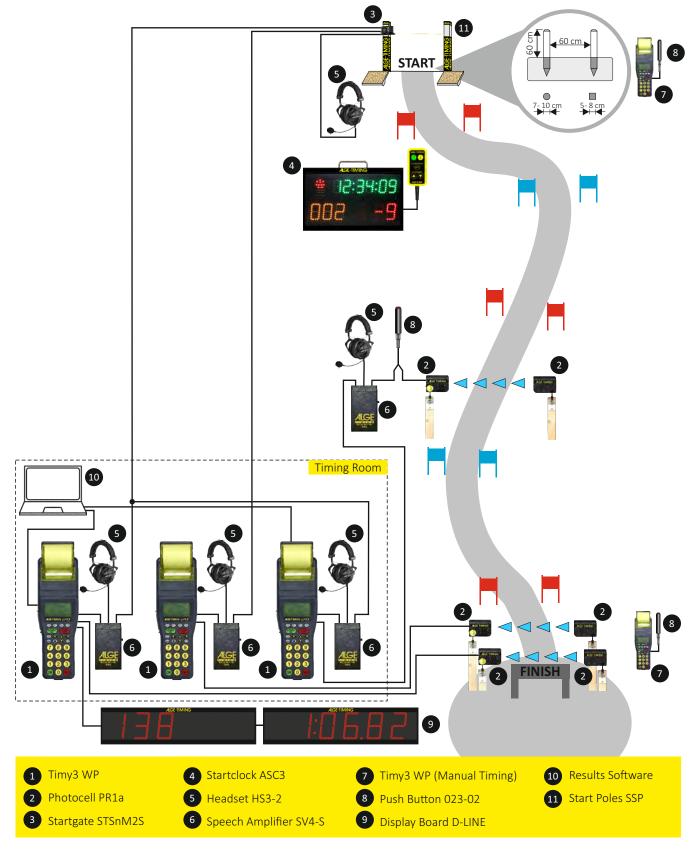
- 4 Startbeep STB1
- 5 Headset HS3-2
- 6 Speech Amplifier SV4-S
- 7 Display Board D-LINE
- 8 Time.NET2 Software

### **Timing System for FIS Level 1**



The timing system shown below is set up as needed for FIS races or Continental Cup races (e.g. Europa Cup). An intermediate time is not mandatory. Using an intermediate time,

we recommend using a separate timing device, since a competitor could reach the intermediate the same time as another competitor goes through the finish.

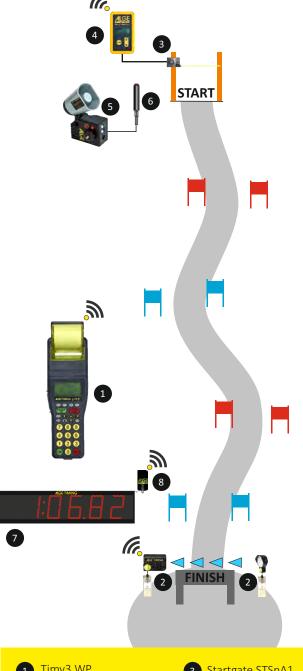




### Training System with MT1 (Live Timing at Internet)

or children a ski race is the highlight of a visit to a ski school. it is important for them to show what you have learned during the past days. For the ski school itself, it is important that the timing system is easy to use and quick to set up.

Ski school races use a short distance, therefore the "Wireless Timing Network" WTN is ideal. It connects all devices by radio. If the timing system is equipped with a display board and a start beep, the race is a unforgetable experience for the participants.





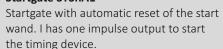
FIS homologated high end timing device with for the timing professional with a large, easy-to-read graphic display, up to 8 timing channels and a log printer. USB interface and RS232 interface is integrated in the device for data transfer. A built-in WTN radio module enables wireless communication with other devices.

Photocell PR1aW-R



Photocell with transmitter/receiver unit and built-in radio WTN. The system consists of a photocell, reflector and chain brackets. The photocell can cover distances of up to 25 m.

Startgate STSnA1



**Wireless Timing Network WTN** 



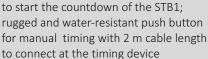
The universal radio system WTN is used to forward the start impulse to the timing device.

Startbeep STB1



Device to handle the start professional. An acoustic start countdown indicates the start interval.

Push Button 023-02



**Display Board D-LINE** 



numeric display board with red 7-segment LED digits to show the time or bib (e.g. D-LINE250-O-6-E0)



**Display Board Radio Receiver WTN-DB** to receive the data for the display board from the timing device.

1 Timy3 WP

2 Photocell PR1aW-R

3 Startgate STSnA1

4 WTN

5 Startbeep STB1

6 Push Button 023-02

Dispaly Board D-LINE

### **Training System with Radio TED**

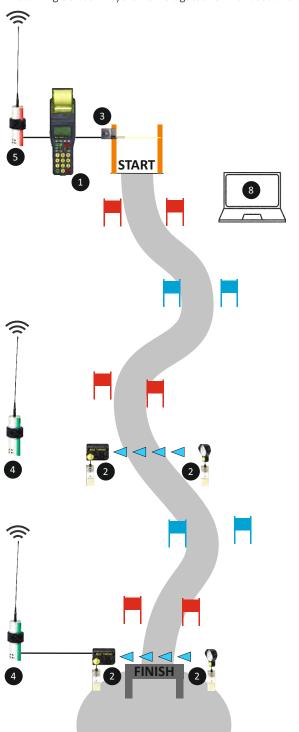


Alarge number of professional users, such as national ski teams, ski manufacturers, or waxing companies, use the ALGE-TIMNG training system because they appreciate the high reliability and performance of the radio system TED400. Even on alpine terrain long distances can be bridged.

The timing device Timy3 is homologated for FIS races and can be

used for training or races. The radio system Teledata TED400 can also be used for FIS races up to level 3, when respecting the criteria for timing without cable between start and finish.

The training system shown here consists of start, split time and finish. It could support up to eight split times as well.





#### Timy3 WP

FIS homologated high end timing device with for the timing professional with a large, easy-to-read graphic display, up to 8 timing channels and a log printer. USB interface and RS232 interface is integrated in the device for data transfer. A built-in WTN radio module enables wireless communication with other devices.



#### Photocell PR1a-R

FIS homologated reflection photocells with transmitter and receiver in one case; including reflector, bracket and cable



#### Startgate STSnA1

with an automatic reset of start wand; optimal use for training



#### Teledata TED-TX400

radio transmitt er with 400 mW for transmitting the timing impulses to the timing device; working distance up to 4.5 km



#### Teledata TED-RX400

radio receiver receives the timing impulses at the timing device



#### **Result Software Training**

ALGE-TIMING provides special designed software to evaluate the training results. Data transfer from Timy3 to PC is possible online or offline.

- 1 Timy3 WP
- 2 Photocell PR1a-R
- 3 Startgate STSnA1
- 4 Radio Transmitter TED-TX400

5 Radio Receiver TED-RX400



#### The Permanent Speed Check for Skiers

The ALGE-TIMING Speedy is a permanent speed check for skiers, with which every skier can measure his/her own speed. A radar measures the speed of an approaching skier und displays the speed on a display board. For the speed measurement a closed slope is recommended. Each skier has to go down the slope individually. The installation of the radar is very easy on a post at

the side of the speed measuring slope. Therefore, the maintenance of the slope is very easy.

The Speedy is used successfully in many ski resorts worldwide. Because of the attraction for skiers it is often installed on less frequented slopes to bring more skiers to that area.

1 Speedy 150-3-R:

LED display board D-LINE150-O-3-E0 with three digits with 150 mm digit height, radar D-RAD and cables

1 Speedy 250-3-R:

LED display board D-LINE250-O-3-E0 with three digits with 250 mm digit height, radar D-RAD and cables

2 Radar D-RAD:

radar to measure the speed of a skier

**Technical Data** 

Power supply: 100- 240 VAC and 12 VDC Power consumption: max. 17 watts (Speedy 150-3-R)

max. 37 watts (Speedy 250-3-R)

Operating temperature: -30 °C to +40 °C Speed: from 1.0 to 99.9 km/h Measuring unit: km/h, m/s or mph



### TIMING DEVICES

#### **Selftimer SF3**



#### Self Service Timing for Permanent Race Courses

The Selftimer SF3 is an automatic timing system for skiing. duels with friends or family members. Thus, every skier can measure his time and make private ski



#### Components of the System

#### Display Board D-SF150-O-6-E0 or D-SF250-O-6-E0

Six extra bright, red LED digits with a figure height of 150 mm (D-SF150) or 250 mm (D-SF250) ensure the best visibility even in direct sunlight. The integrated electronic controls the entire SF3 system, including minimum and maximum run time and start light indicator. The display board shows either run time or speed. The display board can also be used with other ALGE-TIMING timing devices.



#### **Selftimer Start Light SF3L**

The start light is mounted at the start and regulates the starting sequence. The green light indicates that you can start, and the red light will light up aft er the start, until the previous competitor has reached the finish or a maximum run time has elapsed.



#### Startgate STSnA1

The startgate is used to trigger the start. The STSnA1 has a startward that automatically closes and is equipped with a mounting chain.



#### Photocell PR1a

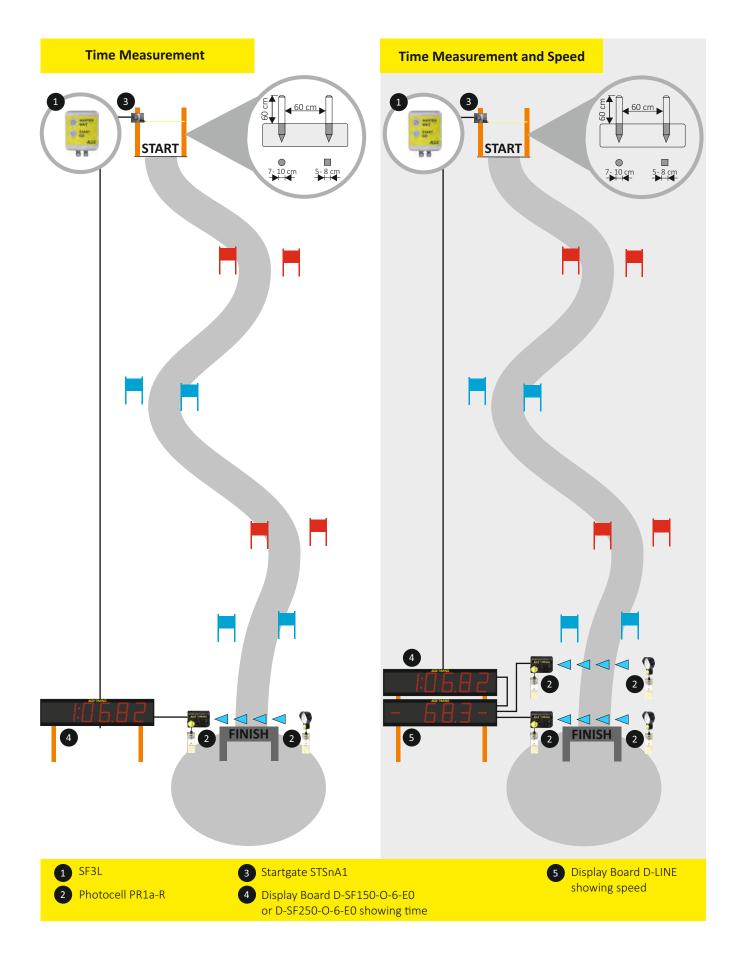
The photocell is used for the timing device at the finish or for the speed measurement. It consists of a transmitter/receiver unit and a reflector, both of which are easily and precisely aligned with a ball head. The photocell is screwed onto a mounting bracket and attached to a wooden post with a chain. A cover protects the lens of the photocell from rain and snow.



#### Display Board D-LINE150-O-6-E0 or D-LINE250-O-6-E0

In Comparison to the D-SF the D-LINE display board has no selftimer controller integrated. This display board can also be used at the start, so that the racers waiting at the start can see the times.





# TIMING DEVICES

#### **Selftimer SF3**





#### Selftimer SF3

#### Selftimer SF3-L150

- · with startgate and photocell
- · display board 6-digit, LED, 150 mm digit height
- · start light red and green

#### Selftimer SF3-L250

- · same as SF3-L150
- · display board 6-digit, LED, 250 mm digit height

#### Selftimer SF3-2L150

- · same as SF3-L150
- $\cdot$  second photocell for speed measurement at the finish line
- · display alternately shows run time and speed

#### Selftimer SF3-2L250

- · same as SF3-2L150
- · display board with 250 mm digit height

#### Selftimer SF3-22L150

- · same as SF3-L150
- $\cdot\,$  second photocell for speed measurement at the finish line
- $\cdot$  second display board (D-LINE150-O-6-E0) to display speed or runtime

#### Selftimer SF3-22L250

- · same as SF3-22L150
- · display board with 250 mm digit height

#### **Technical Data**

Power supply: 100- 240 VAC and 12 VDC, respectively
Power consumption: max. 20 Watts for SF3-L150 or SF3-P150
max. 45 Watts for SF3-L250 or SF3-P250

Operating temperature: -30 °C to +40 °C
Time resolution: 1/100 second
Run time: 24 hours

Time setting: it is possible to set the minimum and maximum time allowed for a competitor

#### **Necessary cables and connections:**

#### Selftimer System with Start Light SF3L

Cable between start and display board: 1 pair (2-core cable) Power supply: 100 – 240 VAC or 12 VDC for display board

A 2-core cable is required between the start and finish. The cable from the start to the finish is not included in the scope of delivery and must have a maximum loop resistance of 130 Ohm.



wide range of timing devices and accessories are available from ALGE-TIMING for cross-country. Important is mainly the reliability and rugged design for difficult conditions like freezing temperatures and snow. Most of ALGE-TIMING's devices are homologated by the FIS (International Ski Federation).

ALGE-TIMING has a long history in timing for cross-country. Although timing devices have been produced for many years, most of the older models are still compatible with the current ones.

The various disciplines in cross-country require different timing systems, which meet the special conditions of single start, mass start, pursuit or relay competitions.

For some disciplines a traditional timing system with startgate and photocell is sufficient, photo finish is manly needed for events with mass arrival. The photo finish produces a photo finish pictures of each competitor and allows to check the times, bib numbers or even correct times or arrival order.











### **Individual Start / Sprint Qualification**



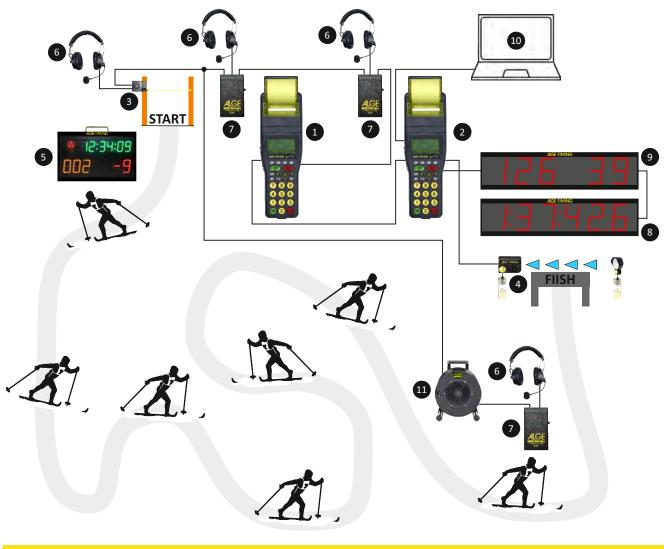
Timing for cross-country with individual start is very challenging. The competitors have single starts with a fix interval time. It can happen that during the race people start and finish at the same time. Often it will happen as well that two or more competitors pass the finish line at the same time.

The Startclock ASC3 automatically outputs the start interval visually (start light) and acoustically (speaker system) for an easy and regular start procedure. The start is affected by the competitor by triggering the startgate. The start operator and a finish arrival announcer are in contact with the timing operator

using headsets. A separate timing device Timy3 WP is used for start and finish. They are coneced by cable (alternative by radio WTN).

The timing device in the finish is triggered by a photocell and can be connected to a display board, so the spectators and athletes can see the run time immediately.

The timing system shown below for cross-country with individual start is a basic system. For event like FIS-races a backup timing system and a manual timing system is additional needed.



- 1 Timy3 WP for start
- 2 Timy3 WP for finish
- 3 Startgate STSnM2S
- 4 Photocell PR1a-R
- 5 Startclock ASC3
- 6 Headset HS3-2
- 7 Speech Amplifier SV4-S
- 8 Display Board D-LINE (time)
- 9 Display Board D-LINE (bib + rank)
- 10 PC for Results Software
- 11 Cable Reel KT300



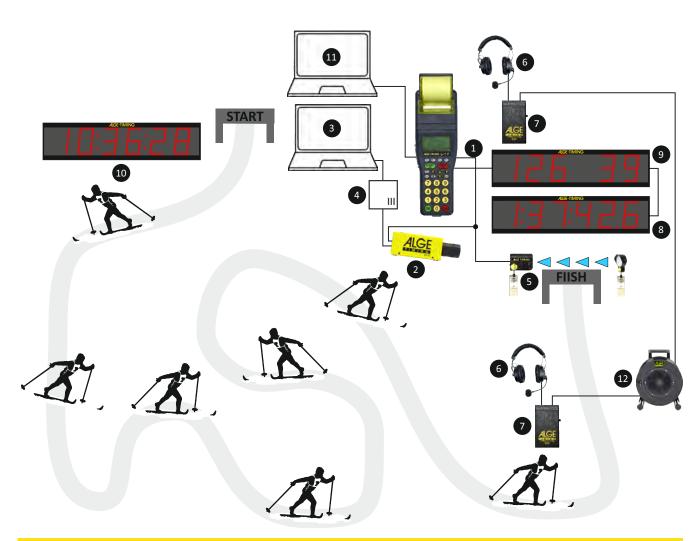
### **Pursuit / Gunderson Start**

or Pursuit Races and Races with Gunderson Start the time of day is displayed at a display board at the start. This is needed by the racers and the start judge to know, when it is their turn to start. Alternative a start clock ASC1 can be used.

The finish arrival announcer is in contact with the timing operator using headsets.

At the timing device Timy3 the start times are input before the pursuit race starts. It can control a display boards, so the spectators and athletes can see the run time immediately.

Close finish arrivals of competitors can be evaluated on the photo finish picture.



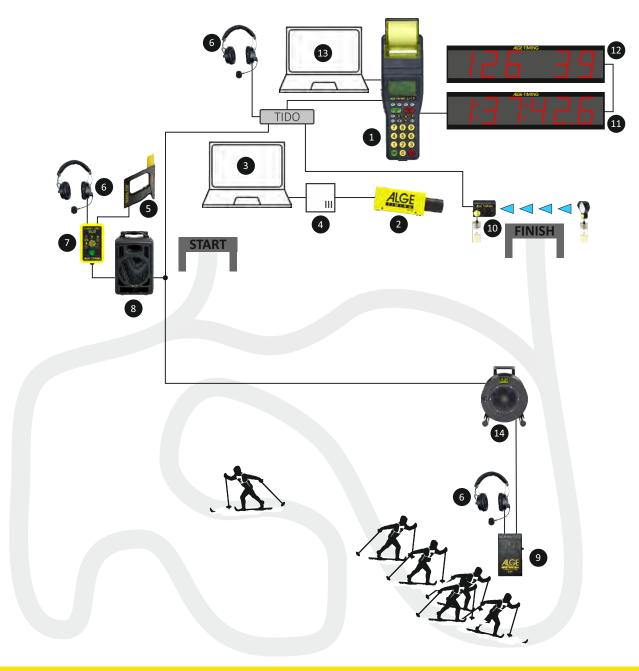
- 1 Timy3 WP
- 2 Photo Finish OPTIc3
- 3 PC for Photo Finish
- 4 Power over Ethernet PoE
- 5 Photocell PR1a-R
- 6 Headset HS3-2
- 7 Speech Amplifier SV4-S
- 8 Display Board D-LINE (time)
- 9 Display Board D-LINE (bib + rank)
- 10 Display Board D-LINE (time of day)
- 11 PC for Results Software
- 12 Cable Reel KT300

### **Relay and Mass Start Competitions**



When having relay- or mass start races, an electronic or traditional start gun is used to start the complete competitor field. The start operator and a finish arrival announcer are in contact with the timing operator using headsets. When the photocell PR1a is triggered at the finish line, the arrival at the finish line is simultaneously recorded with the photo finish system.

Tight arrivals or missing bib numbers can be determined with the photo finish picture. The timing device Timy3 can control a display board, so the spectators and athletes can see the run time immediately.



- 1 Timy3 WP
- 2 Photo Finish OPTIc3
- 3 PC for Photo Finish
- 4 Power over Ethernet PoE
  - electronic Startgun e-Start
- 6 Headset HS3-2
- 7 Start Unit Su3
- 8 Speakersystem BANG2
- 9 Speech Amplifier SV4-S
- 10 Photocell PR1a-R

- 11 Display Board D-LINE (time)
- 12 Display Board D-LINE (bib + rank)
- 13 PC for Results Software
- 14 Cable Reel KT300

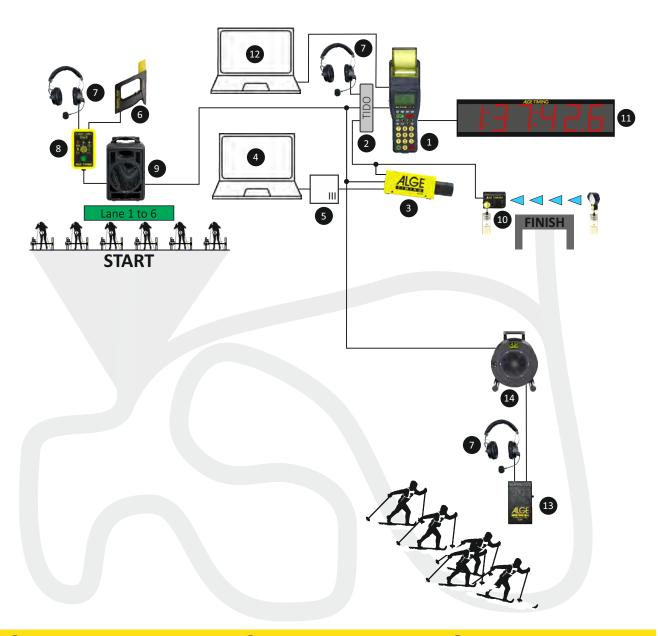
# CROSS-COUNTRY SKIING **Sprint Final**

or cross-country sprint final races, an electronic or traditional The starter and finish announcer can communicate per headsets startgun can be used to start the racers. The starter must be very careful, that no competitor starts before the start tone.

A false start system is mandatory for FIS level 0 sprint races. This measures the time of the starting gun compared to the starting time of each runner. This means that the start can be checked at any time and runners that started too early can be disqualified (see next page).

with the timing operator. The finish announcer is positioned short before the finish and announces for the timekeeper the bibs of the arriving runners.

When the photocell PR1a is triggered at the finish, the timing device is stopped and the photo finish makes a picture of each racer. Tide finish arrivals or missing bibs can be evaluated at the photo finish picture.



- 1 Timy3 WP
- 2 Timy Docking Station TIDO
- 3 Photo Finish OPTIc3
- 4 PC for Photo Finish
- 5 Power over Etherneth PoE
- 6 electronic Startgun e-Start
- 7 Headset HS3-2
- 8 Start Unit SU3
- 9 Speaker System BANG2
- 10 Photocell PR1a-R

- 11 Display Board D-LINE (Time)
- 12 PC for Results
- 13 Speech Amplifier SV4-S
- 14 Cable Reel KT300





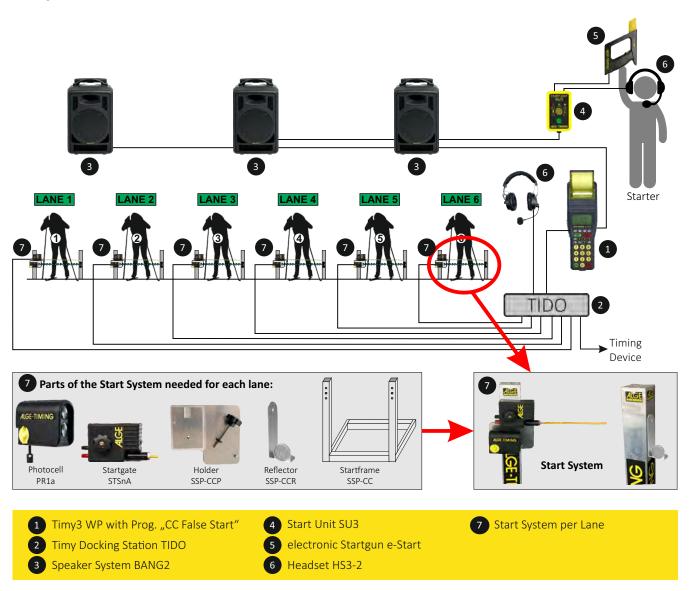
#### False start system "CC-False Start"

The false start system can control up to 8 start lanes. The actual start time (start sound) is compared with the start time of each runner. If the start time of a runner is negative (started before the start sound), then he made a false start and can be disqualified.

The measurement of the start time of each runner takes place via a photocell which is set up at the start pols. In addition to the photocell a startgate is set up so the racers have a defined starting line.

The system includes one or more speaker systems BANG2. The starter can it to give start commands to the runners. When the starter triggers the electronic startegun e-Start the speaker system makes a start sound.

All start times are saved in the memory of the timing device Timy3 WP and recorded on an internal printer.





# **SKI JUMPING**

The handling of ski jumping competitions requires the right technical equipment that is very unique.

A system for speed measurement, a start display board D-SDA1S, a wind measuring system, judges terminals and a video width

measuring system might be necessary depending on the importance of the event. Further ALGE-TIMING supplies also the connection boxes for all devices that are used all over the jumping hill for a fix cable installation.



#### **Start Display Board D-SDA1-S**

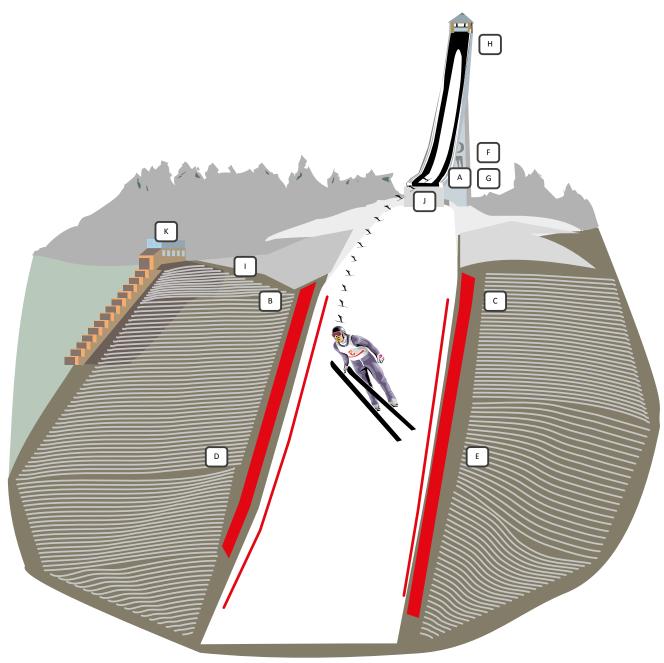
The LED display board D-SDA1 shows the red, yellow and green phase, each with a two-digit countdown with a digit height of 9 cm and a start light.

The system consists of a controller Timy3 W and one or two display boards, which are usually set up at the start and at the coach platform. The time of the countdown phases can be set individually in the controller and stopped at any time. The operation of the lights corresponds with the FIS specifications.



# SKI JUMPING Installation





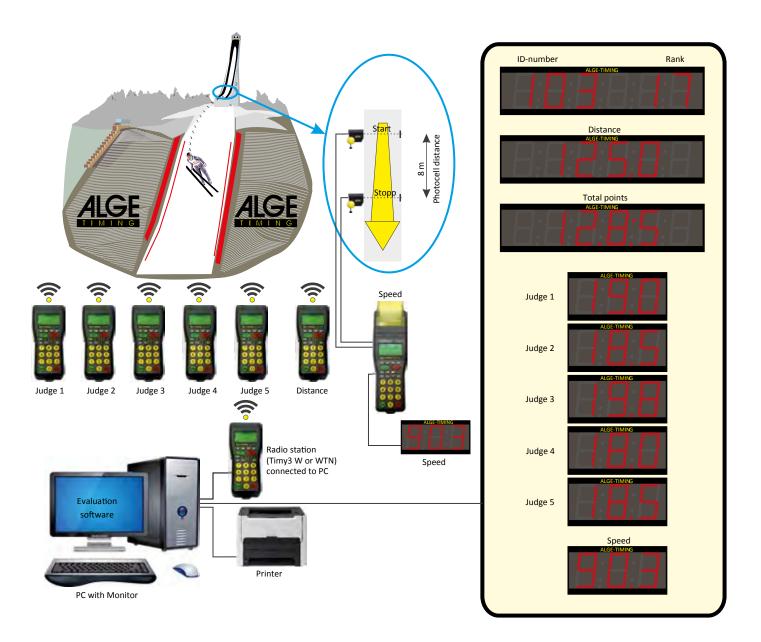
A - SJB-Wind B - SJB-Wind C - SJB-Wind D - SJB-Wind E - SJB-Wind F - SJB-Speed G - SJB-Speed H - SJB-SD I - SJB-TD J - SJD-Jump K - SJD-Cent

take off area landing area landing area landing area landing area take off area take off area starting area trainer sector take off area judges tower

distribution box for anemometer distribution box for anemometer 1 - left side distribution box for anemometer 1 - right side distribution box for anemometer 2 - left side distribution box for anemometer 2 - right side distribution box for speed trap - photocell 1 distribution box for speed trap - photocell 2 distribution box for start display board distribution box for coach display board jumping hill distribution box central distribution box



### **Judge Terminals and Speed Measurement**

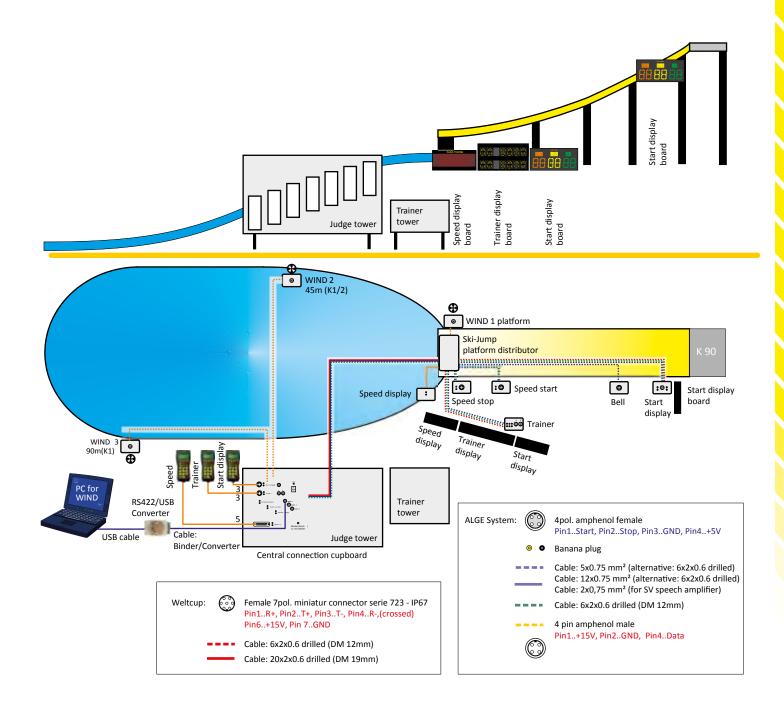


Each judge has a Timy3 W terminal for input of points. The terminals are connected by a Wireless Timing Network (cable free radio network) to each other and the PC. On the PC runs a ski jumping results software. The display boards are controlled directly from the PC.

The speed measurement is also carried out via a Timy3, which directly controls the speed display board and therefore can also be used for training.

The jumping distance can be input manually through a terminal Timy3 or directly at the PC. When using a video distance measuring system, the distance is received online from this system (FIS homologated video distance measuring systems on demand).





#### The Anemometer (Wind Speed Indicator)

A three-dimensional anemometer with PC software that indicates the wind direction is needed for the ski jumping hill. Three to seven points exist where a wind anemometer can be installed. For events, one to three anemometers are used depending on the size of the ski jumping hill and the event level. A PC reads the anemometer data and displays the wind information. This PC is situated with the chief of race.



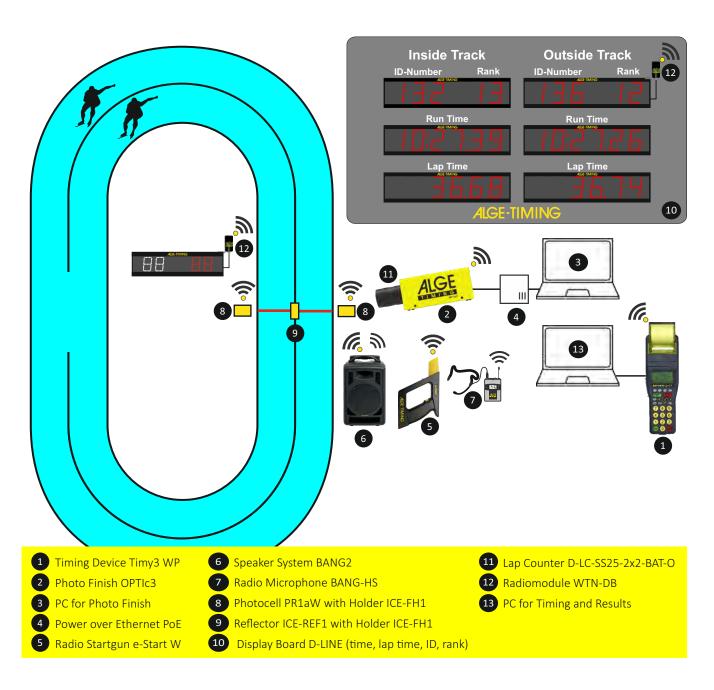
I iming for speed skating is quite complicated, as the two participants in a race change the course each lap (inner curve-outer curve). To ensure the easiest timing operation, we recommend the Timy3 as a timing device in combination with a timing and result software on the PC. The Timy3 registers all timing impulses and forwards them to the PC software for further processing. The handling of the timing is controlled on the timing software of the PC.

The photocells used for speed skating have special floor holders that are placed flat on the ice. You need a photocell PR1a or PR1aW for each lane with a double-sided reflector in the middle. As backup system we recommend the photo finish OPTIc3. A

picture of each runner is recorded when passing the finish. If both racers reach the finish at the same time, the winner will be evaluated on the photo finish picture. The photo finish is also necessary for team pursuit. There the time of the 3rd member of a team that crosses the finish line is measured.

The timing PC calculates the data for the competitors and outputs them to the display boards, among other things.

The sketch shows a speed skating system with the innovative WTN radio system (Wireless Timing Network). The electronic startgun e-Start W, the speaker system BANG2 and the photocells are connected by radio to the timing devices Timy3 and OPTIc3.



### SPEED SKATING

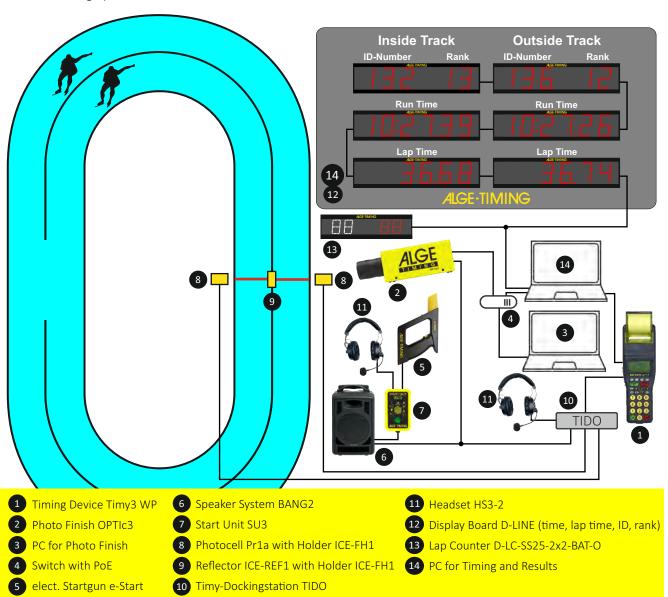
### **Timing System with Cable**



This timing system works with cables. The electronic startgun e-Start is connected to the loudspeaker system BANG2 via the Start Unit SU3. When triggering the startgun the speaker system BANG2 makes a start tone and the timing devices are started. The starter and timing operator has a headset HS3-2 which allows

communication. The starter can give commands to the participants at the start via the BANG2 loud-speaker system.

As timing system we recommend as well the Timy3 WP and the OPTIc3.



### Photocells for Ice-Sports

#### $Photocell\,PR1A\,and\,PR1aW$

Reflection photocell with transmitter and receiver in one case with integrated socket joint. The type PR1aW has additional a radio WTN integrated. For ice sports a holder ICE-FH1 is necessary.

#### Reflector ICE-Ref1

reflector for photocell to mount into holder ICE-FH1

#### Photocell Holder for Speed Skating ICE-FH1

holder for photocell and reflector to place the photocell on the ice





# SHORT TRACK - INLINE SKATING

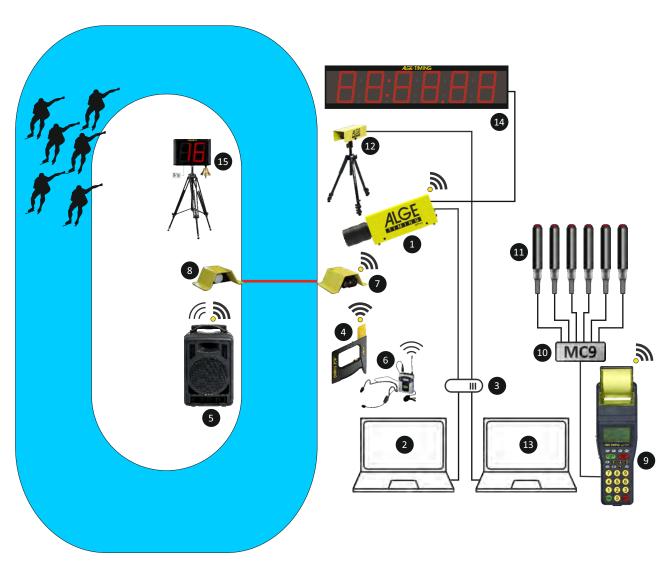
his timing system can be used for short track or inline skating (oval track). An electronic starting pistol e-Start or e-Start W and a loudspeaker system BANG2 are used for starting with a cable or radio connection.

We recommend two independent systems for timing. The main system is the photo finish OPTIc3. It records the finishes and the rank as well as the exact time can be taken from the photo. The recording is controlled by a photocell and / or motion detection.

The photo finish system also controls the display board. The finish arrival camera IDCam will help the operator to read the numbers of the competitors.

The Timy3 WP is a backup system in which each participant is stopped with a separate push button.

Different models of the lap counter D-LCCB can be used.

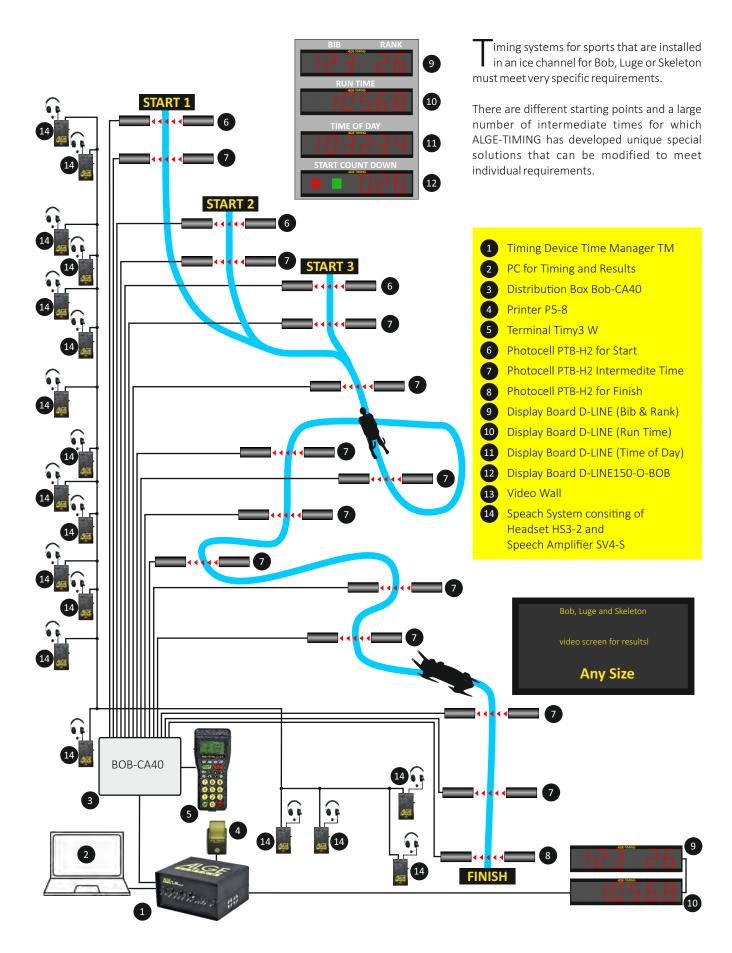


- 1 Fotofinish OPTIc3
- 2 PC für Fotofinish
- 3 Power over Ethernet PoE
- 4 Funkstartpistole e-Start W
- 5 Lautsprechersystem BANG2
- 6 Funkmikrofon BANG-HS
- 7 Lichtschranke PR1aW mit Halter ICE-FH1
- 8 Reflektor ICE-REF1 mit Halter ICE-FH1
- 9 Zeitmessgerät Timy3 WP
- 10 Multichannel MC9

- 11 Handtaster 023-02 (6 Stück)
- 12 Einlaufkamera IDCam
- 13 PC für IDCam
- 14 Anzeigetafel D-LINE (Time)
- 15 Rundenzähler D-LCCB

### **BOB - LUGE - SKELETON**









### Scoreboards



**S** occer scoreboards are used for small sport facilities, but also in large soccer stadiums and must meet different requirements. In order to guarantee the best possible readability, the scoreboards are available with digit heights from 30 to 150 cm. The brightness of the scoreboard is adapted to the ambient

light, which means that the red LEDs are also very well readable in direct sunlight. In dark light conditions, such as at night, the brightness can be reduced. The scoreboard is controlled by a control console connected by cable or radio.















### **Scoreboards**

hese soccer scoreboards count the game time in minutes (two digits) and the score, which is displayed, depending on the model, from 0 to 9 or from 0 to 19 for each team. The display board is controlled by radio using a simple control panel with 3 buttons.

The models are mainly designed for outdoor use and include a soccer scoreboard with radio receiver D-RX and control unit D-CKNF-TXA.



Digit height: 30 cm

Readability: up to approx. 150 m Game time: 2 digits in minutes Score: per team, from 0 to 9

### D-LINE300-O-2 + 2x19-E1

Digit height: 30 cm

Readability: up to approx. 150 m Game time: 2 digits in minutes Score: per team, from 0 to 19

### D-LINE450-O-4-E2

Digit height: 45 cm

Readability: up to approx. 200 m Game time: 2 digits in minutes Score: per team, from 0 to 9

### D-LINE450-O-2 + 2x19-E1

Digit height: 45 cm

Readability: up to approx. 200 m Game time: 2 digits in minutes Score: per team, from 0 to 19

### D-FB300-4-O-WR

Digit height: 30 cm

Readability: up to approx. 150 m Game time: 2 digits in minutes Score: per team, from 0 to 9

### D-FB300-2 + 2xH-O-WR

Digit height: 30 cm

Readability: up to approx. 150 m
Game time: 2 digits in minutes
Score: per team, from 0 to 19

### D-FB300/450-2 + 2xH-O-WR

Digit height: 45 cm and 30 cm

Readability: up to approx. 200 or 150 m Game time: 2 digits in minutes (45 cm) Score: per team from 0 to 19

(30 cm)

### D-FB450-4-O-WR

Digit height: 45 cm

Readability: up to approx. 200 m Game time: 2 digits in minutes Score: per team, from 0 to 9

### D-FB450-2 + 2xH-O-WR

Digit height: 45 cm

Readability: up to approx. 200 m
Game time: 2 digits in minutes
Score: per team, from 0 to 19



D-CKNF-TXA



D-LINE450-0-4-E2



D-LINE450-0-2+2x19-E1



D-FB300-4-O-WR



D-FB300-450-2+2xH-O-WR



D-FB450-2+2xH-O-WR

### **Scoreboards**



The scoreboard models show the score and time next to each other (one line). Outside it shows the score and in the middle the time. The models that are used for soccer only consist of four digits, that show the game time in minutes and seconds. The models that are for soccer and athletics have six digits. When used for athletics it shows the run time in minutes, seconds and 1/100th. The score for each team is from 0 to 9 or 0 to 19 depending on the model.

The controller has an integrated display. The standard model needs a cable between the scoreboard and the controller. On request, the scoreboard is controlled by a radio. The scoreboard is designed for outdoor use and figure heights of 30 and 45 cm are available.

### D-LINE300-O-6-E2-T

Digit height: 30 cm Readability: up to 150 m

Game time: 4 digits in minutes and

seconds

Score: per team, from 0 to 9

### D-LINE450-O-6-E2-T

Digit height: 45 cm

Readability: up to 200 m

Game time: 4 digits in minutes and

seconds

Score: per team, from 0 to 9

### D-LINE300-O-4 + 2 x 19-E1

Digit height: 30 cm Readability: up to 150 m

Game time: 4 digits in minutes and

seconds

Score: per team, from 0 to 19

### D-LINE450-O-4 + 2 x 19-E1

Digit height: 45 cm Readability: up to 200 m

Game time: 4 digits in minutes and

seconds

Score: per team, from 0 to 19

## D-LINE300-O-8A-E2 (also for athletics)

Digit height: 30 cm Readability: up to 150 m

Game time: 6 digits in minutes, seconds

and 1/100 seconds

Score: per team, from 0 to 9

## D-LINE450-O-8A-E2 (also for athletics)

Digit height: 45 cm Readability: up to 200 m

Game time: 6 digits in minutes, seconds

and 1/100 seconds

Score: per team, from 0 to 9

## D-LINE300-O-6 + 2x19-E1 (also for athletics)

Digit height: 30 cm Readability: up to 150 m

Game time: 6 digits in minutes, seconds

and 1/100 seconds

Score: per team, from 0 to 19

## D-LINE450-O-6 + 2x19-E1 (also for athletics)

Digit height: 45 cm Readability: up to 200 m

Game time: 6 digits in minutes, seconds

and 1/100 seconds

Score: per team, from 0 to 19





D-LINE300-O-6-E2-T



D-LINE450-O-6-E2-T



D-LINE300-O-4+2x19-E1



D-LINE450-O-4+2x19-E1



D-LINE300-O-8A-E2 in soccer mode



D-LINE300-O-8A-E2 in athletics mode



D-LINE450-O-8A-E2 in soccer mode



D-LINE450-O-8A-E2 in athletics mode



D-LINE300-O-6 + 2 x 10-E1 in soccer mode



D-LINE450-O-6 + 2 x 19-E1 in athletics mode



### **Scoreboards**

hese soccer scoreboards display the game time with 4 digits, in minutes and seconds. Some models can display the time with 6-digits and are usable as well for athletics competitions. Depending on the model, the score will be 0 to 9 or 0 to 19, per team.

The controller has an integrated display. The standard model needs a cable between the scoreboard and the controller. On request, the scoreboard is controlled by a radio. The scoreboard is designed for outdoor use and figure heights of 30, 45, 600, 100 and 150 cm are available.



Digit height: 30 cm Readability: up to 150 m

Game time: 4 digits in minutes and

seconds

Score: per team, from 0 to 19 D-FB3-19-600

Digit height: 60 cm (23.6 inches) Readability: up to 250 m

Game time: 4 digits in minutes and

seconds

per team, from 0 to 19 Score:

D-FB3-19-A-300

Digit height: 30 cm Readability: up to 150 m

Game time: 6 digits in minutes, seconds

and 1/100 seconds

Score: per team, from 0 to 19 D-FB3-19-A-600

Digit height: 60 cm (23.6 inches) Readability: up to 250 m

Game time: 6 digits in minutes, seconds

and 1/100 seconds

Score: per team, from 0 to 19

D-FB3-19-450

Digit height: 45 cm Readability: up to 200 m

Game time: 4 digits in minutes and

seconds

Score: per team, from 0 to 19 D-FB3-19-1000

Digit height: 100 cm (39.4 inches)

Readability: up to 400 m

Game time: 4 digits in minutes and

seconds

Score: per team, from 0 to 19

D-FB3-19-A-450

Digit height: 45 cm Readability: up to 200 m

Game time: 6 digits in minutes,

seconds and 1/100 seconds

per team, from 0 to 19 Score:

D-FB3-19-1500

Readability: up to 600 m

Game time: 4 digits in minutes and

seconds

per team, from 0 to 19 Score:

Digit height: 150 cm

D-FB3-19-600/450

Digit height: 60 cm and 45 cm Readability: up to 250 m or 200 m Game time: 4 digits in minutes and

seconds

per team, from 0 to 19 Score.



D-FB3-19-450



D-FB3-19-A-450 with game display for soccer



D-FB3-19-A-450 with time for light



D-FB3-19-600-450



### **Scoreboards**



A II soccer scoreboards contain a controller. The controller can differ from model to model and is expandable on request.

### Controller with integrated display for scoreboards that show the time with at least 4-digits

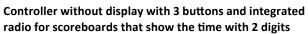
D-CKN: standard control for all models with a minimum

4-digit time display

D-CKN-TXA: expandable alternative - integrated - rechargeable

battery and radio so that the operator can move

freely in the soccer field



D-CKNF-TXA: standard controller for scoreboards that display

the time on 2-digits, complete with integrated

radio and battery

### **Radio for Soccer Scoreboards**

When switching from controller D-CKN to a controller with integrated radio, it needs as well a radio receiver D-RX (surcharge) for the scoreboard.

**Attention**: Radio controlled scoreboards also require a power supply from mains.

### **Accessories for Soccer Scoreboards**

DCF radio receiver D-DCF: The time is always precise to the

second and it switches automatically between summer and winter time.

Reception: Central Europe

GPS receiver D-GPS: The time is always precise to the

second and it switches automatically between summer and winter time.

Reception: Worldwide

Temperature sensor D-AT: The temperature is displayed when

the scoreboard is not needed for football. It is possible to display the time of day and temperature

alternating.

Light sensor D-LS: The brightness is automatically

adjusted to the ambient light cond-

tions.

Models with text display: It is possible to add a matrix display

to the soccer scoreboard.

Depending on the size of the matrix display board D-RTNM, it can display, e.g. the club names or advertising.





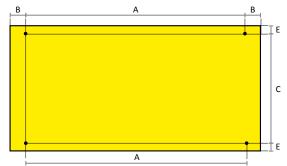


example: D-FB3-19-450 and D-RTNM matrix

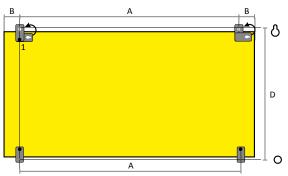


### **Scoreboards**

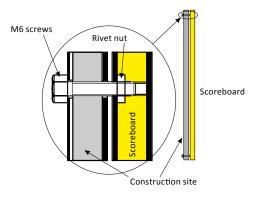
### Assembly



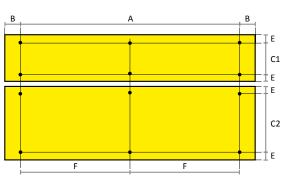
D-FB3 19-xxx mounting holes - all with M6



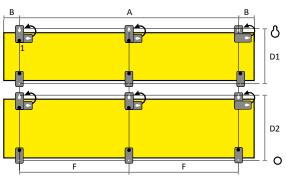
D-FB3 19-xxx mounting with lugs



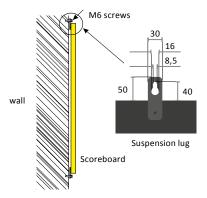
Mounting on the same mounting structure, fastened with M6 screws from the back  $\,$ 



D-FB3 19-xxx mounting holes - all with M6



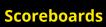
D-FB3 19-xxx mounting with lugs



Mounting on wall, fastened with M6 screws over lugs

Matching D-RTNM Matrix Boards to the Models D-FB3	D-FB3-19-300	D-FB3-19-450	D-FB3-19-600/450	D-FB3-19-600	D-FB3-19-1000	D-FB3-19-1500	D-FB3-19-A-300	D-FB3-19-A-450	D-FB3-19-A-600
1 line, 7 pixels height	P3-7x56	P4-7x80	P4-7x88	P4-7x104	P7-7x96	P7-7x128	P3-7x56	P4-7x80	P4-7x104
1 line, 8 pixels height	P3-8x56	P4-8x80	P4-8x88	P4-8x104	P7-8x96	P7-8x128	P3-8x56	P4-8x80	P4-8x104

You can add a matching matrix display board to the soccer scoreboard. Thus, additional information, such as team names, scorer, lineups, animations, etc. can also be displayed.





### **Dimensions**

Dimensions														
Model	Parts of the Scoreboard	Length*	Height*	Depths*	Weight**	Mounting holes or hangers	<b>A</b> *	**	C, C1, C2*	D, D1, D2*	*ш	**	Digit height*	Caption height*
D-LINE300-O-4-E2	1	1,800	550	70	20	4	1,400	200	480	590	35	-	300	80
D-LINE300-O-2+2x19-E1	1	1,800	550	70	20	4	1,400	200	480	590	35	-	300	80
D-LINE300-O-6-E2-T	1	2,300	550	70	25	4	1,900	200	480	590	35	-	300	80
D-LINE300-O-4+2x19-E1	1	2,300	550	70	25	4	1,900	200	480	590	35	-	300	80
D-LINE300-O-8A-E2	1	2,800	550	70	30	4	2,400	200	480	590	35	-	300	80
D-LINE300-O-6+2x19-E1	1	2,800	550	70	30	4	2,400	200	480	590	35	-	300	80
D-LINE450-O-4-E2	1	2,500	800	70	40	4	2,100	200	730	840	35	-	450	130
D-LINE450-O-2+2x19-E1	1	2,500	800	70	40	4	2,100	200	730	840	35	-	450	130
D-LINE450-O-6-E2-T	1	3,300	800	70	52	4	2,900	200	730	840	35	-	450	130
D-LINE450-O-4+2x19-E1	1	3,300	800	70	52	4	2,900	200	730	840	35	-	450	130
D-LINE450-O-8A-E2	1	4,100	800	70	66	4	3,700	200	730	840	35	-	450	130
D-LINE450-O-6+2x19-E1	1	4,100	800	70	66	4	3,700	200	730	840	35	-	450	130
D-LINE600-O-4-E2	1	3,300	1,100	70	73	4	2,900	200	1,030	1,140	35	-	600	180
D-LINE600-O-2+2x19-E1	1	3,300	1,100	70	73	4	2,900	200	1,030	1,140	35	-	600	180
D-LINE600-O-6-E2-T	1	4,200	1,100	70	92	4	3,800	200	1,030	1,140	35	-	600	180
D-LINE600-O-4+2x19-E1	1	4,200	1,100	70	92	4	3,800	200	1,030	1,140	35	-	600	180
D-LINE600-O-8A-E2	1	5,100	1,100	70	112	4	4,700	200	1,030	1,140	35	-	600	180
D-LINE600-O-6+2x19-E1	1	5,100	1,100	70	112	4	4,700	200	1,030	1,140	35	-	600	180
D-FB300-4-O-WR	1	1,100	900	70	20	4	700	200	830	940	35	-	300	80
D-FB300-2+2xH-O-WR	1	1,100	900	70	20	4	700	200	830	940	35	-	300	80
D-FB300/450-2+2xH-O-WR	1	1,600	1,000	70	32	4	1,200	200	930	1,040	35	-	300/ 450	80
D-FB450-4-O-WR	1	1,700	1,200	70	40	4	1,300	200	1,130	1,240	35	-	450	100
D-FB450-2+2xH-O-WR	1	1,700	1,200	70	40	4	1,300	200	1,130	1,240	35	-	450	100
D-FB3-19-300	1	1,200	850	70	21	4	800	200	680	890	35	-	300	50
D-FB3-19-A-300	1	1,700	850	70	33	4	1,300	200	680	890	35	-	300	50
D-FB3-19-450	1	1,900	1,400	70	55	4	1,500	200	1,350	1,460	35	-	450	150
D-FB3-19-A-450-1	1	2,490	1,400	70	70	6	2,090	200	1,330	1,440	35	1,045	450	150
D-FB3-19-A-450	1	2,490	1,400	70	70	6	2,090	200	1,330	1,440	35	1,045	450	150
D-FB3-19-600/450	2	2,000	600/ 1,000	70	64	2x6	1,600	200	530/ 930	640/ 1,040	35	800	600/ 450	200
D-FB3-19-600	2	2,490	800/ 1,000	70	90	2x6	2,090	200	730/ 930	840/ 1,040	35	1,045	600	200
D-FB3-19-A-600	2	3,400	800/ 1,000	70	120	2x6	3,000	200	730/ 930	840/ 1,040	35	1,045	600	200
D-FB3-19-1000	2	3,800	1,200/ 1,500	70	205	2x6	3,400	200	1,130/ 1,430	1,240/ 1,540	35	1,700	1,000	250
D-FB3-19-1500	2	5,200	1,800/ 2,200	70	416	2x6	4,800	200	1,730/ 2,130	1,840/ 2,240	35	2,400	1,500	300

<sup>\*</sup> Dimensions in millimeter, \*\* Weight in kilo



### The Ball Speed Radar BS-R

The ball speed radar BS-R can detect speeds up to 300 km/h and is used in various sports to measure the speed of balls, pucks and other moving objects. The radar can be mounted behind a goal and measure through the net. The measured speed is

shown on a display board. The ball speed radar BS-R is quick and easy to set up and thanks to its compact, rugged construction it is weatherproof and suitable for outdoor use.







Approximate measuring range for football

### **Components of the System Radar Sensor**

Radar photocell offering exact measurements, despite large measuring range

It makes exact measurements, although it has a large measuring range.

Radar frequency: 24,125 GHz Transmission power: < 5 mW

Speed measurement: 10 to 300 km/h Measuring angle: approx. 40 °C Accuracy: less than 100 km/h:

approx. +/- 2 km/h

more than 100 km/h: approx. 2%

### Display Board D-LINE150-O-3-E0

- · 3 red LED digits
- · digit height 150 mm (readable up to 70 m)
- · best readability even in direct sunlight
- · weatherproof aluminum housing
- · for speed indication
- · integrated power supply (100 to 240 VAC)
- · connection to radar sensor with integrated power supply

### **Model Selection** Ballspeed BS-R150

- · 3-digit scoreboard, 150 mm digit height
- · radar sensor
- · tripod for radar

### Ballspeed BS-R250

- · 3-digit scoreboard, 250 mm digit height
- · radar sensor
- · tripod for radar



### Display Board D-LINE250-O-3-E0

The difference to the display board D-LINE150-O-3-E0 is the figure height of the LED-digit that is for this model 250 mm (readable up to 120 m).

### **Tripod TRI128**

for mounting the radar sensor

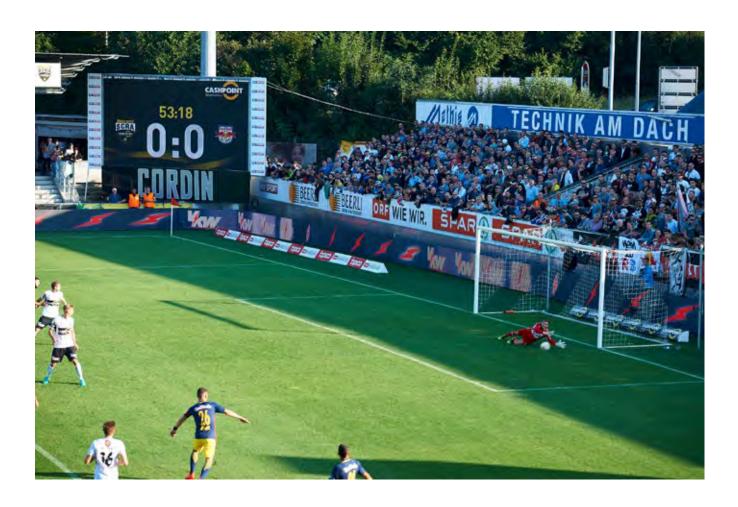
### Floor Support FH

for mounting the scoreboard

### The following sports are supported

- · soccer / football
- · handball
- · ice hockey
- · bandy
- · american football







A LGE-TIMING tennis scoreboards have been used for many years in various tournaments, from the local club tournament to the big events such as the GP tournament or the Davis Cup. Control takes place via a terminal with intelligent software in which it is entered who makes the point. The rest is done by the controller. At the status of 6 to 6 in the set, it can be decided whether there is a tie-break or if the set will be played out.

LED tennis scoreboards work silently in comparison to electromagnetic display panels. The brightness of the display can be adjusted. Both, direct sunlight and dark areas in a hall are no problem. It guarantees optimum readability in all light conditions.

### LED Tennis Scoreboard Models

### **Tennis Scoreboard D-TA615**

Digit height: 150 mm
Max. readability: up to 70 m
Game display: 3 records

### **Tennis Scoreboard D-TA625**

Digit height: 250 mm
Max. readability: up to 120 m
Game display: 3 records

### **Tennis Scoreboard D-TA645**

Digit height: 450 mm

Max. readability: up to 200 m

Game display: 3 records

### **Tennis Scoreboard D-TA815**

Digit height: 150 mm
Max. readability: up to 70 m
Game display: 5 sets

### **Tennis Scoreboard D-TA825**

Digit height: 250 mm

Max. readability: up to 120 m

Game display: 5 sets

### **Tennis Scoreboard D-TA845**

Digit height: 450 mm max. Max. readability: up to 200 m Game display: 5 sets

### **Tennis Scoreboard D-TA815-T415**

Digit height: 150 mm

Max. readability: up to 70 m

Game display: 5 sets

Time display: hours and minutes

### Tennis Scoreboard D-TA825-T415

Digit height: 250 mm

Max. readability: up to 120 m

Game display: 5 sets

Time display: hours and minutes with 15 cm digits



Example: D-TA625



Example: D-TA815



Example: D-TA825-T415



The players' names can be placed on the boards using magnetic letters. Magnetic letters are available as an option.

## **TENNIS**

### **LED Scoreboards**



### With LED Name Field

### Tennis Scoreboard D-TA815-T415

Digit height: 150 mm
Max. readability: up to 70 m
Game display: 5 sets

Time display: hours and minutes

### Tennis Scoreboard D-TA825-T415

Digit height: 250 mm Max. readability: up to 120 m Game display: 5 sets

Time display: hours and minutes with 150 mm digits

### Tennis Scoreboard D-TA815-2xT415-T

Digit height: 150 mm
Max. readability: up to 70 m
Game display: 5 sets

Time display: hours and minutes
Game time: hours and minutes

### Tennis Scoreboard D-TA825-2xT415-T

Digit height: 250 mm Max. readability: up to 120 m Game display: 5 sets

Time display: hours and minutes with 150 mm digit Game time: hours and minutes with 150 mm digits









## Game, Set, Match - for the ALGE-TIMING LED Tennis Scoreboards

- · red extra bright LEDs, which are easy to read even in direct sunlight
- · adjustable brightness
- · weatherproof aluminum housing for universal use in indoor and outdoor areas
- $\cdot$  plexiglass protects LEDs from tennis balls
- $\cdot$  controller with display and "intelligent" software
- · (100 240 VAC) integrated in the scoreboard





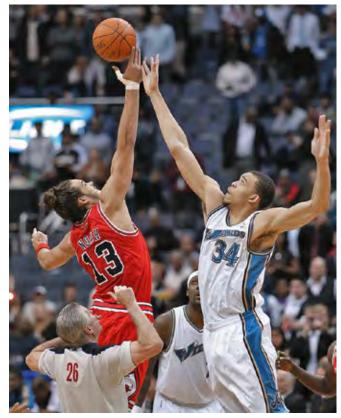












### **General Information**



The multisport scoreboards are designed for several ball sports, such as basketball, handball, volleyball, tennis, table tennis, hockey or football. As competitions in judo, karate, taekwondo or wrestling can be accompanied by multisport scoreboards from ALGE-TIMING.

All scoreboards are connected by cable to the controller as standard, but are optionally supplied wirelessly, with radio. The multisport scoreboards can also be designed individually, for example, with text fields to display the team or player names.



### **Indoor and Outdoor Scoreboards**

Most of the models are designed for use in halls but can be made with brighter LEDs for outdoor use.

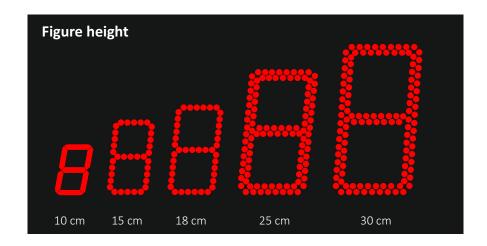
### **Indicators (Digits)**

The different models have different digit heights:

- D-S series: 15 cm digit height
- D-M series: 25 cm, 18 cm, 15 cm and 8 cm digit height
- D-L series: 30 cm, 25 cm, 18 cm and 15 cm digit height

### Readability

Depending on the type of sport, the conditions that the scoreboard must meet are different. Please note, when selecting a scoreboard, that the digits are easy to read from everywhere inside the hall.



Dight Height	Maximum Reading Distance		
10 cm	up to 50 m		
15 cm	up to 75 m		
18 cm	up to 90 m		
25 cm	up to 125 m		
30 cm	up to 150 m		



### **General Information**

#### Cable or Radio

The standard ALGE-TIMING Multisport scoreboard systems comes with a cable connection. The included test cable must be replaced by the electrician who installs the scoreboard with a fix installed cable. The advantage lies, above all, in the safe and uncomplicated data transmission.

In addition, there is the possibility to control the system via radio. To do this, use the controller with integrated radio D-CKN-WTN-A and a scoreboard with a radio receiver WTN-DB. The wireless installation is mainly used in arenas where cable connections are difficult. In the case of radio solutions, it must be noted that the scoreboard must be connected to the mains, despite a radio connection.

The operator of the scoreboard can move around in the sports arena, since the radio controller D-CKN-WTN-A has an integrated rechargeable battery.



### Controller

ALGE-TIMING offers three different controllers. The standard controller D-CKN is always included in the scoreboard. For scoreboards which also contain text, a PC keyboard can be connected to the controller to enter the texts. The controller automatically saves the data in the case of a power failure. The time of day can be displayed on the scoreboard during times when it is not needed for a game.

### **Controller D-CKN**

Standard controller for scoreboards controlled by cable

### Controller D-CKN-WTN-A

Controller with integrated radio transmitter WTN (Wireless Timing Network) and battery for radio-controlled scoreboards and flexible use of the controller. The scoreboard requires a radio receiver WTN-DB.



controller D-CKN with input keyboard



controller D-CKN-WNT-A

### **General Information**



### **Modules for Team Names**

Alphanumeric modules with 3 to 9 characters make it possible, e.g. to display team names with 15 cm characters on the D-M models. Each red LED field of  $7 \times 5$  pixels can display an alphanumeric character (option:  $8 \times 5$  pixels).

On the D-L scoreboard series, team names can be displayed with a digit height of 25 cm, since the LED field for each character is  $12\,x$  7 pixels. To enter the team names, a PC keyboard is connected to the controller.

TNLP1V11-	-3
TNLP1V11-	-4

TNLP1V11-5

TNLP1V11-6

TNLP1V11-7
TNLP1V11-8

----

TNLP1V11-9



Model	Dimensions	Scoreboard					
TNP1V11-3	2 x display size 26 x 15 cm	2 x 3 characters, 7 x 5 dots, character height 15 cm					
TNP1V11-4	2 x display size 35 x 15 cm	2 x 4 characters, 7 x 5 dots, character height 15 cm					
TNP1V11-5	2 x display size 44 x 15 cm	2 x 5 characters, 7 x 5 dots, character height 15 cm					
TNP1V11-6	2 x display size 53 x 15 cm	2 x 6 characters, 7 x 5 dots, character height 15 cm					
TNP1V11-7	2 x display size 66 x 15 cm	2 x 7 characters, 7 x 5 dots, character height 15 cm					
TNP1V11-8	2 x display size 71 x 15 cm	2 x 8 characters, 7 x 5 dots, character height 15 cm					
TNP1V11-9	2 x display size 80 x 15 cm	2 x 9 characters, 7 x 5 dots, character height 15 cm					
TNLP1V11-3	2 x display size 35 x 25 cm	2 x 3 characters, 12 x 7 dots, character height 25 cm					
TNLP1V11-4	2 x display size 51 x 25 cm	2 x 4 characters, 12 x 7 dots, character height 25 cm					
TNLP1V11-5	2 x display size 65 x 25 cm	2 x 5 characters, 12 x 7 dots, character height 25 cm					
TNLP1V11-6	2 x display size 78 x 25 cm	2 x 6 characters, 12 x 7 dots, character height 25 cm					
TNLP1V11-7	2 x display size 92 x 25 cm	2 x 7 characters, 12 x 7 dots, character height 25 cm					
TNLP1V11-8	2 x display size 105 x 25 cm	2 x 8 characters, 12 x 7 dots, character height 25 cm					
TNLP1V11-9	2 x display size 119 x 25 cm	2 x 9 characters, 12 x 7 dots, character height 25 cm					

### Modules for player names

Each expansion module can display 12 game names with 9 to 12 characters. In the D-M scoreboard series, the digit height is 7 cm and in the DL scoreboard series is 14 cm. The expansion modules

can be combined with numeric digit fields for player numbers, personal fouls, points and goals.

Model	Dimensions	Scorebaord
MPN9	2 moduls with 70 x 150 cm	2 x 12 player names, 9 characters with 7 x 5 dots, character height 7 cm
MPN10	2 moduls with 80 x 150 cm	2 x 12 player names, 10 characters with 7 x 5 dots, character height 7 cm
MPN11	2 moduls with 85 x 150 cm	2 x 12 player names, 11 characters with 7 x 5 dots, character height 7 cm
MPN12	2 moduls with 90 x 150 cm	2 x 12 player names, 12 characters with 7 x 5 dots, character height 7 cm
LPN9	2 moduls with 100 x 250 cm	2 x 12 player names, 9 characters with 7 x 5 dots, character height 14 cm
LPN10	2 moduls with 105 x 250 cm	2 x 12 player names, 10 characters with 7 x 5 dots, character height 14 cm
LPN11	2 moduls with 115 x 250 cm	2 x 12 player names, 11 characters with 7 x 5 dots, character height 14 cm
LPN12	2 moduls with 120 x 250 cm	2 x 12 player names, 12 characters with 7 x 5 dots, character height 14 cm



JOSE BAREA SEAUBOTS DREMER SUTLER CARGINAL CHANDLERSO MAYADOD JONES KIDD MONITZKI STEVANSON STOJAKOVIC NPN10 JOSE SAREA
PEAUBOIS
PREMER
BUTLER
CAROTINAL
CHANDLERSON
HAYWOOD
JONES
KIDD
NOMITEKI
STEVANSON
STOJAKOVIC

JOSE BAREA BEAUBOTS INFEREN BUTLEN CARDINAL CHANDLERSON HAYMOD JONES KID NOWITZKI STEVANSON STUJANOVIE NPN12



ROBERTS
GARBAHOSA
DIJAMANTID
PAPALUKAS
MAGNIFICO
ROBERTS
CONOCINI
VELICKOVIC
TEGDOSIC
RIGODEAU
LAZME
NESTEROVIC

ROBERTS
GARBÁHOSA
DIJAMANTIDI
PAPALUKAS
MAGNIFICO
ROBERTS
CONOCINI
VELICKÓVIC
TEODIOSIC
RIGODEAU
LAZME
NESTEROVIC





### **Customized Scoreboards**

Customer-specific scoreboards can be individually designed. Many additional features are possible like team names, player name, time of day or temperature. It can be connected via cable or radio to the controller. Special solutions like scoreboards built in a cube and/or integrated video wall(s) are possible.

Example: Customized scoreboard with integrated video wall for basketball



### **Tabletop Scoreboards**



Tabletop scoreboards are easy to transport, thanks to their size, and setting them up on a table near the field is simple. The operator of the scoreboard has a separate display on the back and a simple control panel with four buttons. The tabletop scoreboard is ideal for schools and other small ball sport events.

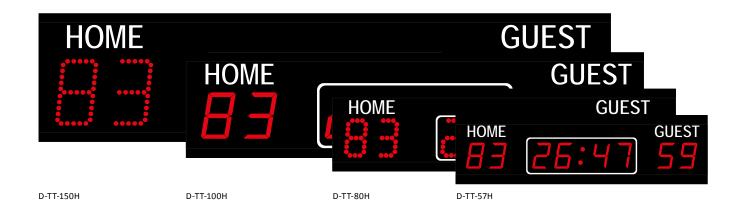


### **Facts of the Tabletop Scoreboard**

- $\cdot$  small, universal and easily transportable
- · designed for use in halls
- · red digits (LED) with white captions
- · game time: 99:59 minutes, counted down or up; last minute in 1/10 seconds
- time of day (integrated realtime chip) can be displayed at "Playtime" position
- · scores: 0 to 99 for both teams
- · Operator can see the scoreboard data on the back side of the scoreboard.
- · complete system with controller and four push buttons
- · integrated horn
- · power supply: 110/220 VAC 50/60 Hz
- · Models are available with 57 mm, 80 mm, 100 mm and 150 mm digit height.
- · sturdy aluminum housing with plexiglass on the front

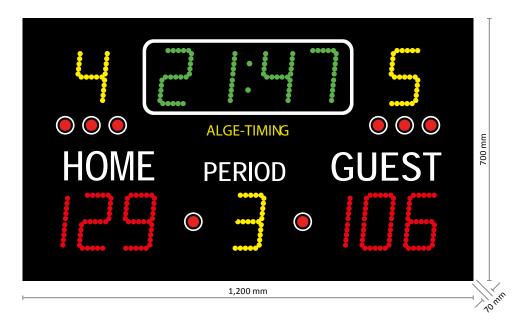


Model	Dimensions (LxHxW)	Digit height	Visibility	Purpose of use
D-TT57-H	550 x 150 x 70 mm	57 mm	25 m	Indoor
D-TT80-H	750 x 180 x 70 mm	80 mm	40 m	Indoor
D-TT100-H	1,000 x 230 x 70 mm	100 mm	50 m	Indoor
D-TT150-H	1,250 x 280 x 70 mm	150 mm	75 m	Indoor
D-TT80-OH	750 x 180 x 70 mm	80 mm	40 m	Outdoor/Indoor
D-TT150-OH	1,250 x 280 x 70 mm	150 mm	75 m	Outdoor/Indoor





## MULTISPORT SCOREBOARDS D-S1S



### Facts about the D-S1S Scoreboard

- · small, universal scoreboard for indoor use
- · digits (LED) in three colors: red, green and yellow, white captions
- $\cdot$  running time in minutes and seconds (up/down, green 15 cm digits); during last minute display in seconds and 1/10
- · daytime can be displayed on the game time field
- · time can be displayed in the game time field
- · score: 0 to 199 for each team (red 15 cm digits)
- $\cdot$  period: 0 to 9 (yellow 15 cm digit)
- · team fouls: 0 to 9 for each team (yellow 15 cm digits)
- $\cdot$  LED cluster: red LED cluster (2 cm diameter) for time-out, bonus, serve and/or ball possession
- · horn (interval time adjustable from 0 to 9 seconds)
- · power supply: 110/220 VAC 50/60 Hz
- · dimensions: 1'200 x 700 x 70 mm
- · weight: approx. 15 kg

### Type of Sport

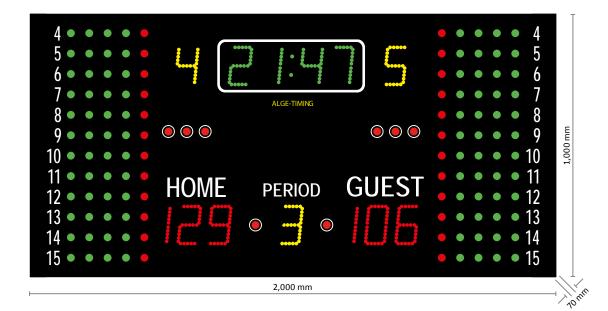
basketball, handball, volleyball, football, tennis, table tennis, etc.

### Controller

D-CKN (standard) or D-CKN-WTN-A (option)







### Facts about the D-S3S Scoreboard

- · small, universal scoreboard for halls
- · digits (LED) in three colors: red, green and yellow, white captions
- $\cdot$  running time in minutes and seconds (up/down, green 25 cm digits); during last minute display in seconds and 1/10
- · daytime can be displayed on the game time field
- $\cdot$  time can be displayed in the game time field
- · score: 0 to 199 for each team (red 15 cm digits)
- $\cdot$  period: 0 to 9 (yellow 15 cm digit)
- $\cdot$  team fouls: 0 to 9 for each team (yellow 15 cm digits)
- $\cdot$  LED cluster: red LED cluster (2 cm diameter) for time-out, bonus, serve and/or ball possession
- · personal fouls: 12 players per team, per player 4 green and 1 red LED cluster (each 2 cm diameter)
- · horn (interval time adjustable from 0 to 9 seconds)
- · power supply: 110/220 VAC 50/60 Hz
- · dimensions: 2,000 x 1,000 x 70 mm
- · weight: approx. 40 kg

### Type of Sport

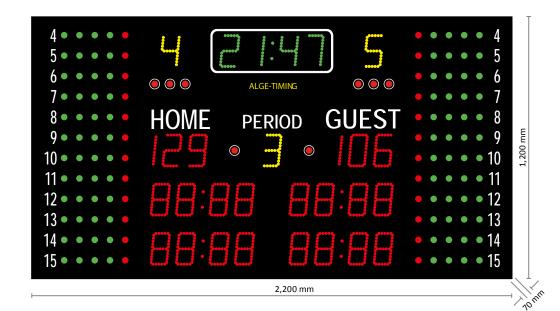
basketball, handball, volleyball, football, tennis, table tennis, etc.

### Controller

D-CKN (standard) or D-CKN-WTN-A (option)



## MULTISPORT SCOREBOARDS D-S5S



### Facts about the D-S5S Scoreboard

- · small, universal scoreboard for halls
- · digits (LED) in three colors: red, green and yellow, white captions
- $\cdot$  running time in minutes and seconds (up/down, green 15 cm digits); during last minute display in seconds and 1/10
- · daytime can be displayed on the game time field
- · time can be displayed in the game time field
- · score: 0 to 199 for each team (red 15 cm digits)
- $\cdot$  period: 0 to 9 (yellow 15 cm digit)
- · team fouls: 0 to 9 for each team (yellow 15 cm digits)
- $\cdot$  LED cluster: red LED cluster (2 cm diameter) for time-out, bonus, serve and/or ball possession
- $\cdot$  personal fouls: 12 players per team, per player 4 green and 1 red LED cluster (each 2 cm diameter)
- · penalties: two penalties per team, per penalty four red digits (red 15 cm digits)
- · horn (interval time adjustable from 0 to 9 seconds)
- · power supply: 110/220 VAC 50/60 Hz
- · dimensions: 2,200 x 1,200 x 70 mm
- · weight: approx. 50 kg

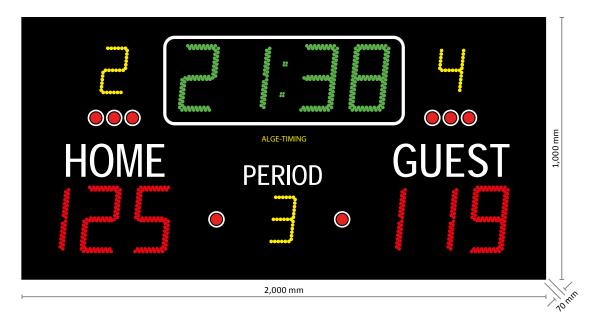
### Type of Sport

basketball, handball, volleyball, football, tennis, table tennis, etc.

### Controller

D-CKN (standard) or D-CKN-WTN-A (option)





### Facts about the D-M1S Scoreboard

- · digits (LED) in three colors: red, green and yellow, white captions
- $\cdot$  running time in minutes and seconds (up/down, green 25 cm digits); during last minute display in seconds and 1/10
- · daytime can be displayed in the game time field
- $\cdot$  time can be displayed in the game time field
- · scores: 0 to 199 for each team (red 25 cm digits)
- · period: 0 to 9 (yellow 18 cm digit)
- $\cdot$  team fouls: 0 to 9 for each team (yellow 18 cm digits)
- · LED cluster: red LED cluster (2 cm diameter) for time-out, bonus, serve and/or ball possession
- · horn
- · power supply: 110/220 VAC 50/60 Hz
- · dimensions: 2,000 x 1,000 x 70 mm
- · weight: approx. 40 kg

### Type of Sport

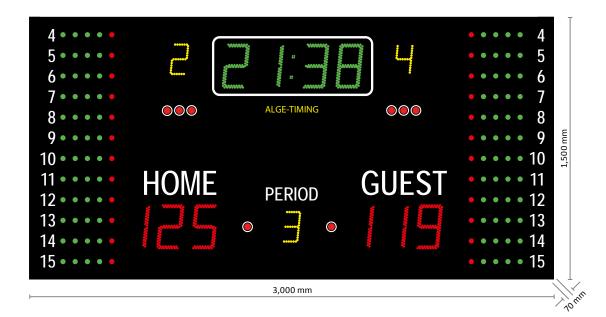
basketball, handball, volleyball, football, tennis, table tennis, etc.

### Controller

D-CKN (standard) or D-CKN-WTN-A (option)



## MULTISPORT SCOREBOARDS D-M3S



### Facts about the D-M3S Scoreboard

- · digits (LED) in three colors: red, green and yellow, white captions
- $\cdot$  running time in minutes and seconds (up/down, green 25 cm digits); during last minute display in seconds and 1/10
- · daytime can be displayed on the game time field
- · time can be displayed in the game time field
- · scores: 0 to 199 for each team (red 25 cm digits)
- · period: 0 to 9 (yellow 18 cm digit)
- · team fouls: 0 to 9 for each team (yellow 18 cm digit)
- · LED cluster: red LED cluster (2 cm diameter) for time-out, bonus, serve and/or ball possession personal fouls: 12 players per team, per player 4 green and 1 red LED cluster (each 2 cm diameter)
- · hor
- · power supply: 110/220 VAC 50/60 Hz
- · dimensions: 3,000 x 1,500 x 70 mm
- · weight: approx. 90 kg

### Type of Sport

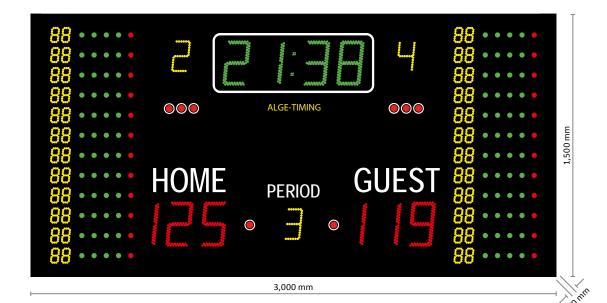
basketball, handball, volleyball, football, tennis, table tennis, etc.

### Controller

D-CKN (standard) or D-CKN-WTN-A (option)







### Facts about the D-M3SP Scoreboard

- · digits (LED) in three colors: red, green and yellow, white captions
- $\cdot$  running time in minutes and seconds (up/down, green 25 cm digits); during last minute display in seconds and 1/10
- · daytime can be displayed on the game time field
- $\cdot$  time can be displayed in the game time field
- · scores: 0 to 199 for each team (red 25 cm digits)
- · period: 0 to 9 (yellow 18 cm digit)
- · team fouls: 0 to 9 for each team (yellow 18 cm digits)
- · personal fouls: 12 players per team with adjustable number of players (0 99; yellow 8 cm digits), per player 4 green and 1 red LED cluster (2 cm diameter each)
- · LED cluster: red LED cluster (2 cm diameter) for time-out, bonus, serve and/or ball possession
- · horn
- · power supply: 110/220 VAC 50/60 Hz
- · dimensions: 3,000 x 1,500 x 70 mm
- · weight: approx. 90 kg

### Type of Sport

basketball, handball, volleyball, football, tennis, table tennis, etc.

### Controller

D-CKN (standard) or D-CKN-WTN-A (option)



## MULTISPORT SCOREBOARDS D-M4SH2



### Facts about the D-M4SH2 Scoreboard

- $\cdot$  three modules: middle part 2,000 x 1,000 mm, sides 2 x 900 x 1,000 mm Digits (LED) in three colors: red, green and yellow, white captions
- $\cdot$  running time in minutes and seconds (up/down, green 25 cm digits); during last minute display in seconds and 1/10
- · daytime can be displayed on the game time field
- · time can be displayed on the game time field
- · score: 0 to 199 for each team (red 25 cm digits)
- $\cdot$  period: 0 to 9 (yellow 18 cm digit)
- $\cdot$  team fouls: 0 to 9 for each team (yellow 18 cm digits)
- · LED cluster: red LED cluster (2 cm diameter) for time-out, bonus, serve and/or ball possession
- · penalties: 2 x 0 to 9:59 per team (red 15 cm digits)
- $\cdot$  player number for penalties: 2 x 0 to 99 per team (yellow 15 cm digits)
- · horr
- power supply: 110/220 VAC 50/60 Hz
   dimensions: 3,800 x 1,000 x 70 mm
- · weight: approx. 75 kg

### Basketball

team fouls: 0 to 9 (yellow 18 cm digits)
player ID: 0 to 99 (yellow 15 cm digits)
personal fouls: 0 to 99 (red 15 cm digits)

### Volleyball, Table Tennis and Tennis

· score per set: 2 x 0 to 99 (15 cm digits)

### **Handball and Hockey**

player ID: 0 to 99 (yellow 15 cm digits)player foul: 0 to 9:59 (red 15 cm digits)

### Type of Sport

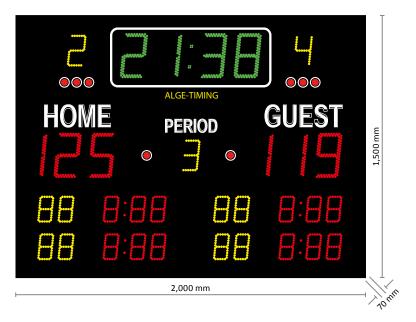
basketball, handball, volleyball, football, tennis, table tennis, etc.

### Controller

D-CKN (standard) or D-CKN-WTN-A (option)

## MULTISPORT SCOREBOARDS D-M4SV2





### Facts about the D-M4SV2 Scoreboard

- · digits (LED) in three colors: red, green and yellow, white captions
- $\cdot$  running time in minutes and seconds (up/down, green 25 cm digits); during last minute display in seconds and 1/10
- · daytime can be displayed on the game time field
- $\cdot$  time can be displayed in the game time field
- · score: 0 to 199 for each team (red 25 cm digits)
- · period: 0 to 9 (yellow 18 cm digit)
- · team fouls: 0 to 9 for each team (yellow 18 cm digits)
- · LED cluster: red LED cluster (2 cm diameter) for time-out, bonus, serve and/or ball possession
- · penalties: 2 x 0 to 9:59 per team (red 15 cm digits)
- · player number for penalties: 2 x 0 to 99 per team (yellow 15 cm digits)
- · horn
- · power supply: 110/220 VAC 50/60 Hz
- · dimensions: 2,000 x 1,500 x 70 mm
- · weight: approx. 60 kg

### **Basketball**

team fouls: 0 to 9 (yellow 18 cm digits)
player ID: 0 to 99 (yellow 15 cm digits)
personal fouls: 0 to 99 (red 15 cm digits)

### Volleyball, Table Tennis and Tennis

 $\cdot$  score per set: 2 x 0 to 99 (15 cm digits)

### **Handball and Hockey**

player ID: 0 to 99 (yellow 15 cm digits)player foul: 0 to 9:59 (red 15 cm digits)

### Type of Sport

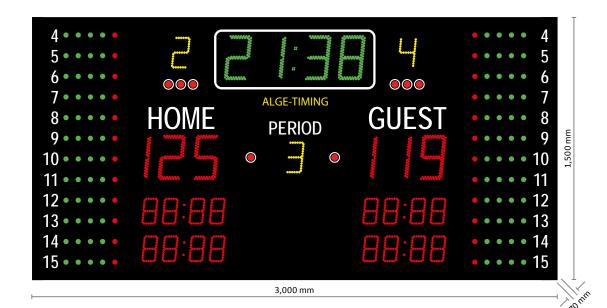
basketball, handball, volleyball, football, tennis, table tennis, etc.

### Controller

D-CKN (standard) or D-CKN-WTN-A (option)



## MULTISPORT SCOREBOARDS D-M5S



### Facts about the D-M5S Scoreboard

- · digits (LED) in three colors: red, green and yellow, white captions
- $\cdot$  running time in minutes and seconds (up/down, green 25 cm digits); during last minute display in seconds and 1/10
- · daytime can be displayed on the game time field
- · time can be displayed in the game time field
- · score: 0 to 199 for each team (red 25 cm digits)
- · period: 0 to 9 (yellow 18 cm digit)
- $\cdot$  team fouls: 0 to 9 for each team (yellow 18 cm digits)
- $\cdot$  LED cluster: red LED cluster (2 cm diameter) for time-out, bonus, serve and/or ball possession
- $\cdot$  penalties: two penalties per team, per penalty four red digits (red 15 cm digits)
- $\cdot$  personal fouls: 12 players per team, per player 4 green and 1 red LED cluster (each 2 cm diameter)
- · horn
- $\cdot$  power supply: 110/220 VAC 50/60 Hz
- · dimensions: 3,000 x 1,500 x 70 mm
- · weight: approx. 90 kg

### Type of Sport

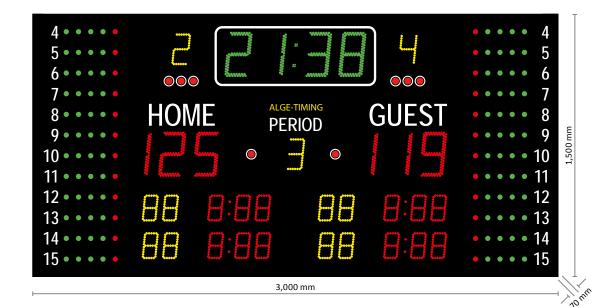
basketball, handball, volleyball, football, tennis, table tennis, etc.

### Controller

D-CKN (standard) or D-CKN-WTN-A (option)







### Facts about the D-M6S Scoreboard

- · digits (LED) in three colors: red, green and yellow, white captions
- $\cdot$  running time in minutes and seconds (up/down, green 25 cm digits); during last minute display in seconds and 1/10
- · daytime can be displayed on the game time field
- $\cdot$  time can be displayed in the game time field
- · score: 0 to 199 for each team (red 25 cm digits)
- · period: 0 to 9 (yellow 18 cm digit)
- $\cdot$  team fouls: 0 to 9 for each team (yellow 18 cm digits)
- $\cdot$  LED cluster: red LED cluster (2 cm diameter) for time-out, bonus, serve and/or ball possession
- · penalties: 2 x 0 to 9:59 per team (red 15 cm digits)
- · player number for penalties: 2 x 0 to 99 per team (yellow 15 cm digits)
- · personal fouls: 12 players per team, per player 4 green and 1 red LED cluster (each 2 cm diameter)
- · horn
- · power supply: 110/220 VAC 50/60 Hz
- $\cdot$  dimensions: 3,000 x 1,500 x 70 mm
- · weight: approx. 90 kg

### Basketball

team fouls: 0 to 9 (yellow 18 cm digits)
player ID: 0 to 99 (yellow 15 cm digits)
personal fouls: 0 to 99 (red 15 cm digits)

### Volleyball, Table Tennis and Tennis

· score per set: 2 x 0 to 99 (15 cm digits)

### **Handball and Hockey**

player ID: 0 to 99 (yellow 15 cm digits)player foul: 0 to 9:59 (red 15 cm digits)

### Type of Sport

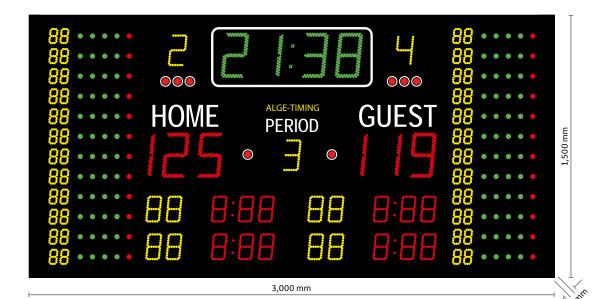
basketball, handball, volleyball, football, tennis, table tennis, etc.

### Controller

D-CKN (standard) or D-CKN-WTN-A (option)



### D-M6SF



- · digits (LED) in three colors: red, green and yellow, white captions
- $\cdot$  running time in minutes and seconds (up/down, green 25 cm digits); during last minute display in seconds and 1/10
- · daytime can be displayed on the game time field
- · time can be displayed in the game time field

Facts about the D-M6SP Scoreboard

- · score: 0 to 199 for each team (red 25 cm digits)
- · period: 0 to 9 (yellow 18 cm digit)
- $\cdot$  team fouls: 0 to 9 for each team (yellow 18 cm digits)
- $\cdot$  LED cluster: red LED cluster (2 cm diameter) for time-out, bonus, serve and/or ball possession
- · penalties: 2 x 0 to 9:59 per team (red 15 cm digits)
- $\cdot$  player number for penalties: 2 x 0 to 99 per team (yellow 15 cm digits)
- · personal player data: 12 players per team, with adjustable number of players (0 99; yellow 8 cm digits), per player 4 green and 1 red LED cluster (2 cm diameter each)
- · horn
- power supply: 110/220 VAC 50/60 Hz
   dimensions: 3,000 x 1,500 x 70 mm
- · weight: approx. 90 kg

### Basketball

team fouls: 0 to 9 (yellow 18 cm digits)
player ID: 0 to 99 (yellow 15 cm digits)
personal fouls: 0 to 99 (red 15 cm digits)

### Volleyball, Table Tennis and Tennis

· score per set: 2 x 0 to 99 (15 cm digits)

### **Handball and Hockey**

player ID: 0 to 99 (yellow 15 cm digits)player foul: 0 to 9:59 (red 15 cm digits)

### Type of Sport

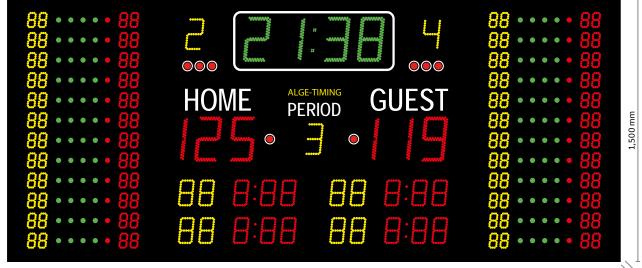
basketball, handball, volleyball, football, tennis, table tennis, etc.

### Controller

D-CKN (standard) or D-CKN-WTN-A (option)

### **D-M6SPP**





3,500 mm

### Facts about the D-M6SPP Scoreboard

- · digits (LED) in three colors: red, green and yellow, white captions
- $\cdot$  running time in minutes and seconds (up/down, green 25 cm digits); during last minute display in seconds and 1/10
- · daytime can be displayed on the game time field
- $\cdot$  time can be displayed in the game time field
- · score: 0 to 199 for each team (red 25 cm digits)
- · period: 0 to 9 (yellow 18 cm digit)
- $\cdot$  team fouls: 0 to 9 for each team (yellow 18 cm digits)
- · LED cluster: red LED cluster (2 cm diameter) for time-out, bonus, serve and/or ball possession
- · penalties: 2 x 0 to 9:59 per team (red 15 cm digits)
- · player number for penalties: 2 x 0 to 99 per team (yellow 15 cm digits)
- $\cdot$  personal player data: 12 players per team, with adjustable number of players (0 99; yellow 8 cm digits), per player 4 green and 1 red LED cluster (2 cm diameter each)
- $\cdot$  horn
- · power supply: 110/220 VAC 50/60 Hz
- $\cdot$  dimensions: 3,500 x 1,500 x 70 mm
- · weight: approx. 100 kg

### Basketball

team fouls: 0 to 9 (yellow 18 cm digits)
player ID: 0 to 99 (yellow 15 cm digits)
personal fouls: 0 to 99 (red 15 cm digits)

### Volleyball, Table Tennis and Tennis

· score per set: 2 x 0 to 99 (15 cm digits)

### **Handball and Hockey**

player ID: 0 to 99 (yellow 15 cm digits)player foul: 0 to 9:59 (red 15 cm digits)

### Type of Sport

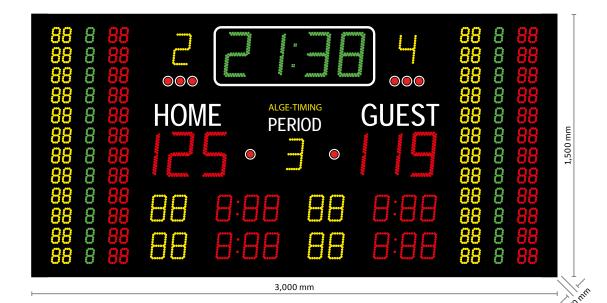
basketball, handball, volleyball, football, tennis, table tennis, etc.

#### Controller

D-CKN (standard) or D-CKN-WTN-A (option)



### **D-M6SPFP**



### Facts about the D-M6SPFP Scoreboard

- · digits (LED) in three colors: red, green and yellow, white captions
- $\cdot$  running time in minutes and seconds (up/down, green 25 cm digits); during last minute display in seconds and 1/10
- · daytime can be displayed on the game time field
- · time can be displayed in the game time field
- · scores: 0 to 199 for each team (red 25 cm digits)
- · period: 0 to 9 (yellow 18 cm digit)
- $\cdot$  team fouls: 0 to 9 for each team (yellow 18 cm digits)
- $\cdot$  LED cluster: red LED cluster (2 cm diameter) for time-out, bonus, serve and/or ball possession
- · penalties: 2 x 0 to 9:59 per team (red 15 cm digits)
- $\cdot$  player number for penalties: 2 x 0 to 99 per team (yellow 15 cm digits)
- · personal player data: 12 players per team with adjustable number of players (0 99, yellow 8 cm digits), personal fouls (0 9, green 8 cm digits) and points (0 99, red 8 cm digits)
- · horn
- power supply: 110/220 VAC 50/60 Hz
   dimensions: 3,000 x 1,500 x 70 mm
- · weight: approx. 90 kg

### Basketball

team fouls: 0 to 9 (yellow 18 cm digits)
player ID: 0 to 99 (yellow 15 cm digits)
personal fouls: 0 to 99 (red 15 cm digits)

### Volleyball, Table Tennis and Tennis

· score per set: 2 x 0 to 99 (15 cm digits)

### **Handball and Hockey**

player ID: 0 to 99 (yellow 15 cm digits)player foul: 0 to 9:59 (red 15 cm digits)

### Type of Sport

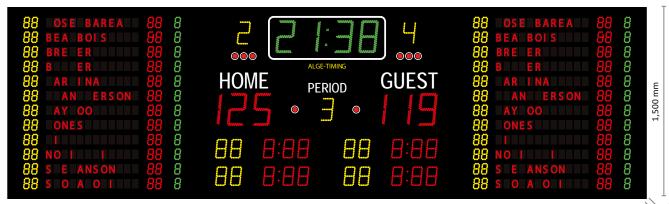
basketball, handball, volleyball, football, tennis, table tennis, etc.

### Controller

D-CKN (standard) or D-CKN-WTN-A (option)

### **D-M6SBHV**





5,000 mm

### Facts about the D-M6SBHV Scoreboard

- $\cdot$  three modules: middle section 2,000 x 1,500 mm, sides 2 x 1,500 x 1,500 mm
- $\cdot$  digits (LED) in three colors: red, green and yellow, white captions
- · running time in minutes and seconds (up/down, green 25 cm digits); during last minute display in seconds and 1/10
- · daytime can be displayed on the game time field
- $\cdot$  time can be displayed in the game time field
- · score: 0 to 199 for each team (red 25 cm digits)
- · period: 0 to 9 (yellow 18 cm digit)
- · team fouls: 0 to 9 for each team (yellow 18 cm digits)
- · LED cluster: red LED cluster (2 cm diameter) for time-out, bonus, serve and/or ball possession
- $\cdot$  penalties: 2 x 0 to 9:59 per team (red 15 cm digits)
- $\cdot$  player number for penalties: 2 x 0 to 99 per team (yellow 15 cm digits)
- · personal player data:12 players per team with adjustable
- player number (0 99; yellow 8 cm digits)
- player names (12 alphanumeric characters, red 8 cm digits)
- points (0 99, red 8 cm digits)
- personal fouls (0 9, green 8 cm digits)
- · horr
- · power supply: 110/220 VAC 50/60 Hz
- · dimensions: 5,000 x 1,500 x 70 mm
- · weight: approx. 150 kg

### **Basketball**

team fouls: 0 to 9 (yellow 18 cm digits)
player ID: 0 to 99 (yellow 15 cm digits)
personal fouls: 0 to 99 (red 15 cm digits)

### Volleyball, Table Tennis and Tennis

· score per set: 2 x 0 to 99 (15 cm digits)

### **Handball and Hockey**

player ID: 0 to 99 (yellow 15 cm digits)player foul: 0 to 9:59 (red 15 cm digits)

#### Type of Sport

basketball, handball, volleyball, football, tennis, table tennis, etc.

### Controller

D-CKN (standard) or D-CKN-WTN-A (option)



# MULTISPORT SCOREBOARDS D-L1S



### Facts about the D-L1S Scoreboard

- · digits (LED) in three colors: red, green and yellow, white captions
- $\cdot$  running time in minutes and seconds (up/down, green 30 cm digits); during last minute display in seconds and 1/10
- · daytime can be displayed on the game time field
- · time can be displayed in the game time field
- · scores: 0 to 199 for each team (red 30 cm digits)
- · period: 0 to 9 (yellow 25 cm digit)
- · team fouls: 0 to 9 for each team (yellow 25 cm digits)
- $\cdot$  LED cluster: red LED cluster (2 cm diameter) for time-out, bonus, serve and/or ball possession
- $\cdot \ horn$
- power supply: 110/220 VAC 50/60 Hz
   dimensions: 2,500 x 1,500 x 70 mm
- · weight: approx. 70 kg

### Type of Sport

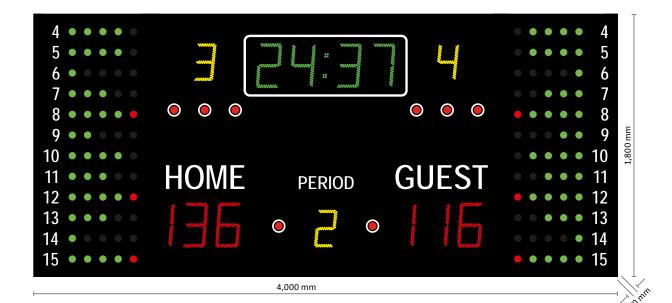
 $basket ball,\,handball,\,volley ball,\,football,\,tennis,\,table\,tennis,\,etc.$ 

### Controller

D-CKN (standard) or D-CKN-WTN-A (option)







### Facts about the D-L3S Scoreboard

- $\cdot$  three modules: middle part 2,400 x 1,800 mm, sides 2 x 800 x 1,800 mm Digits (LED) in three colors: red, green and yellow, white captions
- $\cdot$  running time in minutes and seconds (up/down, green 30 cm digits); during last minute display in seconds and 1/10
- · daytime can be displayed on the game time field
- $\cdot$  time can be displayed in the game time field
- · scores: 0 to 199 for each team (red 30 cm digits)
- · period: 0 to 9 (yellow 25 cm digit)
- $\cdot$  team fouls: 0 to 9 for each team (yellow 25 cm digits)
- $\cdot$  LED cluster: red LED cluster (4 cm diameter) for time-out, bonus, serve and/or ball possession
- · personal Fouls: 12 players per team, per player 4 green and 1 red LED cluster (each 4 cm diameter)
- · horn
- · power supply: 110/220 VAC 50/60 Hz
- · dimensions: 4,000 x 1,800 x 70 mm
- · weight: approx. 140 kg

### Type of Sport

basketball, handball, volleyball, football, tennis, table tennis, etc.

### Controller

D-CKN (standard) or D-CKN-WTN-A (option)



## MULTISPORT SCOREBOARDS D-L3SP



### Facts about the D-L3SP Scoreboard

- $\cdot$  three modules: middle section 2,400 x 2,400 mm, sides 2 x 1,000 x 2,400 mm
- · digits (LED) in three colors: red, green and yellow, white captions
- $\cdot$  running time in minutes and seconds (up/down, green 30 cm digits); during last minute display in seconds and 1/10
- $\cdot$  daytime can be displayed on the game time field
- · time can be displayed in the game time field
- · scores: 0 to 199 for each team (red 30 cm digits)
- · period: 0 to 9 (yellow 25 cm digit)
- · team fouls: 0 to 9 for each team (yellow 25 cm digits)
- · personal fouls: 12 players per team with adjustable number of players (0 99; yellow 15 cm digits), per player 4 green and 1 red LED cluster (4 cm diameter each)
- · LED cluster: red LED cluster (4 cm diameter) for time-out, bonus, serve and/or ball possession
- · horr
- · power supply: 110/220 VAC 50/60 Hz
- · dimensions: 4,400 x 2,400 x 70 mm
- · weight: approx. 210 kg

### Type of Sport

basketball, handball, volleyball, football, tennis, table tennis, etc.

### Controller

D-CKN (standard) or D-CKN-WTN-A (option)

## MULTISPORT SCOREBOARDS D-L4SH2





#### Facts about the D-L4SH2 Scoreboard

- $\cdot$  three modules: middle section 2,400 x 1,500 mm, sides 2 x 1,000 x 1,500 mm
- · digits (LED) in three colors: red, green and yellow, white captions
- $\cdot$  running time in minutes and seconds (up/down, green 30 cm digits); during last minute display in seconds and 1/10
- $\cdot$  daytime can be displayed on the game time field
- $\cdot$  time can be displayed in the game time field
- · scores: 0 to 199 for each team (red 30 cm digits)
- · period: 0 to 9 (yellow 25 cm digit)
- $\cdot$  team fouls: 0 to 9 for each team (yellow 25 cm digits)
- $\cdot$  LED cluster: red LED cluster (4 cm diameter) for time-out, bonus, serve and/or ball possession
- · penalties: 2 x 0 to 9:59 per team (red 18 cm digits)
- · player number for penalties: 2 x 0 to 99 per team (yellow 18 cm digits)
- · horn
- $\cdot$  power supply: 110/220 VAC 50/60 Hz
- · dimensions: 4,400 x 1,500 x 70 mm
- · weight: approx. 130 kg

#### Basketball

team fouls: 0 to 9 (yellow 25 cm digits)
player ID: 0 to 99 (yellow 18 cm digits)
personal fouls: 0 to 99 (red 18 cm digits)

#### Volleyball, Table Tennis and Tennis

· score per set: 2 x 0 to 99 (18 cm digits)

#### **Handball and Hockey**

player ID: 0 to 99 (yellow 18 cm digits)player foul: 0 to 9:59 (red 18 cm digits)

#### Type of Sport

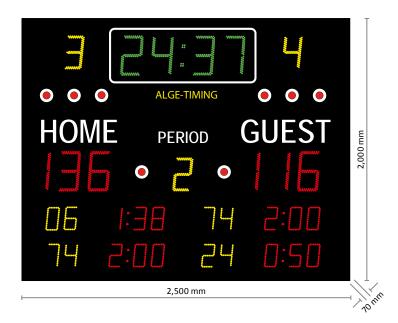
basketball, handball, volleyball, football, tennis, table tennis, etc.

#### Controller

D-CKN (standard) or D-CKN-WTN-A (option)



# MULTISPORT SCOREBOARDS D-L4SV2



#### Facts about the D-L4SV2 Scoreboard

- · digits (LED) in three colors: red, green and yellow, white captions
- $\cdot$  running time in minutes and seconds (up/down, green 30 cm digits); during last minute display in seconds and 1/10
- · daytime can be displayed on the game time field
- · time can be displayed in the game time field
- · scores: 0 to 199 for each team (red 30 cm digits)
- · period: 0 to 9 (yellow 25 cm digit)
- $\cdot$  team fouls: 0 to 9 for each team (yellow 25 cm digits)
- $\cdot$  LED cluster: red LED cluster (4 cm diameter) for time-out, bonus, serve and/or ball possession
- · penalties: 2 x 0 to 9:59 per team (red 18 cm digits)
- $\cdot$  player number for penalties: 2 x 0 to 99 per team (yellow 18 cm digits)
- · horn
- power supply: 110/220 VAC 50/60 Hz
   dimensions: 2,500 x 2,000 x 70 mm
- · weight: approx. 100 kg

#### **Basketball**

team fouls: 0 to 9 (yellow 25 cm digits)
player ID: 0 to 99 (yellow 18 cm digits)
personal fouls: 0 to 99 (red 18 cm digits)

#### Volleyball, Table Tennis and Tennis

· score per set: 2 x 0 to 99 (18 cm digits)

#### **Handball and Hockey**

player ID: 0 to 99 (yellow 18 cm digits)player foul: 0 to 9:59 (red 18 cm digits)

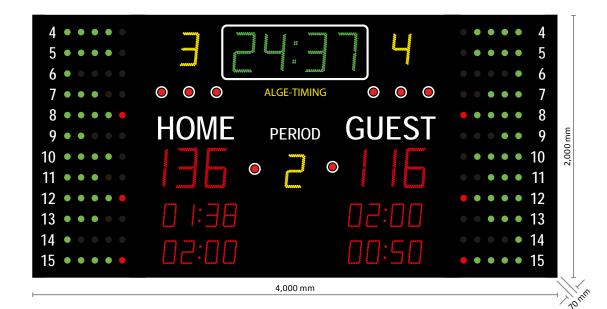
#### Type of Sport

basketball, handball, volleyball, football, tennis, table tennis, etc.

#### Controller

D-CKN (standard) or D-CKN-WTN-A (option)





#### Facts about the D-L5S Scoreboard

- · three modules: middle section 2,400 x 2,000 mm, sides 2 x 800 x 2,000 mm
- · digits (LED) in three colors: red, green and yellow, white captions
- $\cdot$  running time in minutes and seconds (up/down, green 30 cm digits); during last minute display in seconds and 1/10
- · daytime can be displayed on the game time field
- $\cdot$  time can be displayed in the game time field
- · scores: 0 to 199 for each team (red 30 cm digits)
- · period: 0 to 9 (yellow 25 cm digit)
- $\cdot$  team fouls: 0 to 9 for each team (yellow 25 cm digits)
- $\cdot$  LED cluster: red LED cluster (4 cm diameter) for time-out, bonus, serve and/or ball possession
- penalties: 2 x 0 to 99:59 per team, per player 4 green and 1 red LED cluster (each 4 cm diameter)
- · horn
- · power supply: 110/220 VAC 50/60 Hz
- · dimensions: 4,000 x 2,000 x 70 mm
- · weight: approx. 155 kg

#### Type of Sport

basketball, handball, volleyball, football, tennis, table tennis, etc.

#### Controller

D-CKN (standard) or D-CKN-WTN-A (option)



# MULTISPORT SCOREBOARDS D-L6S



#### Facts about the D-L6S Scoreboard

- $\cdot$  three modules: middle section 2,400 x 2,000 mm, sides 2 x 800 x 2,000 mm
- · digits (LED) in three colors: red, green and yellow, white captions
- $\cdot$  running time in minutes and seconds (up/down, green 30 cm digits); during last minute display in seconds and 1/10
- · daytime can be displayed on the game time field
- · time can be displayed in the game time field
- · score: 0 to 199 for each team (red 30 cm digits)
- · period: 0 to 9 (yellow 25 cm digit)
- $\cdot$  team fouls: 0 to 9 for each team (yellow 25 cm digits)
- · LED cluster: red LED cluster (4 cm diameter) for time-out, bonus, serve and/or ball possession
- $\cdot$  penalties: 2 x 0 to 9:59 per team (red 18 cm digits)
- $\cdot$  player number for penalties: 2 x 0 to 99 per team (yellow 18 cm digits)
- · personal fouls: 12 players per team, per player 4 green and 1 red LED cluster (each 4 cm diameter)
- · horn
- · power supply: 110/220 VAC 50/60 Hz
- $\cdot$  dimensions: 4,000 x 2,000 x 70 mm
- · weight: approx. 155 kg

#### Volleyball, Table Tennis and Tennis

· score per set: 2 x 0 to 99 (18 cm digits)

#### **Handball and Hockey**

player ID: 0 to 99 (yellow 18 cm digits)player foul: 0 to 9:59 (red 18 cm digits)

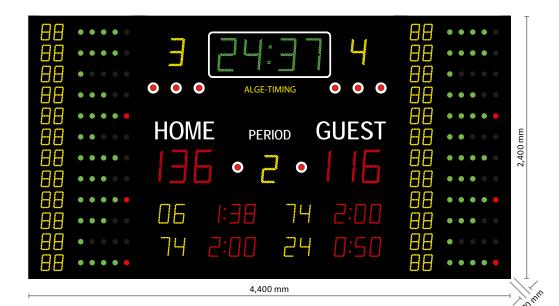
#### Type of Sport

basketball, handball, volleyball, football, tennis, table tennis, etc.

#### Controller

D-CKN (standard) or D-CKN-WTN-A (option)





#### Facts about the D-L6SP Scoreboard

- · three modules: middle section 2,400 x 2,400 mm, sides 2 x 1,000 x 2,400 mm
- · digits (LED) in three colors: red, green and yellow, white captions
- $\cdot$  running time in minutes and seconds (up/down, green 30 cm digits); during last minute display in seconds and 1/10
- $\cdot$  daytime can be displayed on the game time field
- $\cdot$  time can be displayed in the game time field
- · score: 0 to 199 for each team (red 30 cm digits)
- · period: 0 to 9 (yellow 25 cm digit)
- $\cdot$  team fouls: 0 to 9 for each team (yellow 25 cm digits)
- $\cdot$  LED cluster: red LED cluster (4 cm diameter) for time-out, bonus, serve and/or ball possession
- · penalties: 2 x 0 to 9:59 per team (red 18 cm digits)
- · player number for penalties: 2 x 0 to 99 per team (yellow 18 cm digits)
- · statistics for 12 players per team (all digits 15 cm):
  - player ID: 0 to 99 (yellow digits)
- personal fouls: 5 LED cluster (4 cm diameter, 4 x green, 1 x red)
- · horn
- · power supply: 110/220 VAC 50/60 Hz
- · dimensions: 4,400 x 2,400 x 70 mm
- · weight: approx. 210 kg

#### Volleyball, Table Tennis and Tennis

· score per set: 2 x 0 to 99 (18 cm digits)

#### **Handball and Hockey**

player ID: 0 to 99 (yellow 18 cm digits)player foul: 0 to 9:59 (red 18 cm digits)

#### Type of Sport

basketball, handball, volleyball, football, tennis, table tennis, etc.

#### Controller

D-CKN (standard) or D-CKN-WTN-A (option)



## MULTISPORT SCOREBOARDS D-L6SPP



#### Facts of the D-L6SPP Scoreboard

- $\cdot$  three modules: middle section 2,400 x 2,400 mm, sides 2 x 1,300 x 2,400 mm
- · digits (LED) in three colors: red, green and yellow, white captions
- $\cdot$  running time in minutes and seconds (up/down, green 30 cm digits); during last minute display in seconds and 1/10
- $\cdot$  daytime can be displayed on the game time field
- · time can be displayed in the game time field
- · score: 0 to 199 for each team (red 30 cm digits)
- · period: 0 to 9 (yellow 25 cm digit)
- · team fouls: 0 to 9 for each team (yellow 25 cm digits)
- · LED cluster: red LED cluster (4 cm diameter) for time-out, bonus, serve and/or ball possession
- $\cdot$  penalties: 2 x 0 to 9:59 per team (red 18 cm digits)
- · player number for penalties: 2 x 0 to 99 per team (yellow 18 cm digits)
- $\cdot$  statistics for 12 players per team (all digits 15 cm):
  - player ID: 0 to 99 (yellow digits)
  - personal fouls: 5 LED cluster (4 cm diameter, 4 x green, 1 x red)
- points: 0 to 99 (red digits) horn
- · power supply: 110/220 VAC 50/60 Hz
- · dimensions: 5,000 x 2,400 x 70 mm
- · weight: approx. 240 kg

#### Volleyball, Table Tennis and Tennis

· score per set: 2 x 0 to 99 (18 cm digits)

#### **Handball and Hockey**

player ID: 0 to 99 (yellow 18 cm digits)player foul: 0 to 9:59 (red 18 cm digits)

#### Type of Sport

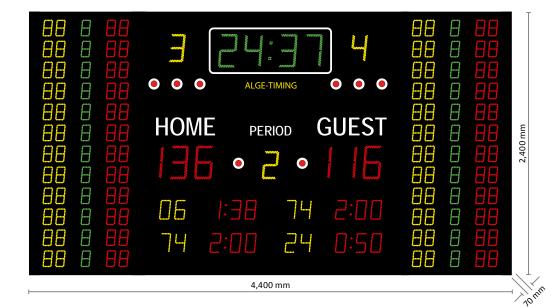
basketball, handball, volleyball, football, tennis, table tennis, etc.

#### Controller

D-CKN (standard) or D-CKN-WTN-A (option)

#### **D-L6SPFP**





#### Facts about the D-L6SPFP Scoreboard

- · three modules: middle section 2,400 x 2,400 mm, sides 2 x 1,000 x 2,400 mm
- · digits (LED) in three colors: red, green and yellow, white captions
- $\cdot$  running time in minutes and seconds (up/down, green 30 cm digits); during last minute display in seconds and 1/10
- · daytime can be displayed on the game time field
- $\cdot$  time can be displayed in the game time field
- · score: 0 to 199 for each team (red 30 cm digits)
- · period: 0 to 9 (yellow 25 cm digit)
- $\cdot$  team fouls: 0 to 9 for each team (yellow 25 cm digits)
- $\cdot$  LED cluster: red LED cluster (4 cm diameter) for time-out, bonus, serve and/or ball possession
- · penalties: 2 x 0 to 9:59 per team (red 18 cm digits)
- · player number for penalties: 2 x 0 to 99 per team (yellow 18 cm digits)
- · statistics for 12 players per team (all digits 15 cm):
  - player ID: 0 to 99 (yellow digits)
  - personal fouls: 0 to 9 (green digit)
  - points: 0 to 99 (red digits)
- · horn
- · power supply: 110/220 VAC 50/60 Hz
- · dimensions: 4,400 x 2,400 x 70 mm
- · weight: approx. 210 kg

#### Volleyball, Table Tennis and Tennis

· score per set: 2 x 0 to 99 (18 cm digits)

#### **Handball and Hockey**

player ID: 0 to 99 (yellow 18 cm digits)player foul: 0 to 9:59 (red 18 cm digits)

#### Type of Sport

basketball, handball, volleyball, football, tennis, table tennis, etc.

#### Controller

D-CKN (standard) or D-CKN-WTN-A (option)



## MULTISPORT SCOREBOARDS D-LS-BHV-H



12,000 mm



- · 5 modules: middle section 3.400 x 2.200 mm, sides 4 x 2.150 x 2.200 mm
- · digits (LED) in three colors: red, green and yellow, white captions
- $\cdot$  running time in minutes and seconds (up/down, green 30 cm digits); during last minute display in seconds and 1/10
- $\cdot$  daytime can be displayed on the game time field
- · time can be displayed in the game time field
- · score: 0 to 199 for each team (red 30 cm digits)
- · period: 0 to 9 (yellow 25 cm digit)
- $\cdot$  team fouls: 0 to 9 for each team (yellow 25 cm digits)
- · team name: 6 alphanumeric characters per team (red 25 cm characters)
- · LED cluster: 3 x red LED cluster per team (4 cm diameter) for time-out
- · arrow for displaying the team with ball possession
- · penalties: 3 x 0 to 9:59 per team (red 18 cm digits)
- $\cdot$  player number for penalties: 3 x 0 to 99 per team (yellow 18 cm digits)
- · statistics for 14 players per team (all digits 15 cm)
  - player ID: 0 to 99 (yellow digits)
- player name: 12 alphanumeric characters (red characters)
- points: 0 to 99 (red digits)
- personal fouls: 0 to 9 (green or red digit)
- trainer: 12 alphanumeric characters (red digits)
- horr
- power supply: 110/220 VAC 50/60 Hz
   dimensions: 12,000 x 2,200 x 70 mm
- · weight: approx. 520 kg

#### Type of Sport

basketball, handball, volleyball, football, tennis, table tennis, etc.

#### Controller

D-CKN (standard) or D-CKN-WTN-A (option)







7,800 mm

#### Facts about the D-LS-BHV-H Scoreboard

- · three modules: middle section 3,000 x 3,000 mm, sides 2 x 2,400 x 3,000 mm
- · digits (LED) in three colors: red, green and yellow, white captions
- $\cdot$  running time in minutes and seconds (up/down, green 30 cm digits); during last minute display in seconds and 1/10
- · daytime can be displayed in the game time field
- $\cdot$  time can be displayed in the game time field
- · score: 0 to 199 for each team (red 30 cm digits)
- · period: 0 to 9 (yellow 25 cm digit)
- $\cdot$  team fouls: 0 to 9 for each team (yellow 25 cm digits)
- · team name: 6 alphanumeric characters per team (red 25 cm characters)
- · LED cluster: 3 x red LED cluster per team (4 cm diameter) for time-out
- · LED cluster: 1 x red LED cluster per team (4 cm diameter) for ball possession (or surcharge)
- · penalties: 3 x 0 to 9:59 per team (red 18 cm digits)
- $\cdot$  player number for penalties: 3 x 0 to 99 per team (yellow 18 cm digits)
- · statistics for 14 players per team (all digits 18 cm):
- player ID: 0 to 99 (yellow digits)
- player name: 12 alphanumeric characters (red digits)
- points: 0 to 99 (red digits)
- personal fouls: 0 to 9 (green or red digit)
- · horn
- · power supply: 110/220 VAC 50/60 Hz
- · dimensions: 7,800 x 3,000 x 70 mm
- · weight: approx. 460 kg

#### Type of Sport

basketball, handball, volleyball, football, tennis, table tennis, etc.

#### Controller

D-CKN (standard) or D-CKN-WTN-A (option)





7,800 mm



- · three modules: middle section 3,000 x 2,500 mm, sides 2 x 2,400 x 2,500 mm
- · digits (LED) in three colors: red, green and yellow, white captions
- $\cdot$  running time in minutes and seconds (up/down, green 30 cm digits); during last minute display in seconds and 1/10
- $\cdot$  daytime can be displayed on the game time field
- · time can be displayed on the game time field
- · score: 0 to 199 for each team (red 30 cm digits)
- · period: 0 to 9 (yellow 25 cm digit)
- $\cdot$  team fouls: 0 to 9 for each team (yellow 25 cm digits)
- · team name: 6 alphanumeric characters per team (red 25 cm characters)
- · LED cluster: 3 x red LED cluster per team (4 cm diameter) for time-out
- · LED cluster: 1 x red LED cluster per team (4 cm diameter) for ball possession (or surcharge)
- · penalties: 3 x 0 to 9:59 per team (red 18 cm digits)
- $\cdot$  statistics for 12 players per team (all digits 15 cm):
  - player ID: 0 to 99 (yellow digits)
  - player name: 12 alphanumeric characters (red digits)
  - points: 0 to 99 (red digits)
- personal fouls: 0 to 9 (green or red digit)
- · horn
- power supply: 110/220 VAC 50/60 Hz
   dimensions: 7,800 x 2,500 x 70 mm
- · weight: approx. 380 kg

#### Type of Sport

basketball, handball, volleyball, football, tennis, table tennis, etc.

#### Controller

D-CKN (standard) or D-CKN-WTN-A (option)

#### **Shot Clock D-SC**

8:88:88

n basketball, the indoor shot clocks are combined with ALGE-TIMING multisport scoreboards. The set of shot clock always includes two pieces with horn, one controller with three buttons (start, 24 and 14 seconds and reset), which is connected to the controller D-CKN of the Multisport display board, and a cable set. The supplied cable set consists of short cables for testing the system. Specific cable lengths are available at ALGE-TIMING.

#### **Function**

- $\cdot$  shot clock horn honks when attack time has elapsed
- · multisport display board horn honks when period has elapsed
- · time-out possible
- · LED cluster lights up for the D-SC25SFD-PH at time-out
- · no additional power supply required, power supply via scoreboard
- · modular system
- · models with extra loud horn available
- · protected digits by metal frame additional protection not necessary
- · outdoor model available upon request
- $\cdot$  shot clocks also available with two faces, three faces and as a cube



#### **Shot Clock D-SC15SD-PH**

- · shot clock: 0 99 seconds (red digits, 15 cm)
- · integrated piezo-electronic horn (approx. 100 dB)
- · dimensions: 340 x 250 x 70 mm
- $\cdot$  weight: 2 kg

#### **Shot Clock D-SC25SD-PH**

- · shot clock: 0 99 seconds (red digits, 25 cm)
- · integrated piezo-electronic horn (approx. 100 dB)
- $\cdot$  dimensions: 450 x 350 x 70 mm
- · weight: 3 kg

#### Shot Clock D-SC25SFD-PH

- · game time: 99:59 minutes (yellow digits, 15 cm)
- · shot clock: 0 99 seconds (red digits, 25 cm)
- $\cdot$  LED cluster (red, 8 cm): lights when horn honks
- · horn with approx. 100 dB
- $\cdot$  dimensions: 650 x 600 x 70 mm
- · weight: 12 kg









shot clock D-SC15SD-PH

shot clock D-SC25SD-PH





shot clock D-SC25SFD-PH







**Customized Scoreboards** 

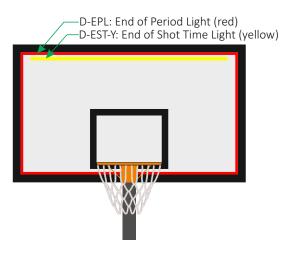
#### **End of Period Light D-EPL2**

If a D-EPL2 is installed at the basketball backboards behind the baskets, the D-EPL2 light will turn red at the end of each period. The dimensions and design of the D-EPL2 is always adapted to the basketball backboard. The D-EPL2 includes the LED-lights for both backboards.

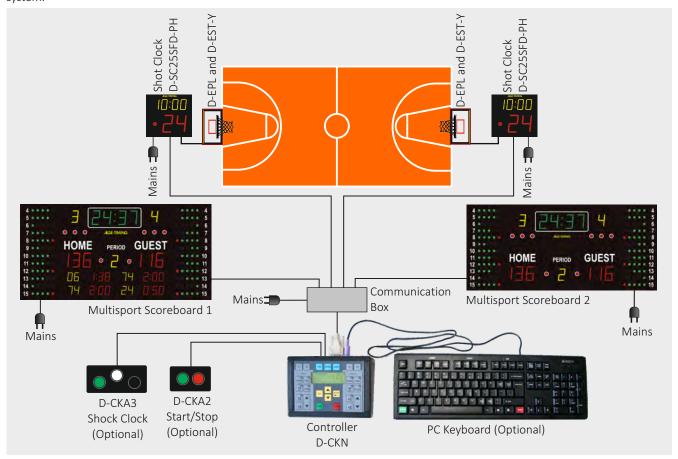


#### **End of Shot Time Light D-EST-Y**

The D-EST-Y signals the end of a period. It is installed on the basketball backboard. A yellow LED-light shows the end of a period. The dimensions and design of the D-EST-Y is always adapted to the basketball backboard. The D-EST-Y includes the LED-lights for both backboards.



A system for basketball can consist of several Multisport Scoreboards, Shot Clocks, End of Period Lights D-EPL2 and End of Shot Time Lights D-EST-Y. The sketch below shows such a system.



### ICE HOCKEY

#### D-M4SH2H and D-M5SH2H







### Ice Hockey Scoreboard for Indoor (D-M4SH2H) and Outdoor (D-M4SH2H-O)

- $\cdot$  three modules: middle section 2,000 x 1,000 mm, sides 2 x 900 x 1,000 mm
- · digits (LED) in three colors: red, green and yellow, white captions
- · running time in minutes and seconds (up/down, green 25 cm digits); shows 1/10 seconds during last minute
- · daytime can be displayed on the game time field
- · time can be displayed in the game time field
- · score: 0 to 99 for each team (red 25 cm digits)
- · period: 0 to 9 (yellow 18 cm digit)
- · 10 minutes fouls: 0 to 19 for each team (red 15 cm digits)
- · penalties: 2 x per team, 0 to 9:59 (red 15 cm digits)
- player number for penalty: 2 x per team, 0 to 99 (yellow 15 cm digits)
- · timeout: 1 LED cluster per team with 2 cm diameter
- · horn
- · power supply: 110/220 VAC 50/60 Hz
- $\cdot$  dimensions: 3,800 x 1,000 x 70 mm
- · weight: 75 kg

#### Controller

D-CKN (standard) or D-CKN-WTN-A (option)

### Ice Hockey Scoreboard for Indoor (D-M5SH2H) and Outdoor (D-M5SH2H-O)

- $\cdot$  the display board consists of one module
- · digits (LED) in three colors: red, green and yellow, white captions
- · running time in minutes and seconds (up/down, green 25 cm digits); shows 1/10 seconds during last minute
- · daytime can be displayed on the game time field
- $\cdot$  time can be displayed in the game time field
- · score: 0 to 99 for each team (red 25 cm digits)
- · period: 0 to 9 (yellow 18 cm digit)
- · penalties: 2 x per team, 0 to 9:59 (red 15 cm digits)
- · 10 minutes fouls: 0 to 19 for each team (red 15 cm digits)
- · timeout: 1 LED cluster per team with 2 cm diameter
- · horn
- · power supply: 110/220 VAC 50/60 Hz
- · dimensions: 3,000 x 1,000 x 70 mm
- · weight: 60 kg

#### Controller

D-CKN (standard) or D-CKN-WTN-A (option)





### Ice Hockey Scoreboard for Indoor (D-L4SH2H) and Outdoor (D-L4SH2H-O)

- $\cdot$  three modules: middle section 2,400 x 1,500 mm, sides 2 x 1,000 x 1,500 mm
- · digits (LED) in three colors: red, green and yellow, white captions
- $\cdot$  running time in minutes and seconds (up/down, green 30 cm digits); shows 1/10 seconds during last minute
- · daytime can be displayed on the game time field
- · time can be displayed in the game time field
- · score: 0 to 99 for each team (red 30 cm digits)
- · period: 0 to 9 (yellow 25 cm digit)
- · 10 minutes fouls: 0 to 19 for each team (red 18 cm digits)
- · penalties: 2 x per team, 0 to 9:59 (red 18 cm digits)
- player number for penalty: 2 x per team, 0 to 99 (yellow 18 cm digits)
- · timeout: 1 LED cluster per team with 4 cm diameter
- · horn
- power supply: 110/220 VAC 50/60 Hz
   dimensions: 4,400 x 1,500 x 70 mm
- $\cdot$  weight: 130 kg

#### Controller

D-CKN (standard) or D-CKN-WTN-A (option)

### Ice Hockey Scoreboard for Indoor (D-L5SH2H) and Outdoor (D-L5SH2H-O)

- $\cdot$  three modules: middle section 2,400 x 1,500 mm, sides 2 x 900 x 1,500 mm
- · digits (LED) in three colors: red, green and yellow, white captions
- · running time in minutes and seconds (up/down, green 30 cm digits); shows 1/10 seconds during last minute
- · daytime can be displayed on the game time field
- $\cdot$  time can be displayed in the game time field
- · score: 0 to 99 for each team (red 30 cm digits)
- · period: 0 to 9 (yellow 25 cm digit)
- · 10 minutes fouls: 0 to 19 for each team (red 18 cm digits)
- · penalties: 2 x per team, 0 to 9:59 (red 18 cm digits)
- · timeout: 1 LED cluster per team with 4 cm diameter
- horr
- power supply: 110/220 VAC 50/60 Hz
   dimensions: 3,800 x 1,500 x 70 mm
- · weight: 110 kg

#### Controller

D-CKN (standard) or D-CKN-WTN-A (option)

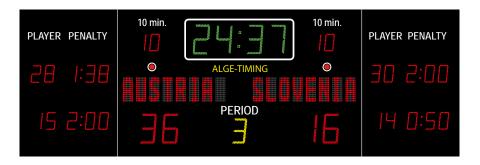
### ICE HOCKEY

#### **Accessories**



ce hockey scoreboards are used indoors and outdoors, and must meet appropriate criteria, depending on the application, in order to be easily readable and guarantee a secure data transmission.

- · extra bright LEDs for models for outdoor areas, so that the display is easy to read even in direct sunlight
- $\cdot$  flexibility through data transmission by radio from the controller D-CKN-WTN-A to the scoreboard
- $\cdot$  each model also available with integrated LED text field to show the team names
- $\cdot$  possibility of four-sided cube scoreboard systems to mount in the center of the ice stadium
- · scoreboard with attached matrix-display board to show information (e.g. team lineup, scorer, advertising, etc.)
- · scoreboard with integrated video wall





#### **Hockey Goal Light D-HGL**

The goal light consists of a red and green light, which is installed behind each goal. A goal judge operates the goal light to indicate to the referee his decision. Goal lights have to be used by the rules for international hockey games, but also many national leagues demand a goal light.





### WEIGHTLIFTING



#### Model D-BVDT-S2

#### Attempt, Decision Light and Timer Board

Dimensions: 1,100 x 600 x 70 mm

Weight: 15 kg

Display

Time, weight, attempt: 100 mm LED digits

Referees' light system: 6 LED clusters, with a diameter of 20 mm each Caption: digit height 60 mm (language can be selected)

Power supply: 100 - 240 VAC



#### **Model D-BVDT-S1**

#### Attempt, Decision Light and Timer Board

Dimensions: 1,100 x 800 x 70 mm

Weight: 20 kg

Display

Time, weight, attempt: 100 mm LED digits

Contestant name: 100 mm caption height (nine letters)
Contestant country: 100 mm letter height (three letters)

Referees' light system: 6 LED clusters, with a diameter of 20 mm each digit height 60 mm (language can be selected)

Power supply: 100 - 240 VAC



#### **Decision Light Table DL2**

with three white and three red lights indicating the decision of the referees



#### Down' Apparatus

acoustic and visual "down" signal



#### **Referee Boxes**

three referee boxes with two buttons each (white and red) and acoustic signal

#### Controller

D-CKN (standard) or D-CKN-WTN-A (option)





#### Model D-BVJ

Dimensions: 1,200 x 800 x 70 mm

Weight: 20 kg

Scoreboard digit: extra bright LED digits, digit height 100 mm Osaekomi: extra bright LED digits, digit height 100 mm

Penalties & winner: LED cluster, 20 mm diameter Power supply: 110 - 220 VAC - 50 Hz

#### Display

- · result (Wazari, Yuko, Koka): display in numbers
- · contest time
- · winner indicator light
- · penalty indicator light (Keykoka, Cuji, Sido)
- · ipon indicator lights



#### Model D-BVJ-CT

Dimensions: 1,400 x 800 x 70 mm

Weight: 25 kg

Scoreboard digit: extra bright LED digits, digit height 100 mm Osaekomi: extra bright LED digits, digit height 100 mm

Penalties & winner: LED cluster, 20 mm diameter 110 - 220 VAC - 50 Hz Power supply:

#### Display

- · result (Wazari, Yuko, Koka): display in numbers
- · contest time
- · winner indicator light
- · penalty indicator light (Keykoka, Cuji, Sido)
- · ipon indicator lights
- · participant's country (2 x 3 characters)



#### Model D-BVJ-CT

Dimensions: 1,800 x 900 x 70 mm

Weight: 40 kg

Scoreboard digit: extra bright LED digits, digit height 100 mm Osaekomi: extra bright LED digits, digit height 100 mm

Penalties & winner: LED cluster, 20 mm diameter

Power supply: 110 - 220 VAC - 50 Hz

#### Display

- · result (Wazari, Yuko, Koka): display in numbers
- · contest time
- · winner indicator light
- · penalty indicator light (Keykoka, Cuji, Sido)
- · ipon indicator lights
- · participant's name (2 x 9 characters) and country (2 x 3 characters)

#### **Options**

- · DS double-sided display board
- · ST stand with 4 wheels for mounting the display board

## w KARATE



#### **Model D-BVK**

Dimensions: 1,200 x 800 x 70 mm
Weight: approx. 25 kg
Digit: extra bright LED,
height 100 mm

Penalties C1 & C2

(W, K, HC, H): 20 mm LED cluster Power supply: 110 - 220 VAC - 50 Hz

#### Display

- · score (Shiro & Aka): display in numbers
- · current time of round
- · penalty point indicator lights
- · weight display
- · tatami display

#### Game Judge Voting Console

The voting console for the five judges (1 red button and 1 blue button) allows them to vote during kata.

#### **Options**

- · DS Double-sided scoreboard
- · ST stand with 4 wheels for mounting the scoreboard
- · controller with radio



#### Model D-BVK-CT

Dimensions: 1,400 x 800 x 70 mm
Weight: approx. 30 kg
Digit: extra bright LED,
digit height 100 mm

Penalties C1 & C2

(W, K, HC, H): 20 mm LED cluster Power supply: 110 - 220 VAC - 50 Hz

#### Display

- · score (Shiro & Aka): display in numbers
- $\cdot$  current time of round
- · penalty point indicator lights
- $\cdot \ \text{weight display}$
- · tatami display
- · participant's country (2 x 3 characters)





Penalties C1 & C2

(W, K, HC, H): 20 mm LED cluster Power supply: 110 - 220 VAC - 50 Hz



#### Display

- · score (Shiro & Aka): display in numbers
- $\cdot$  current time of round
- · penalty point indicator lights
- · weight display
- · tatami display
- · extension name (2 x 9 characters)
- · participant's country (2 x 3 characters)

### **TAEKWONDO**





model D-BVT-0



model D-BAT



model D-BVT-CT



model D-BVT-T

#### Model D-BVT-0

- · dimensions: 1,000 x 650 x 70 mm
- · weight: 13 kg

#### **Model D-BAT**

- · dimensions: 1,000 x 650 x 70 mm
- · weight: 13 kg

#### **Model D-BVT-CT**

- · dimensions: 1,200 x 800 x 70 mm
- · weight: 20 kg

#### **Model D-BVT-T**

- · dimensions: 1,800 x 900 x 70 mm
- · weight: 40 kg

#### All models

- · digits: red LED, digit height 100 mm
- · judges 1, 2, 3, 4 penalty ½: LED cluster, 20 mm diameter
- · power supply: 110 220 VAC 50 Hz

#### Display of all models

- · red (Hong) result in numbers
- · blue (Chung) result in numbers
- $\cdot \text{ time of round} \\$
- $\cdot \ \text{round number}$
- · full points deductions (gam-jeom)
- · judge lights
- · half point deduction (kyung-go) indicators

#### **Model D-BAT**

· additional match number

#### **Model D-BVT-CT**

- · additional match number
- · nation (2 x 3 characters)

#### **Model D-BVT-T**

- · additional match number
- · nation (2 x 3 characters)
- · name (2 x 9 characters)

#### Controller

D-CKN (standard) or D-CKN-TXA (option)

#### **Controller Functions**

- · scoreboard diagnostics
- adjustable time window for judging decisions - controls the time at which two judges must agree whether a point is scored
- point buzzer the buzzer, which signals a point, can be switched off; when this function is disabled, loop and pause buffers are still active
- · break length adjustable time for the break
- · round length adjustable time for the rounds
- · round number adjustable number of rounds for a match

#### **Options**

- · DS double-sided scoreboard
- · ST stand with 4 wheels for mounting the scoreboard



Rotkreuzstrasse 39 6890 Lustenau, Austria

